

# Resource Constraints in Scheduling

Emmanuel Hebrard

# Content: constraint programming for scheduling

## Part I: Propagation of resource constraints

- Constraint programming view of scheduling
- Main bibliographic sources
  - ▶ Constraint-based Scheduling (Baptiste, Le Pape, and Nuijten, 2001)
  - ▶ Petr Vilím's thesis (Vilím, 2007)

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- My biased view

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## Part II: A very quick word on search

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## Part III: A glimpse of other types of resources

- Resources come in every form and shape, Rosetta/Philae example

## What is scheduling?

- “Allocating scarce resources to activities over time” (Baker, 1974)

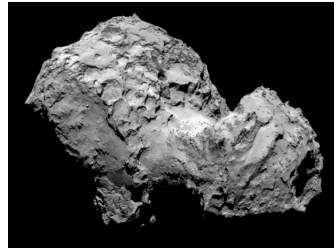
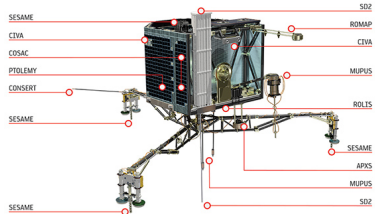
## File download from observation satellites

- Jobs: Files to transfer
- Resources:
  - ▶ **Download channels:** at most that many simultaneous downloads
  - ▶ **Memory banks:** cannot download two files stored on the same memory bank simultaneously
- Download as much data as possible within a given time window



## Planning the mission of Philae on the comet 67P

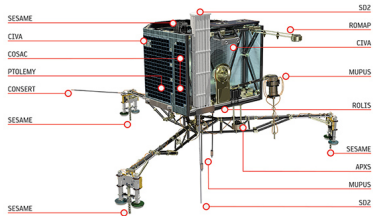
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- Maximise the lifespan of the batterie



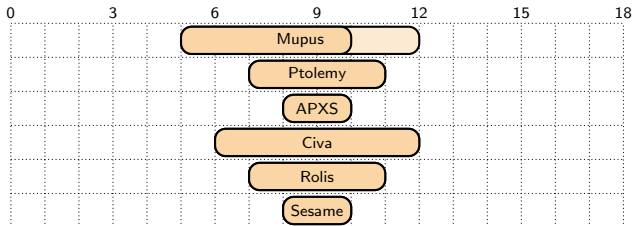


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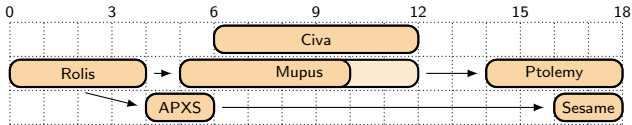


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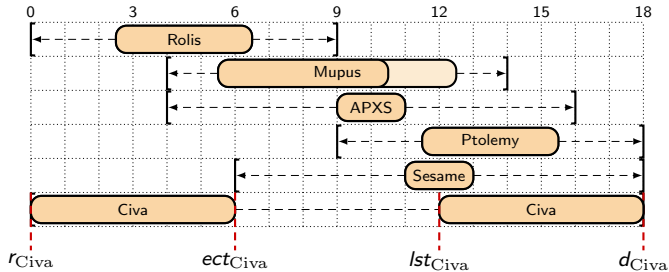


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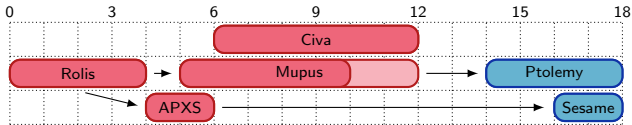
- There can be *precedences* between start or end of tasks



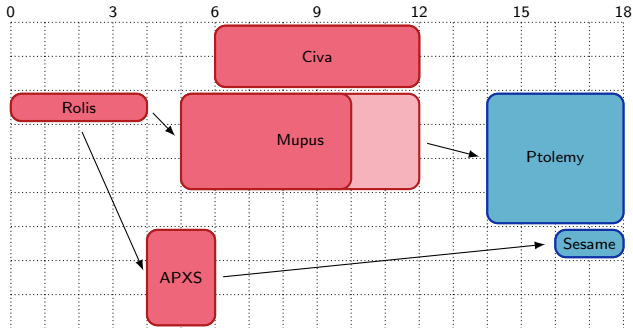
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    - ★ we denote  $lst_i = d_i - p_i$  its **latest start time** and  $ect_i = r_i + p_i$  its **earliest completion time**
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- There can be *precedences* between start or end of tasks
- There can be *resources* required by some tasks, with a given **capacity**  $C$



- Assign a start time  $s_i$  and an completion time  $e_i$  to every task  $i \in \mathcal{T}$  such that:
  - ▶ Precedence constraints are satisfied
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  - ▶ ...
- Within Constraint Programming: not so important
  - ▶ Handled by a constraint
  - ▶ Depend on start and end times of tasks

- Constraints & models written using *variables* symbols ( $s_i, e_i$ )
- Algorithmic rules written using *domain* symbols ( $r_i, lst_i, ect_i, d_i$ )

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- Notion of **consistency**: constraints are sufficient to define the **result** of propagation

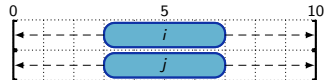
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### Constraint $C$ over variables $\mathcal{X}$

- $C$ : predicate defining a relation in  $\mathbb{N}^{|\mathcal{X}|}$

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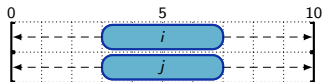
## Bound support $\sigma$ of $x, t$ for $C$ over $\mathcal{X}$

- $\sigma : \mathcal{X} \mapsto \mathbb{N}$  with  $\sigma(x) = t$
- **valid**  $\iff \forall x \in \mathcal{X} \min(x) \leq \sigma(x) \leq \max(x)$
- **consistent**  $\iff C(\sigma(\mathcal{X}))$

## Bound consistency

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- Ex.: no valid and consistent bound support for  $e_i = 7$ 
  - ▶ consistent:  $\langle e_i : 7, s_j : 7 \rangle$
  - ▶ valid:  $\langle e_i : 7, s_j : 6 \rangle$

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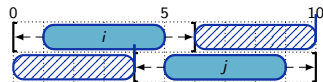
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- Result of propagation algorithm is entailed by “*bound consistency on  $e_i \leq s_j$* ”
- Its complexity is not

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- Very rich taxonomy of resources
- Focus on Renewable, discrete, non-interruptible, cumulative resource

## A model of CUMULATIVE RESOURCE

- **Processing time:** require the resources for at least  $p_i$  time  $s_i + p_i \leq e_i \forall i$
- **Non preemption:** cannot be interrupted  $s_i + p_i \geq e_i \forall i$
- **Bounds:** release and due dates  $r_i \leq s_i \leq e_i \leq d_i \forall i$
- **Resource capacity:** additive, upper bounded resource usage  $\sum_{s_j \leq t \leq e_j} c_j \leq C \forall t$

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  - **Philae;** battery power threshold: **cumulative** resource ( $c_i \geq 1, C > 1$ )

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- **Relaxation**: if the relaxed problem is unsatisfiable, so is the original problem

### A decomposition of CUMULATIVERESOURCE

$$\begin{aligned}
 s_i + p_i &\geq e_i & \forall i \\
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 \end{aligned}$$

- The problem CUMULATIVERESOURCE is strongly NP-hard
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- **Relaxation:** if the relaxed problem is unsatisfiable, so is the original problem
- **Decomposition:**
  - ▶ Enforcing bound consistency on CUMULATIVERESOURCE is NP-hard (global support)
  - ▶ Enforcing bound consistency on the model above is polynomial (local supports)

- Notion of “compulsory part” (Lahrichi, 1982)
  - ▶ Period in which the task must be in process

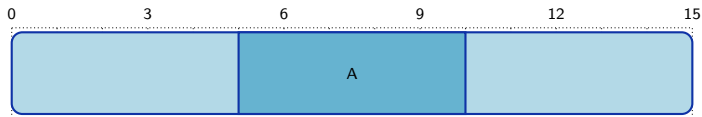




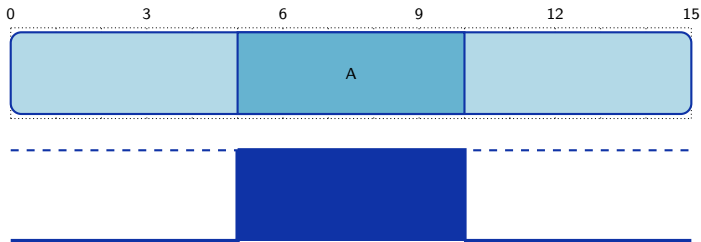
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- Notion of “time-tables” (Le Pape, 1988), “resource profile” (Fox, 1990), “resource histogram” (Caseau and Laburthe, 1996)
  - ▶ Minimum usage of the resource over time



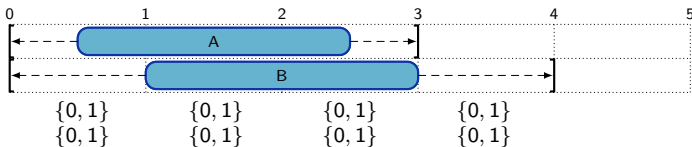
## Time-tabling decomposition

- Boolean variables  $a_i^t$  standing for: "task  $i$  is in process at time  $t$ "
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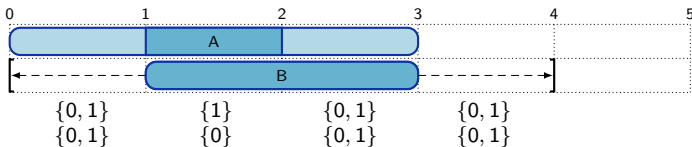
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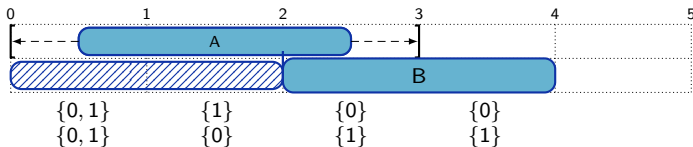
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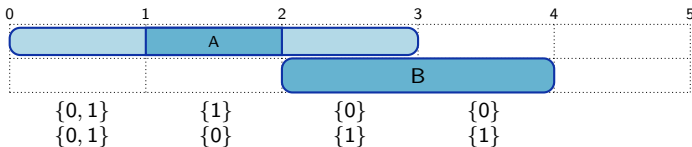
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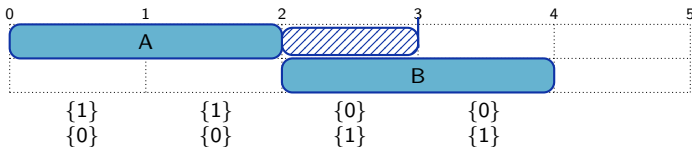
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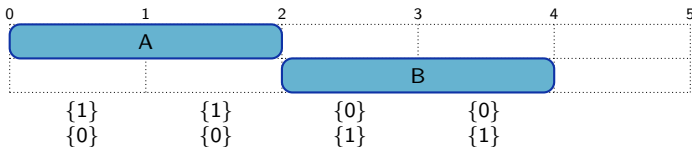
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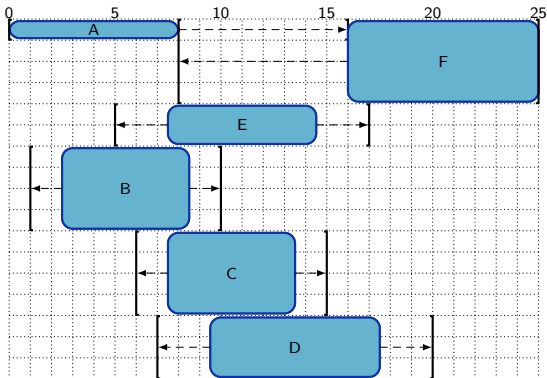
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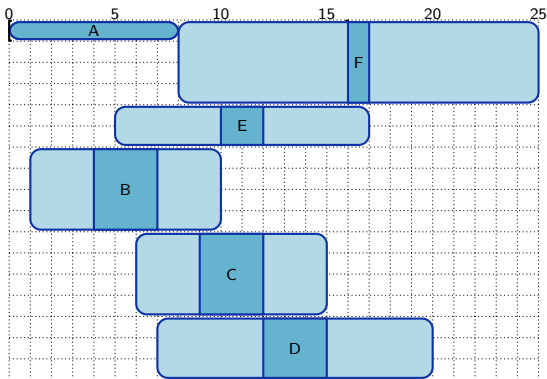
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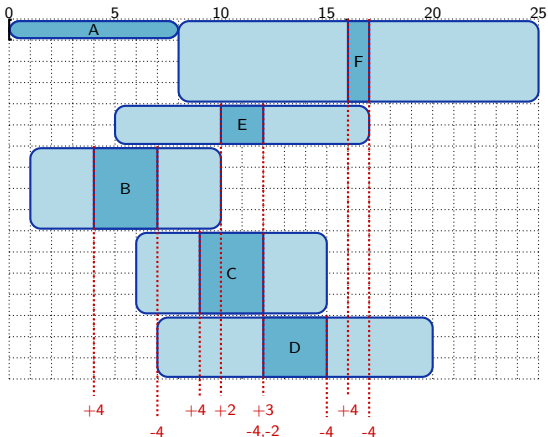
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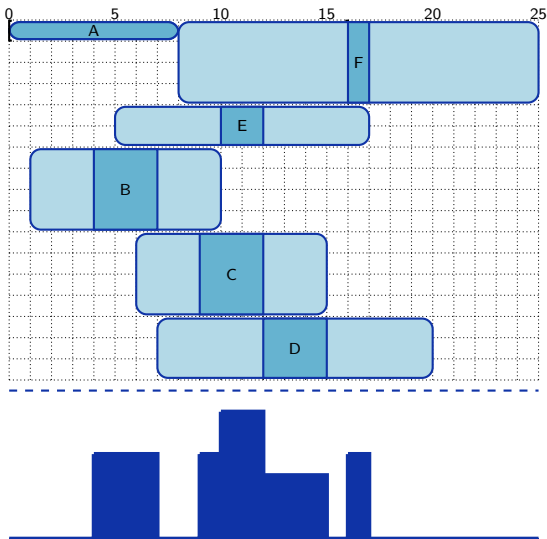
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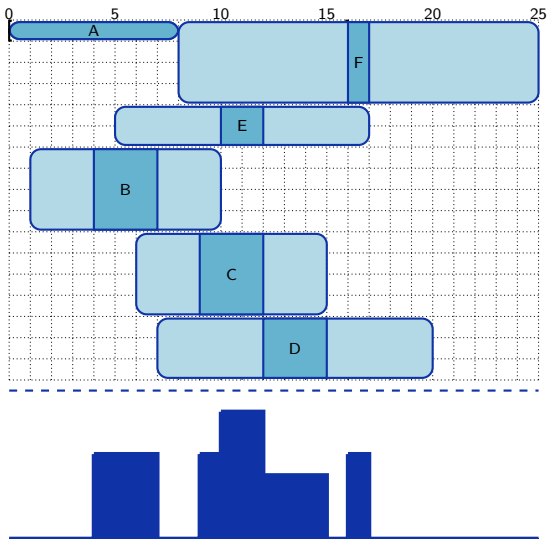
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- Sort “events” (start and end times of compulsory parts) ( $O(n \log n)$ )
- Process events to compute the profile  $P$  ( $O(n)$ )



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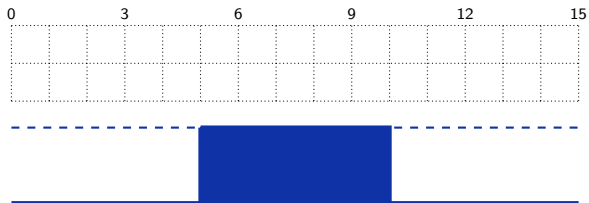
### Resource profile

- Compute compulsory parts
- Sort “events” (start and end times of compulsory parts) ( $O(n \log n)$ )
- Process events to compute the profile  $P$  ( $O(n)$ )
- Sweep algorithm (Beldiceanu and Carlsson, 2001) (more general)



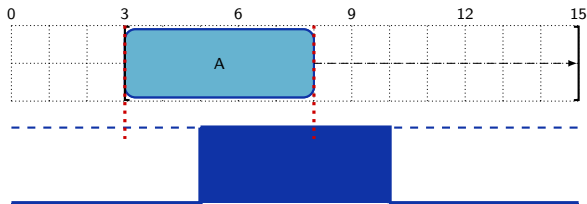
## Time-tabling algorithm: bound propagator

- Assume  $C = 3$  and consider the profile interval  $[5, 10) : 2$



## Time-tabling algorithm: bound propagator

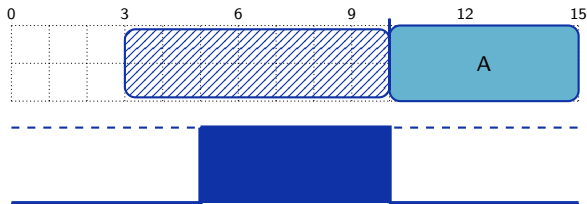
- Assume  $C = 3$  and consider the profile interval  $[5, 10) : 2$
- A task  $A$  such that  $[r_A, l_{st_A})$  overlaps with  $[5, 10)$





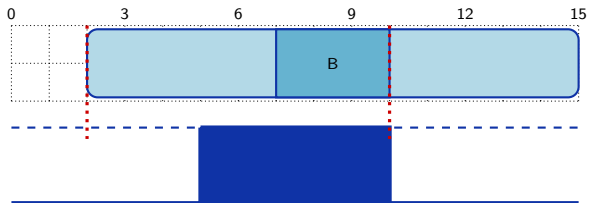
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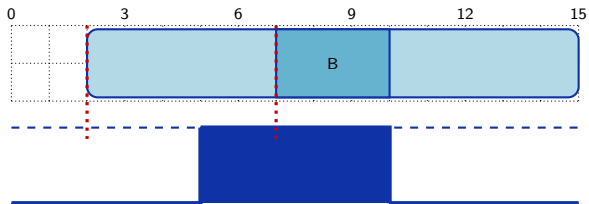
## Time-tabling algorithm: bound propagator

- Assume  $C = 3$  and consider the profile interval  $[5, 10) : 2$
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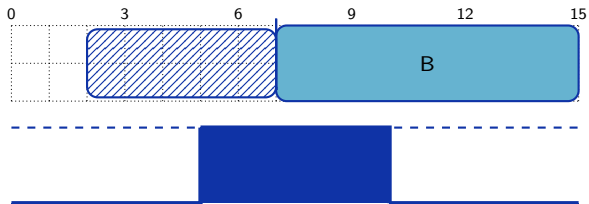
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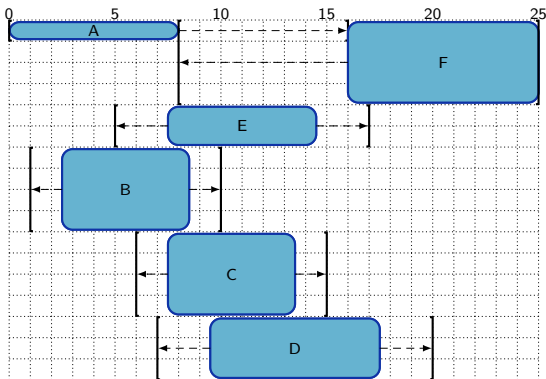
## Time-tabling algorithm: bound propagator

- Assume  $C = 3$  and consider the profile interval  $[5, 10) : 2$
- A task  $B$  counted in the profile
- $[a, b)$  overlaps with  $[r_i, \min(lst_i, ect_i)) \implies r_i = \min(b, lst_i)$



## Time-tabling algorithm: bound propagator

- Interval  $[a, b) : h$ , Task  $i$ 
  - ▶ overloaded iff  $c_i + h > C$
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    - ★  $r_i < b$  and
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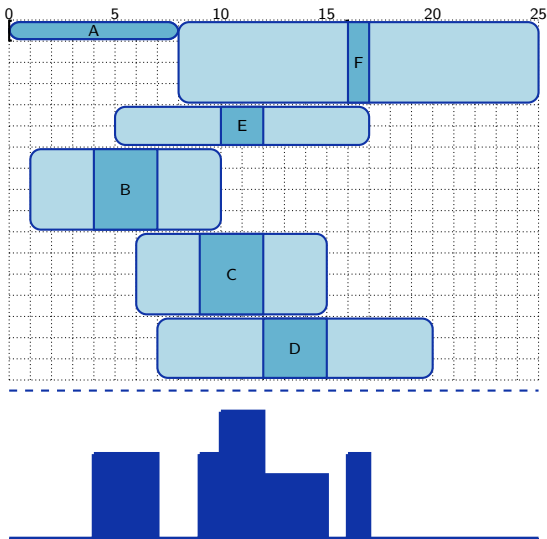


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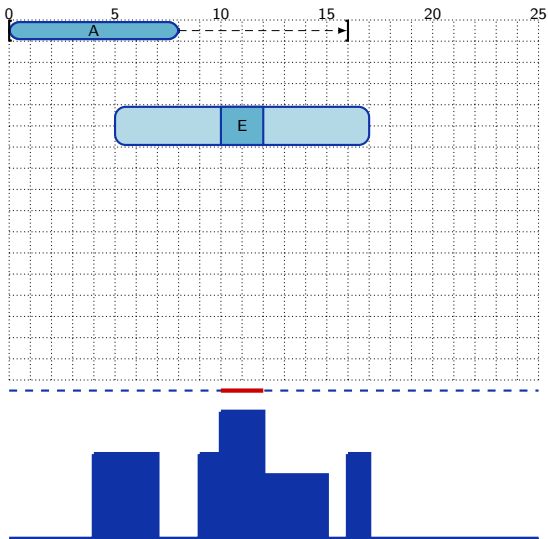


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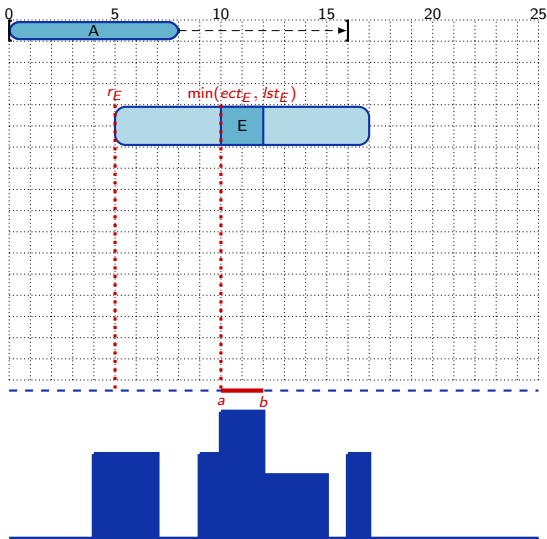


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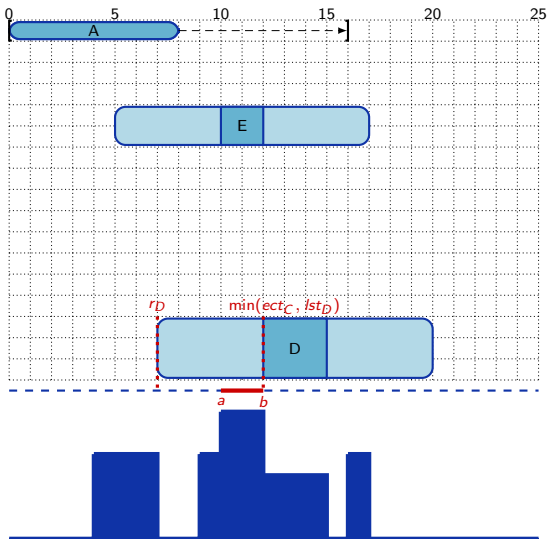


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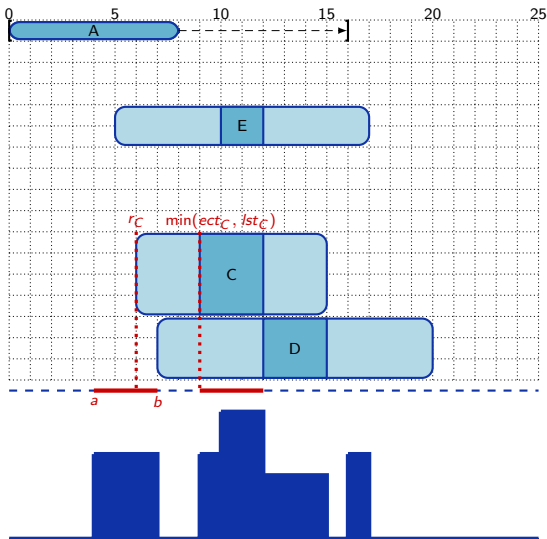


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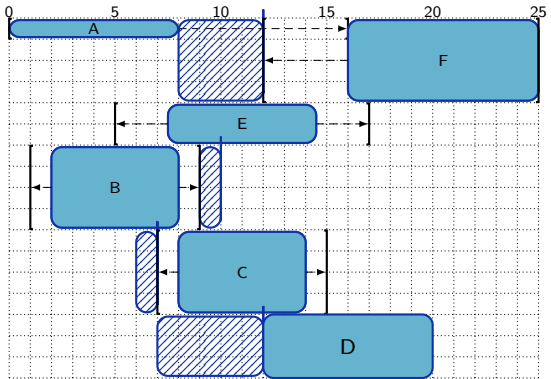


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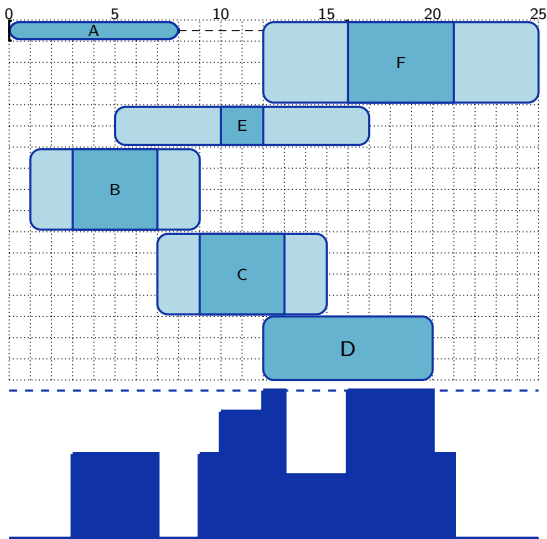


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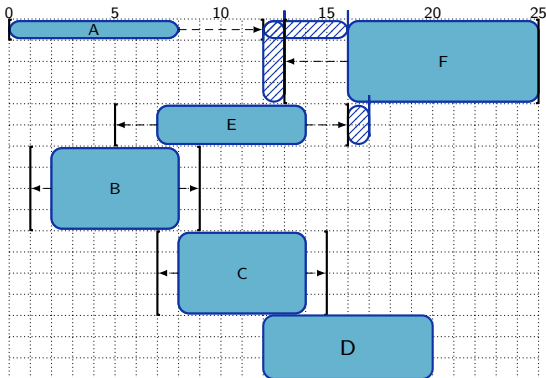


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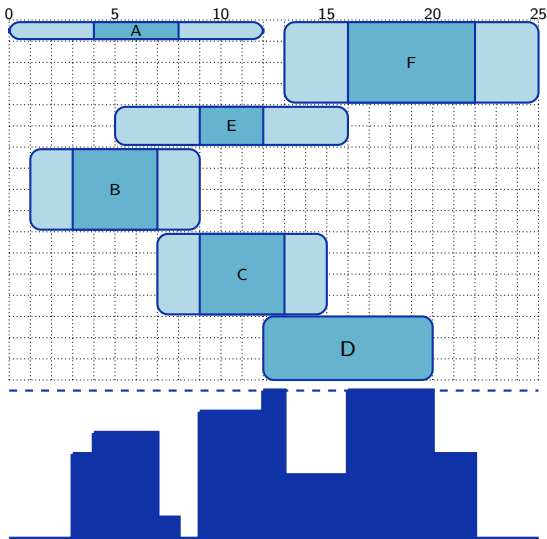


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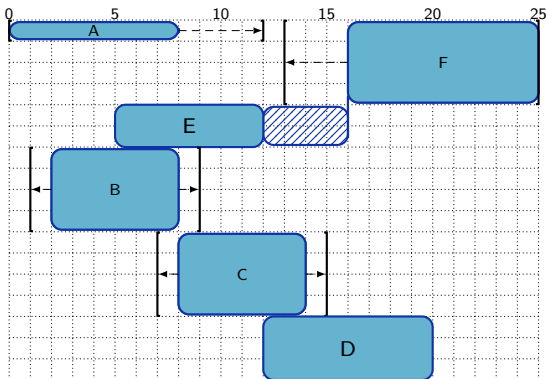


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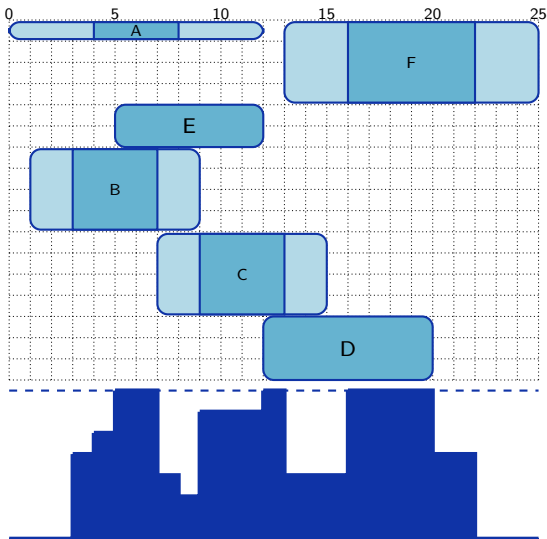


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- Sweep algorithm (Beldiceanu and Carlsson, 2001)
- $O(n^2)$  synchronized sweep algorithm (LetortEtAl12)
- $O(n \log n)$  algorithm (Ouellet and Quimper, 2013)
- $O(n)$  algorithm (not practical) and  $O(n^2)$  efficient and simple algorithm (Gay, Hartert, and Schaus, 2015)

```

outfile = open('tex/ex/timetabling.tex', 'w')

s = Schedule()

A = Task(s,duration=8,release=0,duedate=26,demand=1,label='A')
B = Task(s,duration=6,release=1,duedate=10,demand=4,label='B')
C = Task(s,duration=6,release=6,duedate=15,demand=4,label='C')
D = Task(s,duration=8,release=7,duedate=20,demand=3,label='D')
E = Task(s,duration=7,release=5,duedate=17,demand=2,label='E')
F = Task(s,duration=9,release=5,duedate=25,demand=4,label='F')

res = Resource(s, 'A', [A,B,C,D,E,F], capacity=7)

A << F

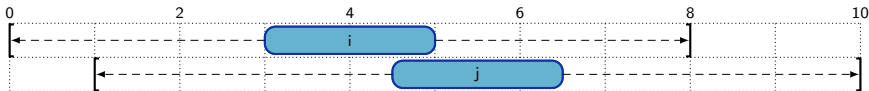
tt = Timetabling(res)

while True:
    s.save()
    if not tt.propagate():
        break

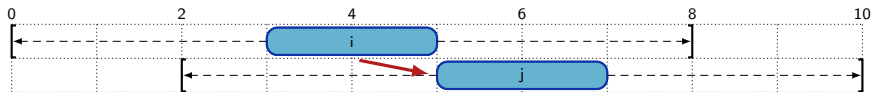
s.latex(outfile, animated=True, precedences=False, pruning=True, offset=0, rows=[
s.latex(outfile, animated=True, mandatory=True, profile=[res], precedences=False,

```

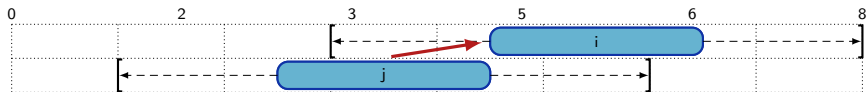
- Change the viewpoint (variables) from start times to precedences
- Notion of disjunctive graph (Roy and Sussman, 1964) central to (Carlier and Pinson, 1989)'s method
  - ▶ If  $i$  and  $j$  require the same exclusive resource



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## Disjunctive decomposition (single-machine)

$$\forall i < j \in \mathcal{T}, \quad b_{ij} \iff e_i \leq s_j$$

$$b_{ij} \neq b_{ji}$$



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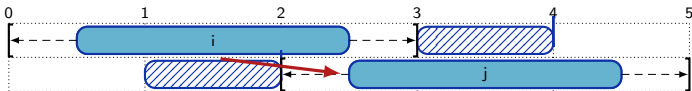
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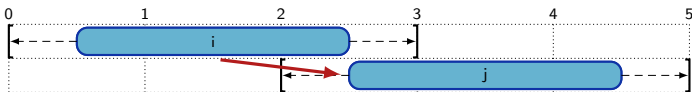




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- **Completeness** of disjunctive propagation: deciding only  $b_{ij}$  variables is sufficient

## Disjunctive algorithm

$$\forall i < j \in \mathcal{T}, \quad [b_{ij}] \implies i < j \quad (\text{post } i < j \text{'s propagator})$$

$$\neg[b_{ij}] \implies j < i \quad (\text{post } j < i \text{'s propagator})$$

$$ect_j > lst_i \implies [b_{ij}]$$

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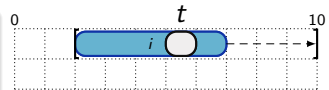
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### Strictly stronger than Time-tabling

- Suppose  $a_i^t = 0$  and  $e_i > t$



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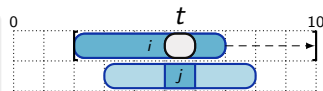
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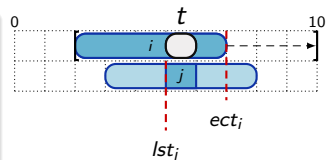
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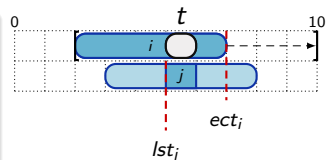
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  - ▶ Therefore,  $lst_j < ect_i$  so  $b_{ij}$  must be false
  - ▶ and thus  $j \prec i$  is posted



## Generalisation to cumulative resources

- Either  $i \prec j, j \prec i$  or  $i \not\prec j \wedge j \not\prec i$ 
  - ▶ Easy change:  $b_{ij} \neq b_{ji}$  becomes  $\neg(b_{ij} \wedge b_{ji})$ , but not complete anymore!

## Generalisation to cumulative resources

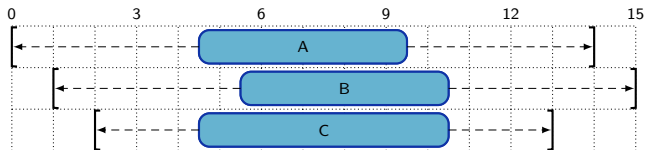
- Either  $i \prec j, j \prec i$  or  $i \not\prec j \wedge j \not\prec i$ 
  - ▶ Easy change:  $b_{ij} \neq b_{ji}$  becomes  $\neg(b_{ij} \wedge b_{ji})$ , but not complete anymore!
- To keep the property that start times do not need to be set:
  - ▶ For every **minimal** subset  $S$  of tasks such that  $\sum_{i \in S} c_i > C$ , post:

$$\bigvee_{i \neq j \in S} b_{ij}$$

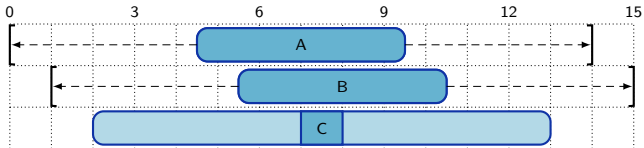
- ▶ Not used in practice



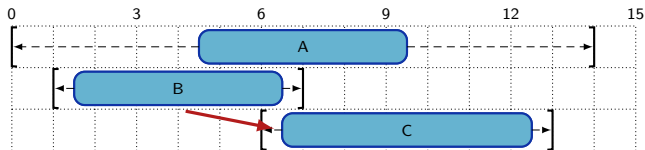
- A lot of different forms and flavours
  - ▶ Preemptive relaxation
  - ▶ Fully Elastic relaxation
  - ▶ Partially Elastic relaxation
  - ▶ Edge finding
  - ▶ Energetic reasoning



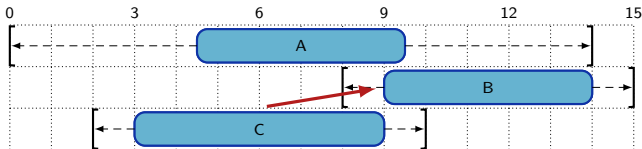
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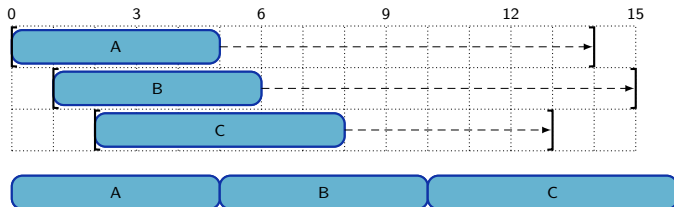
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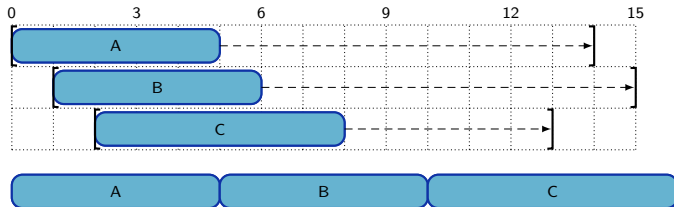
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- A lot of different forms and flavours
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- Basic idea: view a (set of) task(s) as fluid quantity (**energy**)



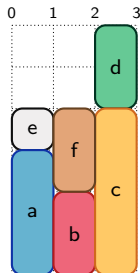
## Preemptive relaxation (Federgruen and Groenevelt, 1986)

- Tasks can be interrupted (cut in vertical slices)

$$\begin{aligned} \forall i \forall t \notin [r_i, d_i) \quad a_i^t &= 0 && \text{bounds} \\ \forall t \quad \sum_i c_i a_i^t &\leq C && \text{resource capacity} \\ \forall i \quad \sum_t a_i^t &= p_i && \text{processing times} \end{aligned}$$

### Properties of the preemptive relaxation

- NP-Hard, can encode BINPACKING even with unit processing times
  - ▶ Capacity = number of bins
  - ▶ Consumption = item size
- Easy when  $\forall i \ c_i = 1$ : **Maximum flow** formulation
  - ▶ GCC when  $\forall i, \ p_i = 1$
  - ▶ ALLDIFFERENT when  $\forall i, \ p_i = 1$  and  $C = 1$



## Fully elastic relaxation (Baptiste, Le Pape, and Nuijten, 1998)

- Tasks can be interrupted and resource usage is given by a total **energy**
- Replace Boolean “in process”  $a_i^t$  variables by integer “usage”  $u_i^t$  variables in  $[0, c_i]$

$$\forall i \forall t \notin [r_i, d_i] \quad u_i^t = 0 \quad \text{bounds}$$

$$\forall t \quad \sum_i u_i^t \leq C \quad \text{resource capacity}$$

$$\forall i \quad \sum_t u_i^t = p_i c_i \quad \text{energy}$$

### Properties of the fully elastic relaxation

- Polynomial
  - ▶ When  $C = 1$ , equivalent to preemptive relaxation and solved by **Jackson Preemptive Schedule** (Jackson, 1955) in  $O(n \log n)$
  - ▶ When  $C > 1$ : equivalent reformulation to the  $C = 1$  case
    - ★ The horizon / time windows are multiplied by  $C$
    - ★ The processing time  $p_i$  is multiplied  $c_i$



## Partially elastic relaxation (Baptiste, Le Pape, and Nuijten, 1998)

- Strengthen the relaxation: constraint on energy of nested intervals

$$\begin{array}{lll}
 \forall i \forall t \notin [r_i, d_i) & u_i^t = 0 & \text{bounds} \\
 \forall t & \sum_i u_i^t \leq C & \text{resource capacity} \\
 \forall i & \sum_t u_i^t = p_i c_i & \text{energy} \\
 \forall i \forall t \in [r_i, d_i) & \sum_{x < t} u_i^x \leq c_i(t - r_i) & \\
 \forall i \forall t \in [r_i, d_i) & \sum_{x \geq t} u_i^x \leq c_i(d_i - t) & 
 \end{array}$$

### Properties of the partially elastic relaxation

- Equivalent to the SUBSETSUM bound (Perregaard95)
- Equivalent to the preemptive energetic reasoning (LopezEtAl92; Lopez, 1991)
- Algorithm in  $O(n^2 \log n)$  (Baptiste, 1998)

## Overload Checking decomposition

- The relaxation gives a **satisfiability test** but not a **propagator**
- Decomposition (Carrier, 1982):

$$\forall \Omega \subseteq \mathcal{T} \quad s_{\Omega} = \min(\{s_j \mid j \in \Omega\})$$

$$\forall \Omega \subseteq \mathcal{T} \quad e_{\Omega} = \max(\{e_j \mid j \in \Omega\})$$

$$\forall \Omega \subseteq \mathcal{T} \quad w_{\Omega} \leq C(e_{\Omega} - s_{\Omega})$$

$$\text{with } w_{\Omega} = \sum_{j \in \Omega} p_j c_j$$

### Theorem

Bound consistency on this decomposition fails  
**if and only if**  
 the fully elastic decomposition is unsatisfiable

## Edge Finding decomposition (single-machine)

- Channel to precedence variables (Carlier and Pinson, 1989), (Applegate and Cook, 1991)
  - adding  $i$  to  $\Omega$  not last leads to overload  $\implies i$  is last

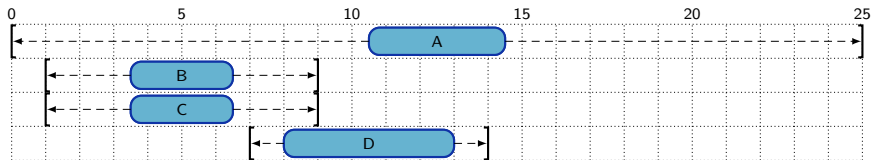
$$\forall \Omega \subseteq \mathcal{T} \quad s_{\Omega} = \text{mjn}(\{s_j \mid j \in \Omega\})$$

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$$\forall \Omega \subseteq \mathcal{T} \quad s_{\Omega} + p_{\Omega} \leq e_{\Omega}$$

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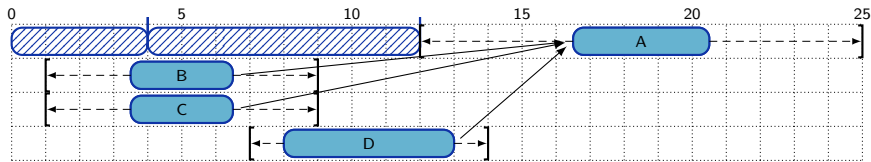
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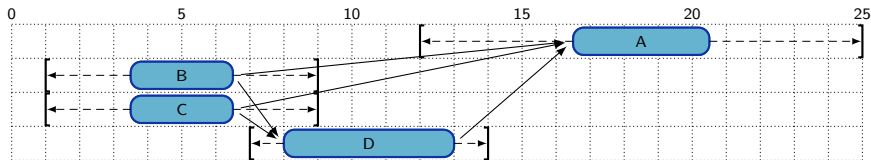
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## Not first / Not last decomposition (single-machine)

- Reverse implication (Pinson, 1988)
  - adding  $i$  to  $\Omega$  last leads to overload  $\implies i$  is not last

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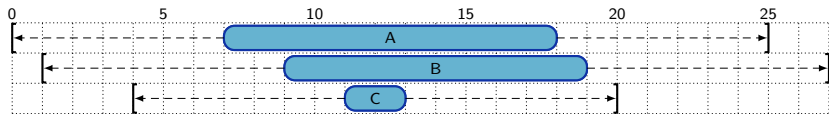
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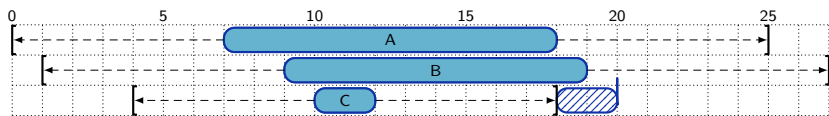
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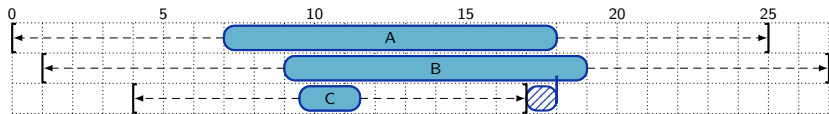
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# Overload Checking algorithm (Vilím, Barták, and Čepek, 2004)

- Definitions

$$ect_{\Omega} = \max\{r_{\Omega'} + p_{\Omega'} \mid \Omega' \subseteq \Omega\}$$

$$\mathcal{T}|_j = \{i \in \mathcal{T} \mid d_i \leq d_j\}$$

- Reformulation

$$\forall \Omega \subseteq \mathcal{T} \quad s_{\Omega} + p_{\Omega} \leq e_{\Omega} \iff \forall j \in \mathcal{T} \quad ect_{\mathcal{T}|_j} \leq d_j$$

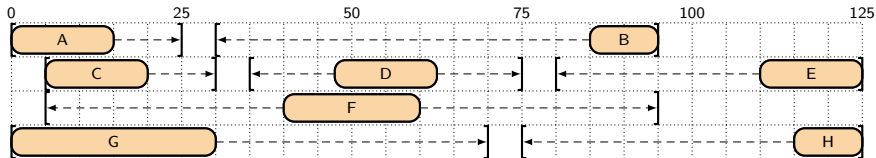
- May not seem like a big progress

- ▶ Check  $2^{|\mathcal{T}|}$  relations
- ▶ Check  $|\mathcal{T}|$  relations, each requiring to compute the max of  $2^{|\mathcal{T}|}$  elements

## Overload Checking – Dynamic Programming

$$ect_{\Omega} = \max\{ect_{\Omega_L} + p_{\Omega_R}, ect_{\Omega_R}\}$$

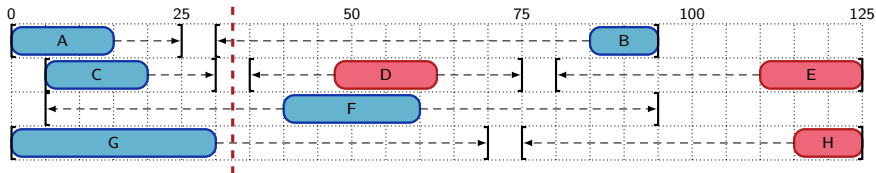
- With  $\Omega_L, \Omega_R$  two disjoint sets s.t.  $\max\{r_i \mid i \in \Omega_L\} \leq \min\{r_i \mid i \in \Omega_R\}$



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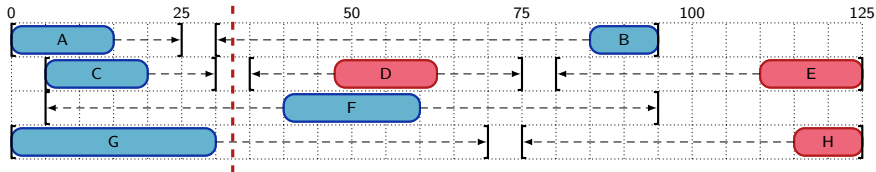


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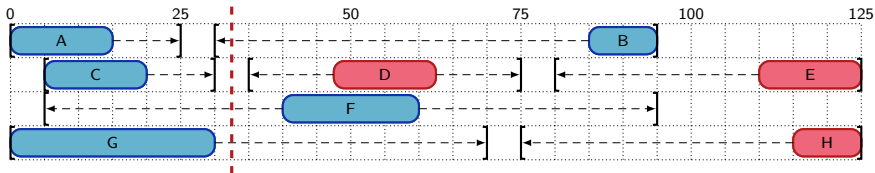


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  - ▶ Either  $\Omega' \subseteq \Omega_R$  and therefore  $ect_{\Omega} = ect_{\Omega'} = ect_{\Omega_R}$

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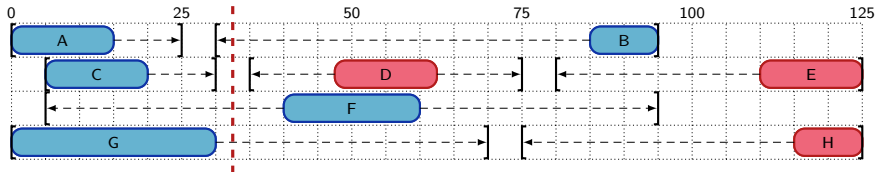


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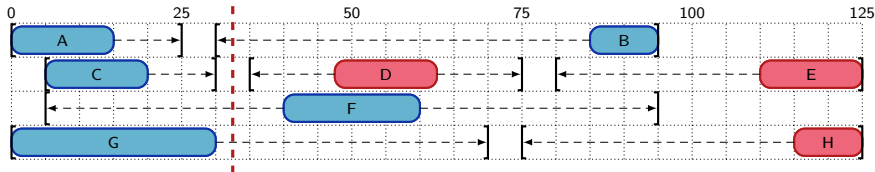


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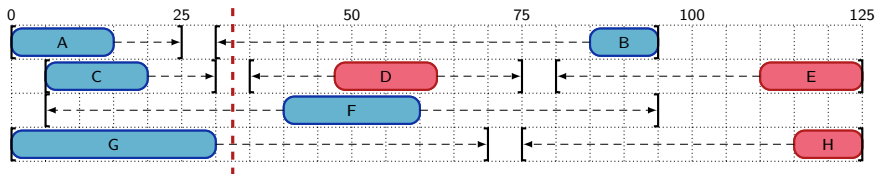


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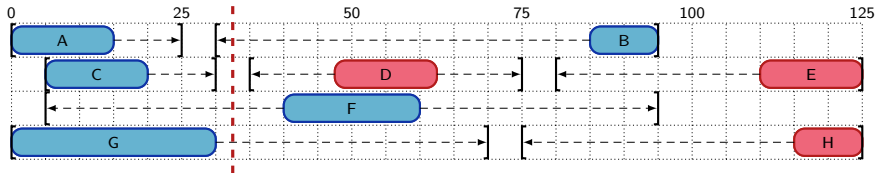
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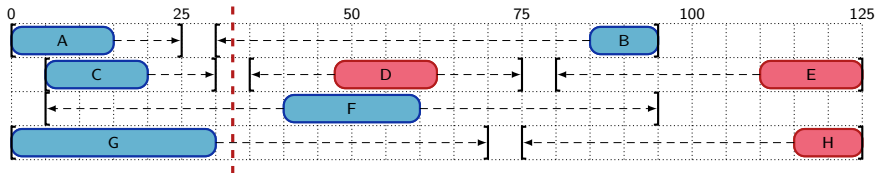


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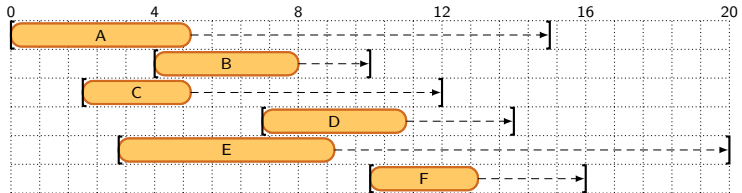
## Overload Checking – Theta Tree

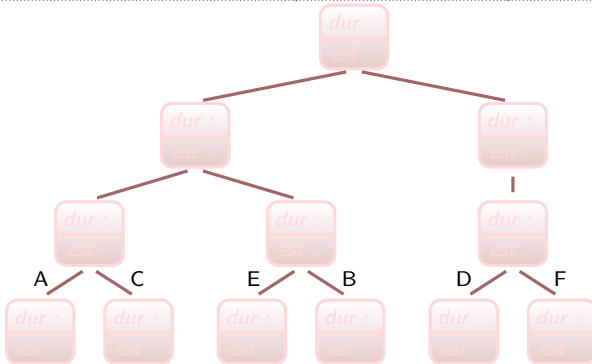
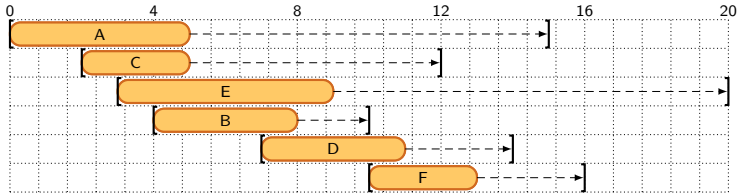
- Order the tasks by non-decreasing **due date** to compute  $\mathcal{T}|_j$  for all  $j \in \mathcal{T}$
- Order the tasks by non-decreasing **release date** to compute  $ect_{\mathcal{T}|_j}$

### Solution

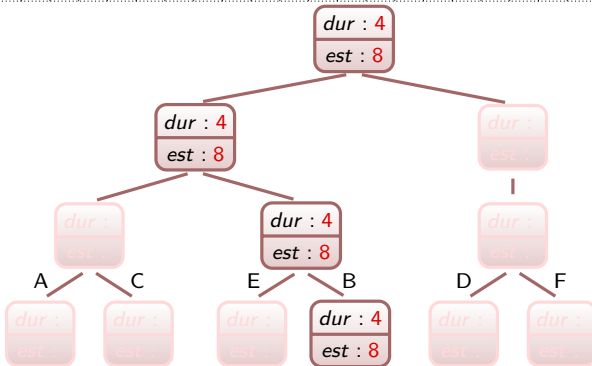
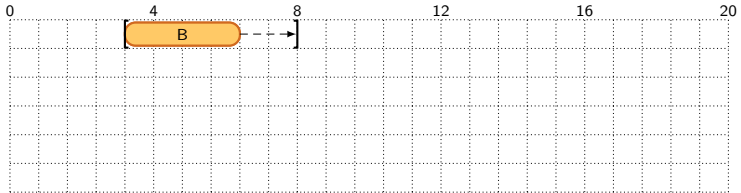
- Theta tree (Vilím, Barták, and Čepek, 2004)
  - ▶ Explore nested sets of tasks in any order (here non-decreasing due dates)
  - ▶ Incrementally compute a property (here  $ect_{\mathcal{T}|_j}$ ) requiring another order

# Theta Tree

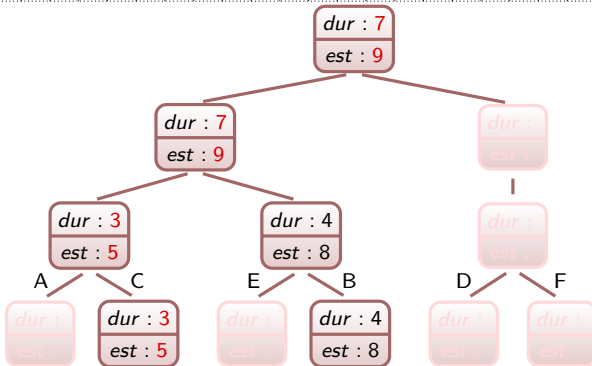
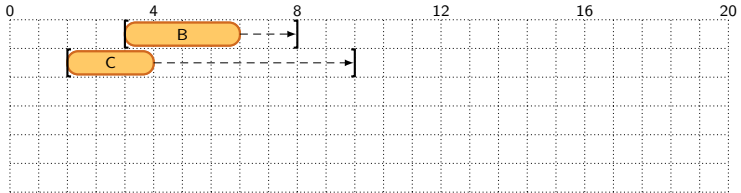




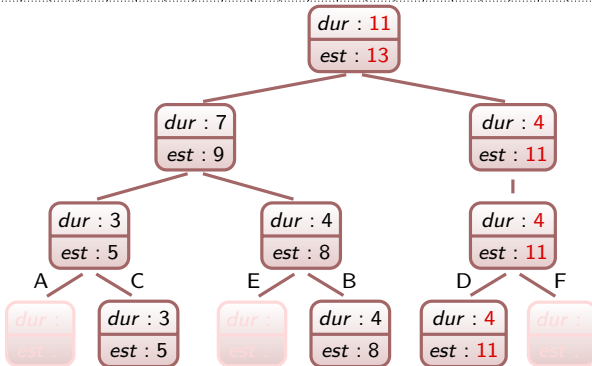
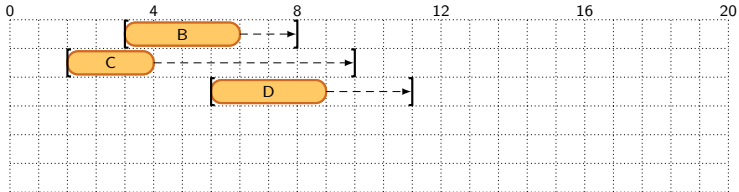
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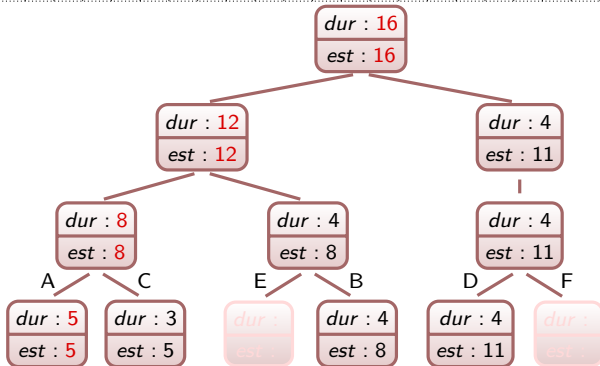
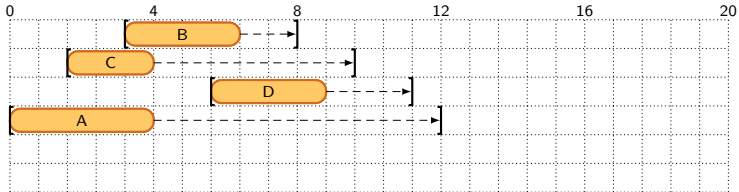


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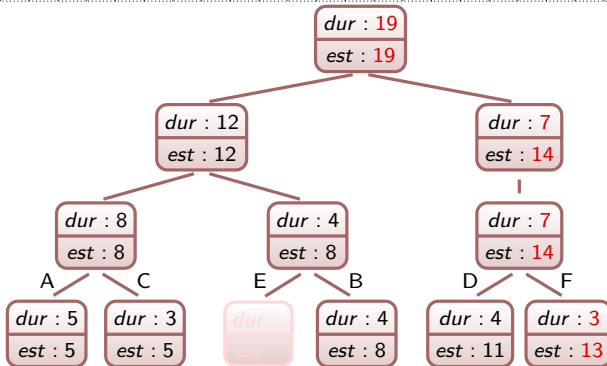
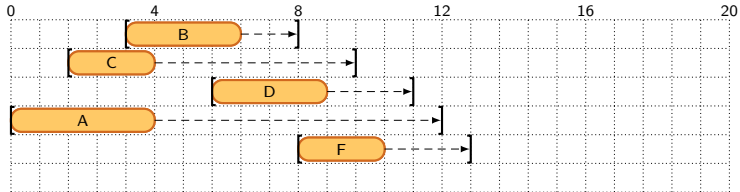




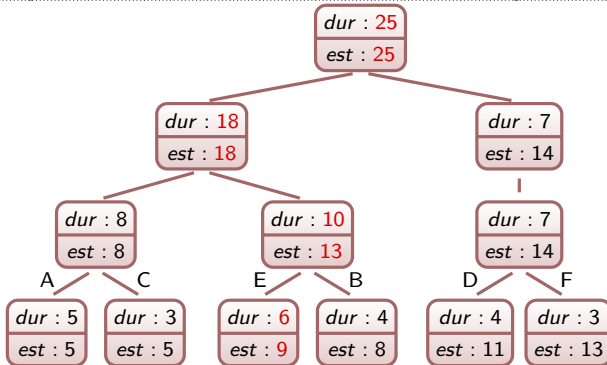
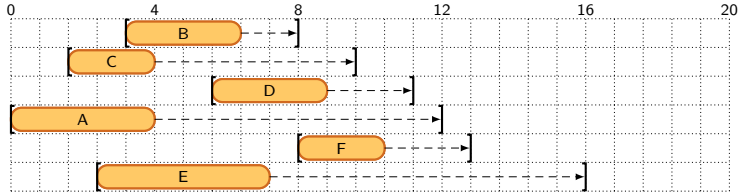
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- Simpler algorithm in (Torres and Lopez, 2000)



### Edge finding

- $O(n \log n)$  algorithm based on Jackson Preemptive Schedule (Carlier and Pinson, 1994)
- $O(n^2)$  algorithm easier to implement / better in practice (Martin and Shmoys, 1996) and (Baptiste, Le Pape, and Nuijten, 2001)
- Simpler algorithm in  $O(n \log n)$  (Vilím, Barták, and Čepek, 2004)
  - ▶ Overload checking with theta tree, then mark the tasks as “maybe” one at a time

### Not first / Not last

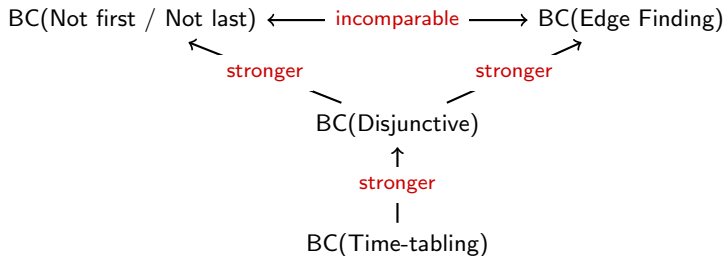
- $O(n^2)$  algorithm (Le Pape and Baptiste, 1996)
- Simpler algorithm in (Torres and Lopez, 2000)
- Theta-tree-based algorithm in  $O(n \log n)$  (Vilím, 2004)

## In the previous episode

- Time-tabling: usage profile  $O(n)$  (Gay, Hartert, and Schaus, 2015)
- Disjunctive: either  $i \prec j$  or  $j \prec i$   $O(n^3)$  but incremental
- Edge finding, not-first, not-last: overload on  $\Omega$  if we add  $i$  [not] first/last  $O(n \log n)$  (Vilím, Barták, and Čepek, 2004)

## In the previous episode (single machine)

- Time-tabling: usage profile (good in the cumulative case)  $O(n)$  (Gay, Hartert, and Schaus, 2015)
- Disjunctive: either  $i \prec j$  or  $j \prec i$   $O(n^3)$  but incremental
- Edge finding, not-first, not-last: overload on  $\Omega$  if we add  $i$  [not] first/last  $O(n \log n)$  (Vilím, Barták, and Čepek, 2004)



- Finish the review of resource propagation algorithms
  - ▶ Cumulative case
- Search
- Other types of resource

## Notion of energy

- $w_j = p_j c_j$

- $w_\Omega = \sum_{j \in \Omega} w_j$

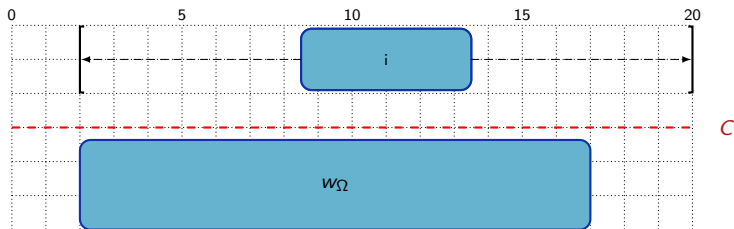
- Overload checking is similar to the single-machine case

$$\forall \Omega \subseteq \mathcal{T} \quad w_\Omega \leq C(e_\Omega - s_\Omega)$$

## Cumulative Edge Finding (Nuijten and Aarts, 1994)

$$\forall \Omega \subseteq \mathcal{T}$$

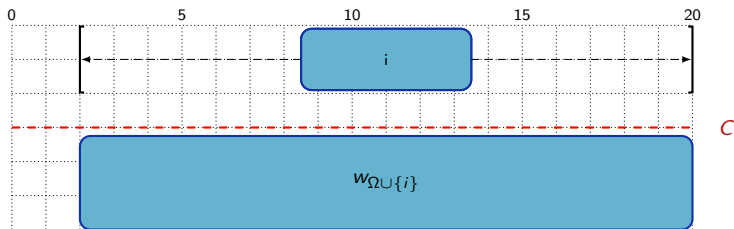
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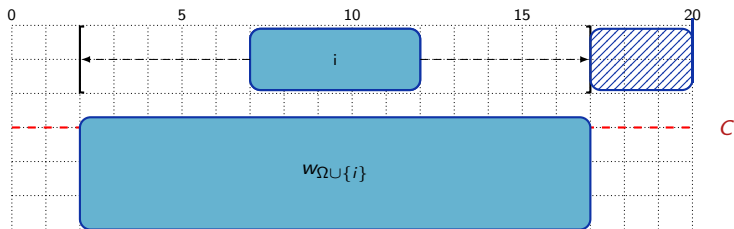
## Cumulative Edge Finding (Nuijten and Aarts, 1994)

- If energy of  $\Omega$  and  $i$  exceeds capacity when  $i$  is not last
  - ▶ then  $i$  has to be last

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$$\forall \Omega \subseteq \mathcal{T}, \forall i \notin \Omega \quad w_{\Omega \cup \{i\}} > C(e_{\Omega} - s_{\Omega \cup \{i\}}) \implies \Omega < i$$





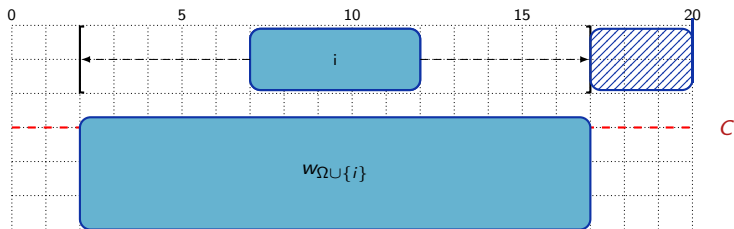
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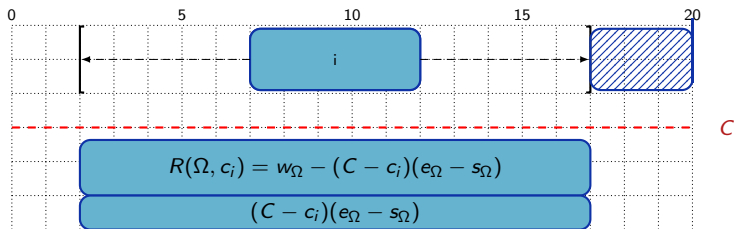
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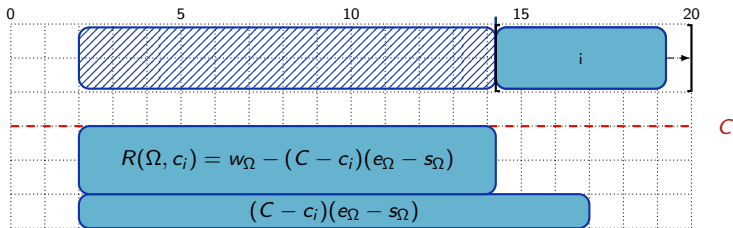
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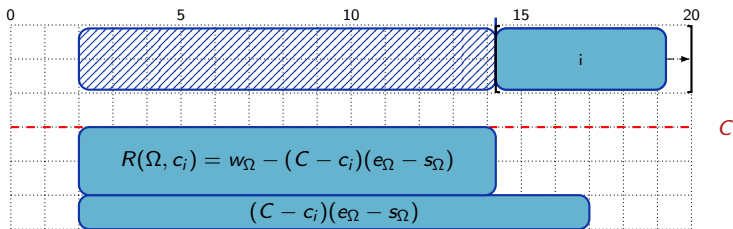
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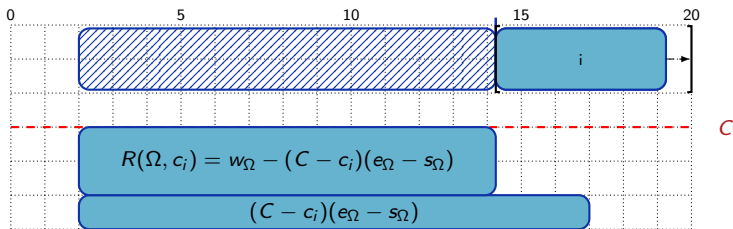
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## C. Extended Edge Finding (Nuijten and Aarts, 1994)

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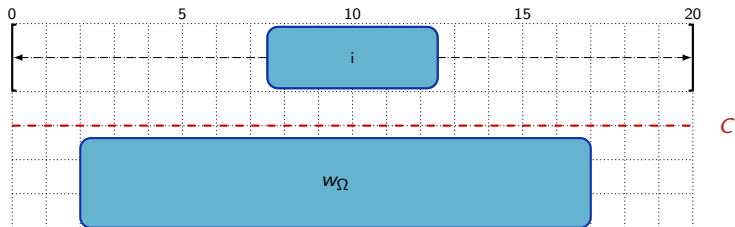
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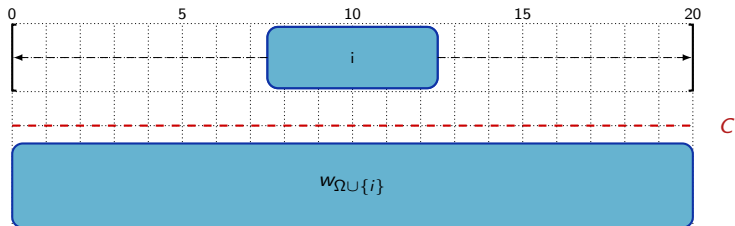
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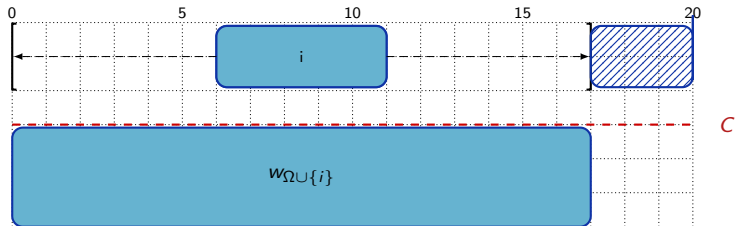
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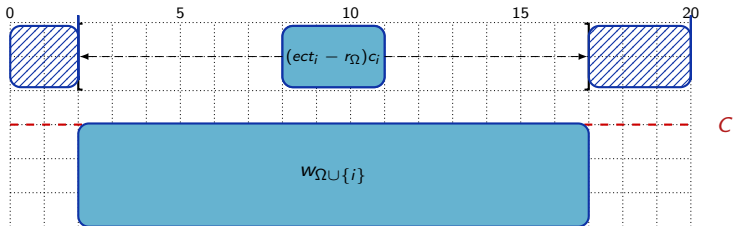
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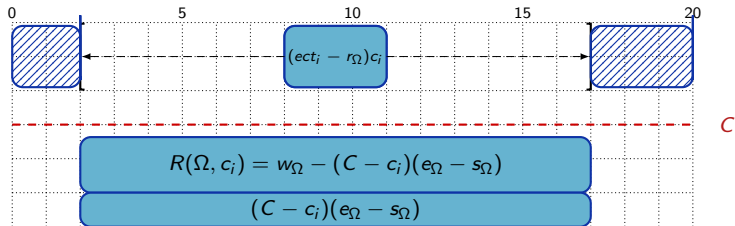
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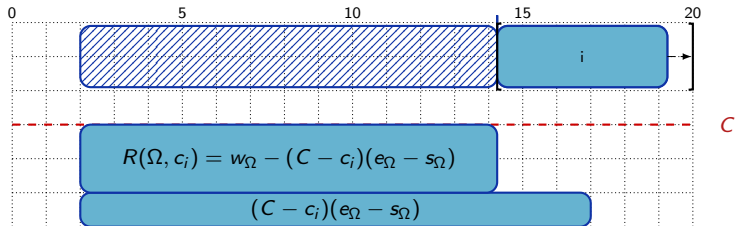
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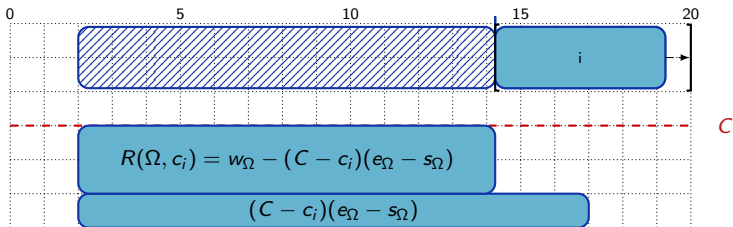
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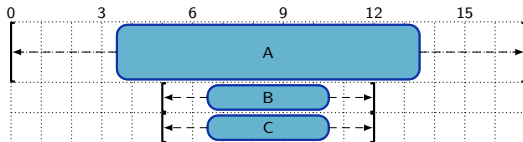
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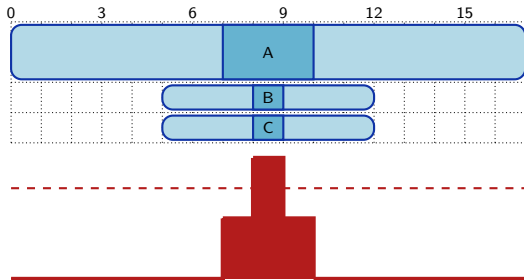
## Time-tabling Edge Finding (Vilím, 2011)

- Time-tabling and (Extended) Edge finding are incomparable when  $C > 1$



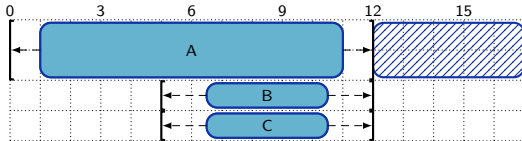
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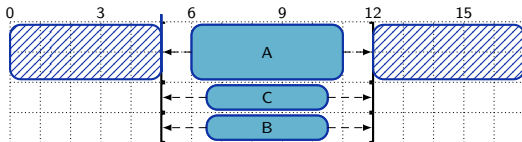
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$$20 + 4 + 4 \leq 3 \times 12 = 36$$

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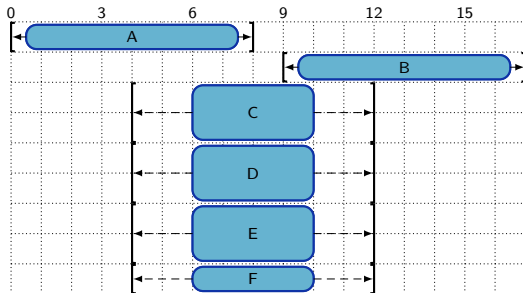


$$10 + 4 + 4 \leq 3 \times 7 = 21$$



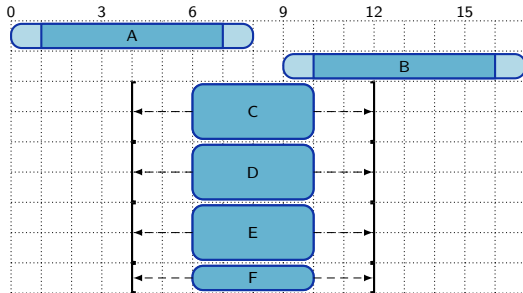
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  - Combine them!  $3 \times 8 + 4 + 5 > 4 \times 8$



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## Time-tabling Edge Finding decomposition

- Channel Time-tabling and (Extended) Edge finding decompositions

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## Time-tabling Edge Finding decomposition

- Channel Time-tabling and (Extended) Edge finding decompositions
  - ▶ Algorithm in  $O(n^2)$  for Edge finding + Time-tabling (Vilím, 2011)
  - ▶ Algorithm in  $O(kn \log n)$  for Edge finding + Extended Edge finding + Time-tabling (Ouellet and Quimper, 2013)

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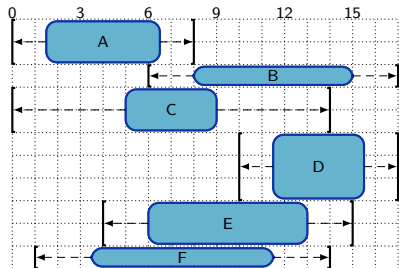
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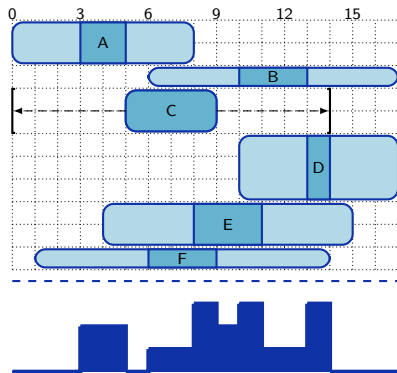
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## Time-tabling Edge Finding algorithm

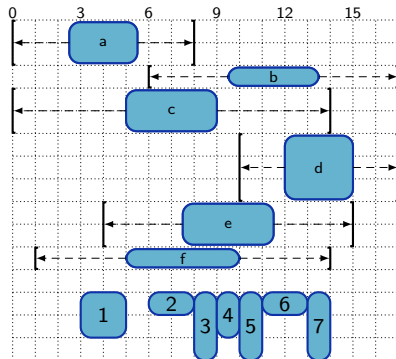
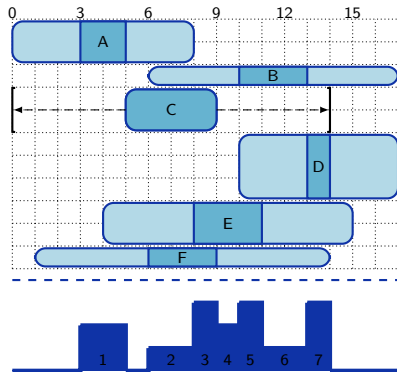
### Algorithm of (Ouellet and Quimper, 2013)



## Time-tabling Edge Finding algorithm

### Algorithm of (Ouellet and Quimper, 2013)

- A fixed task for each interval of the profile, remove the compulsory part from the task
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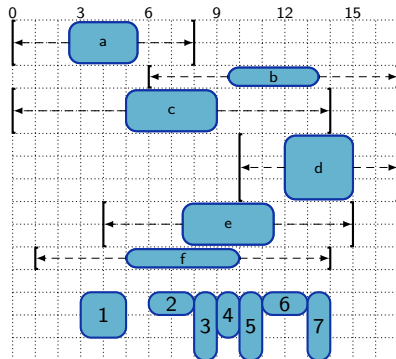
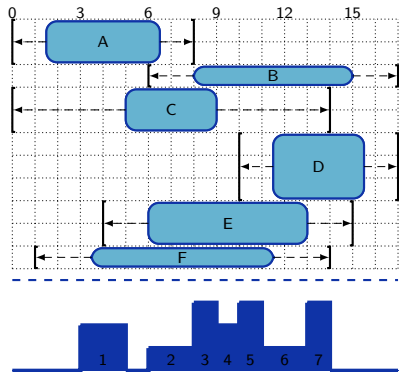




## Time-tabling Edge Finding algorithm

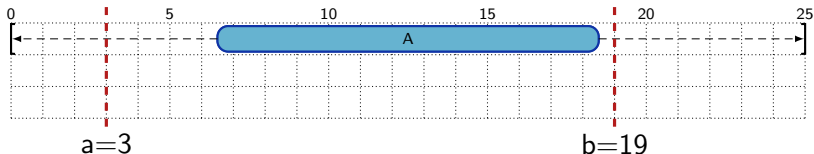
### Algorithm of (Ouellet and Quimper, 2013)

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## Energetic reasoning (Lopez, 1991)

- Energy of a set of tasks  $\implies$  Energy of **all tasks** over a given **interval**

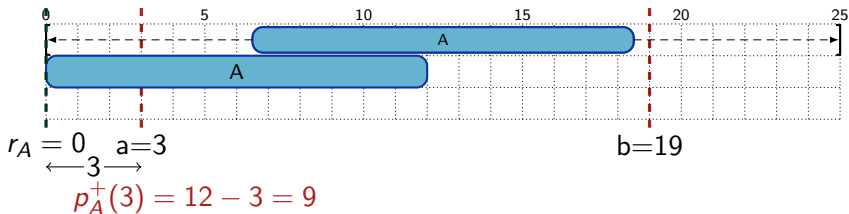


### Notion of energy (over an interval)

- $p_j^+(a) = \max(0, p_j - \max(0, a - s_j))$
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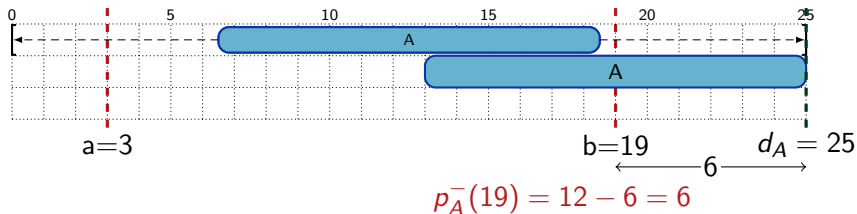


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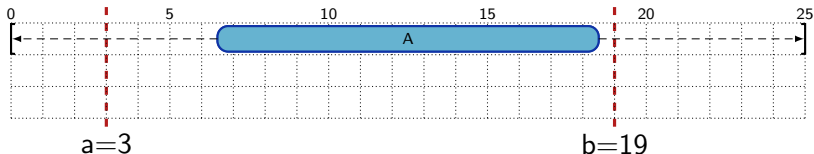


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- (ER) holds iff it holds for every  $i \neq j$  and every  $a < b$  s.t.
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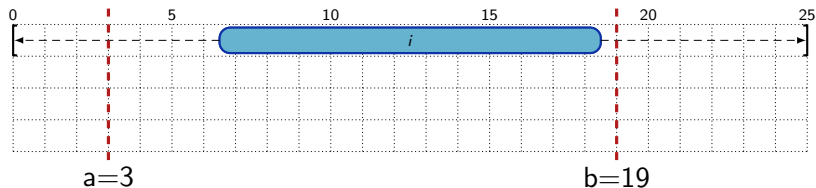
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- Possible with only 2 intervals for each pair (Derrien and Petit, 2014)



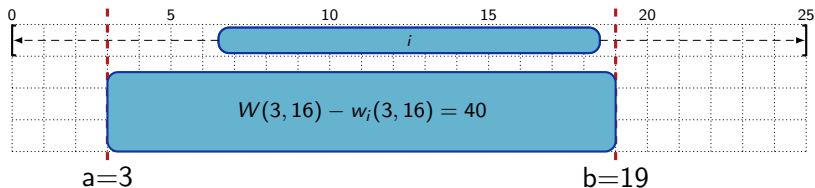
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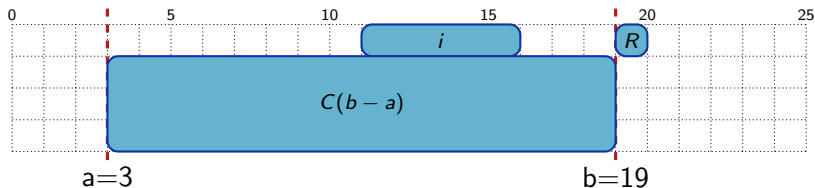


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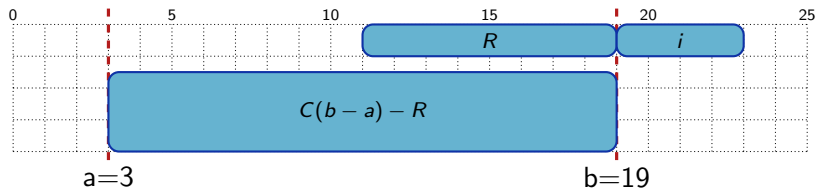
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$$\min(b - a, p_i^+(a)) - \underbrace{w_i(a, b) + C(b - a) - W(a, b)}_{R \text{ (at most before } b)} > 0 \implies s_i \geq b - \frac{R}{c_i}$$



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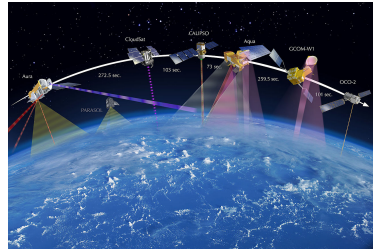
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- $O(n^2 \log n)$  (Bonifas, 2014; Tesch, 2016)
  - ▶ Not complete, but at least one bound adjustment (hence  $O(kn^2 \log n)$  where  $k$  is the number of tasks requiring a bound adjustment)

# Part II: Search

## The importance of search: a short story

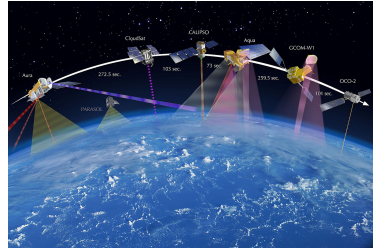
- Jobs: Files to transfer
- Resources:
  - ▶ **Download channels:** at most that many simultaneous downloads
  - ▶ **Memory banks:** cannot download two files stored on the same memory bank simultaneously
- Download as much data as possible within a given time window





## The importance of search: a short story

- Jobs: Files to transfer
- Resources:
  - ▶ **Download channels:** at most that many simultaneous downloads
    - ★ Cumulative resource shared by every task
  - ▶ **Memory banks:** cannot download two files stored on the same memory bank simultaneously
    - ★ Tasks partitioned in as many unary resources as memory banks ( $m$ )
- Download as much data as possible within a given time window
  - ▶ Minimize makespan

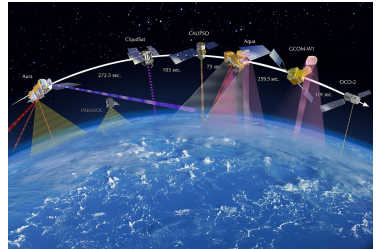


## The importance of search: a short story

- Alas, our method was hardly better than a very basic greedy algorithm...

### Greedy algorithm

- Repeat:
  - ▶ Choose the largest task **a** from the resource with highest demand
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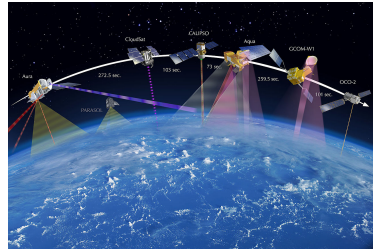


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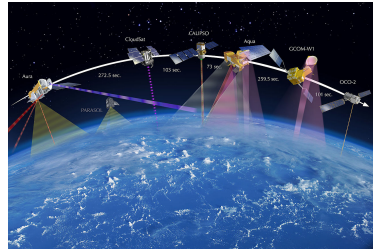


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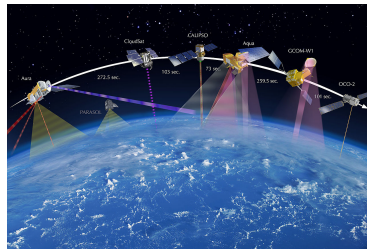
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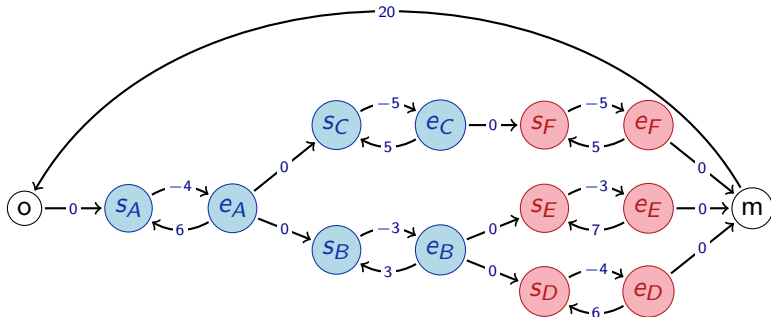
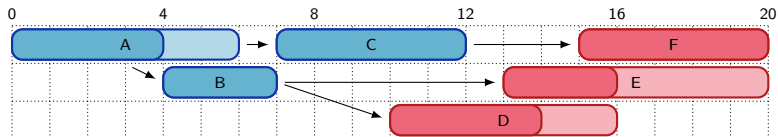
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Not **all** resource scheduling are hard!

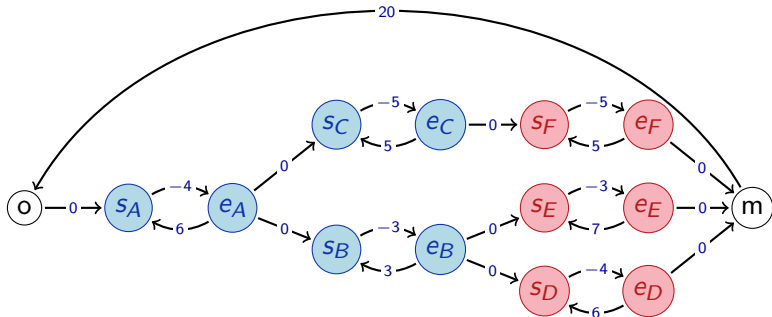


- Default CP strategy is a very bad idea:
  - ▶ Choose task  $i$  minimizing  $d_i - r_i - p_i$  (and/or most constrained by resources and precedences)
  - ▶ Branch on  $s_i = r_i$  or  $s_i > r_i$ : create “holes”, dependent on the precision
- “Schedule or postpone”  $\simeq$  branch on the task to start at the first available slot
  - ▶ Circumvent the precision problem, usually efficient for makespan minimization
  - ▶ Non trivial to implement in a classical CP solver
  - ▶ Might be incomplete for some objectives or constraints
- Sophisticated techniques in the latest CP solver (CP Optimizer) (Vilím, Laborie, and Shaw, 2015)
  - ▶ Alternate between Large Neighborhood Search and “Failure Directed Search”

## Precedence graph / Difference system

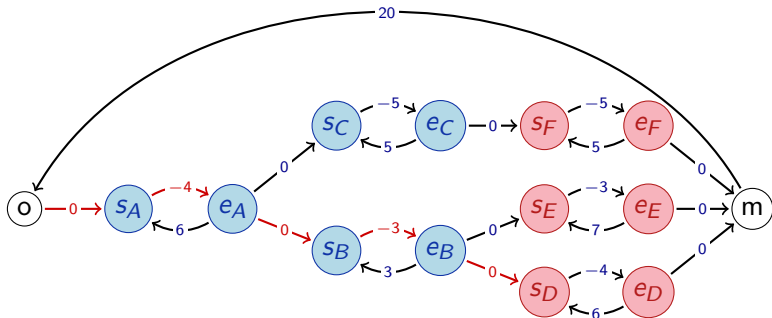


## Precedence graph as “domain”



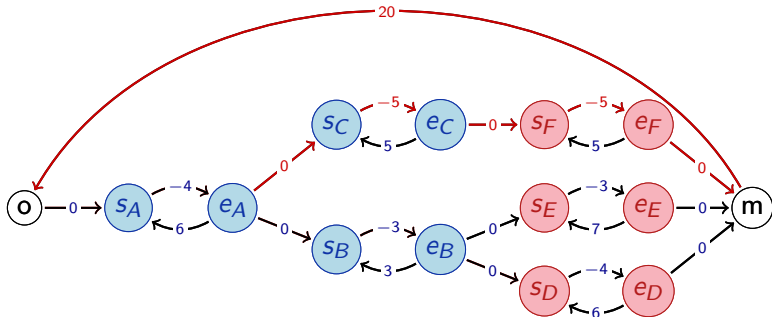


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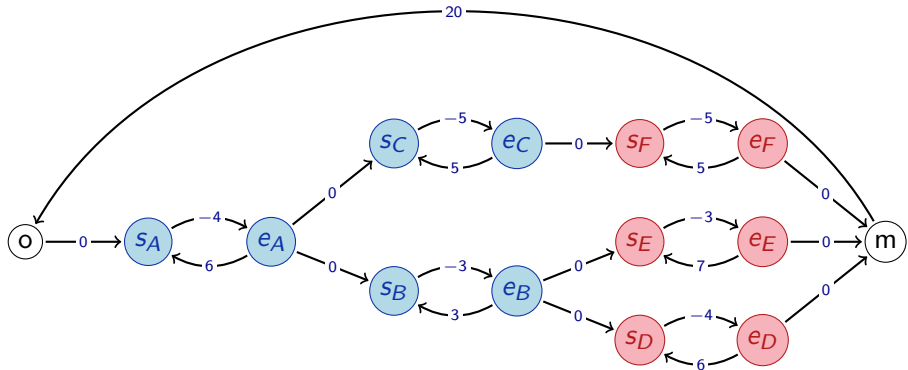
- Convenient way to implement the domain / solution space
  - ▶ Fewer concepts (**nodes**, **arcs** vs. min/max duration  $p_i$ , release and due dates  $r_i, d_i$ , precedences)
  - ▶ Clean propagation
    - ★ Lower, upper bounds and negative cycles: [Bellman–Ford]
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- Simulated by precedence constraints propagation and the “orchestra’s conductor”

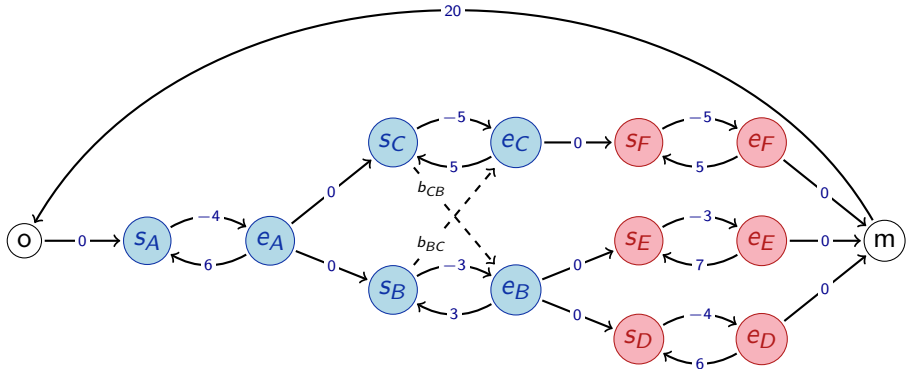
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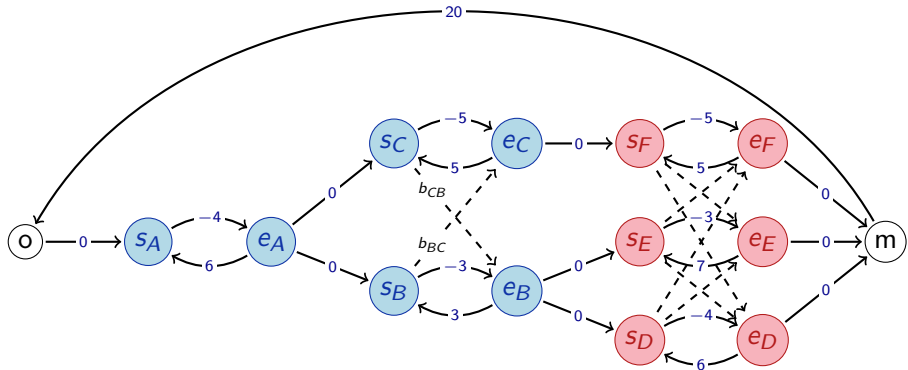
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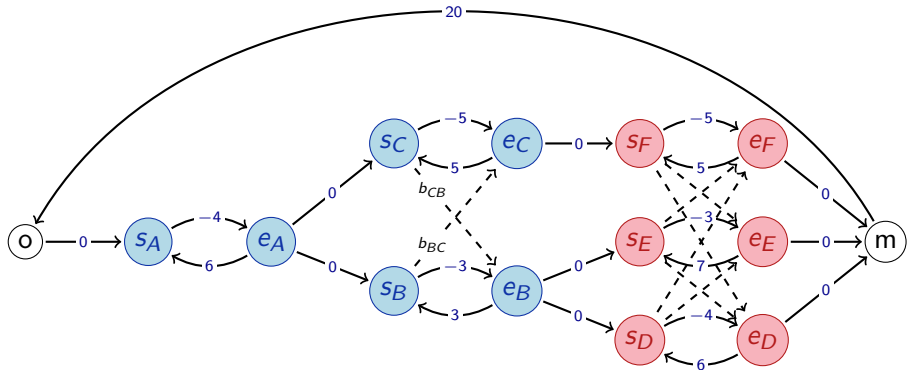
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  - Disjunctive constraints  $\implies$  there is a solution iff there is no negative cycle





## Conflict directed scheduling (Grimes and Hebrard, 2015)

### Conflict weighting

- Only disjunctive constraints, one Boolean variable for each
- Weighted Degree: choose the tasks involved in the most **conflicts**
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### IBM CP Optimizer

- Every algorithm seen here (use Cplex's linear relaxation?)
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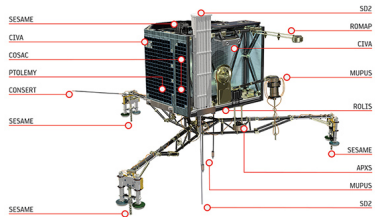
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# Part III: Other types of resource

# Planning the mission of Philae on the comet 67P

(Simonin et al., 2015)

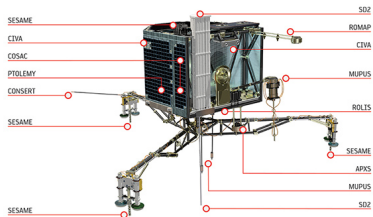
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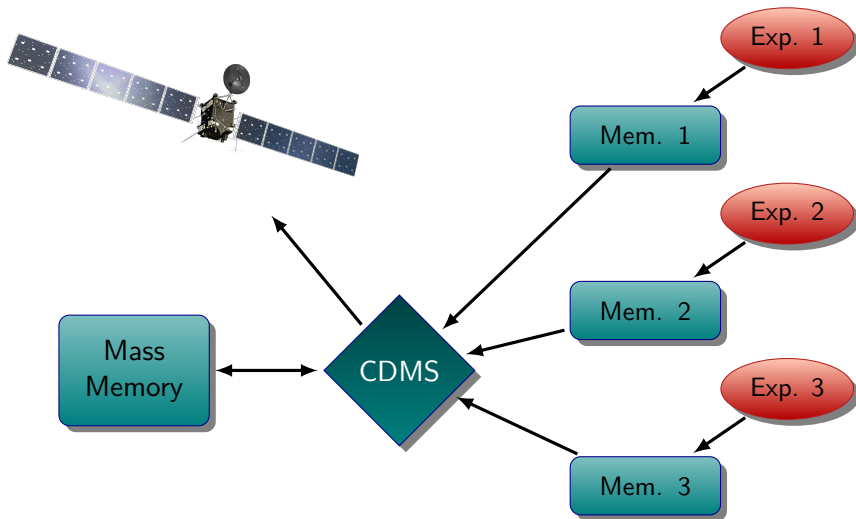
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- Jobs: Scientific experiments
- Resources:
  - ▶ **Batteries:** threshold on the instant energy consumption
    - ★ Nested cumulative constraints
  - ▶ **Memory:** experiments produce data and transfers are possible only when Rosetta is visible
    - ★ Memory / transfer channel resources (?)



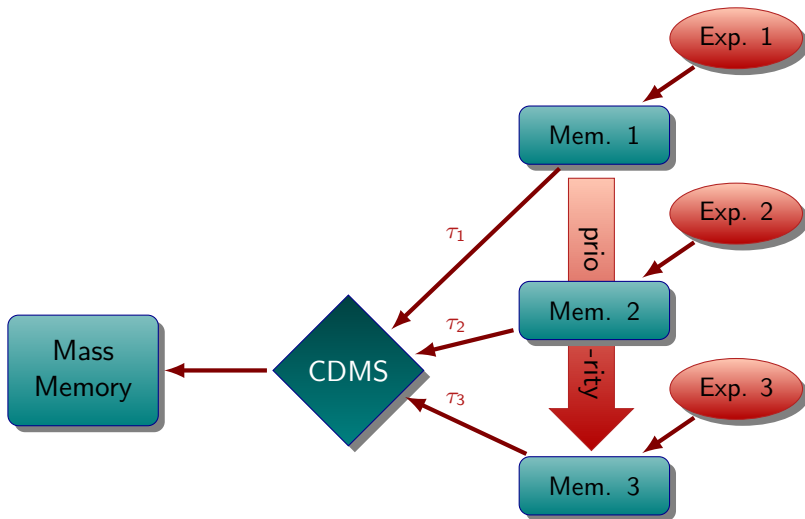


## Command and Data Management Subsystem



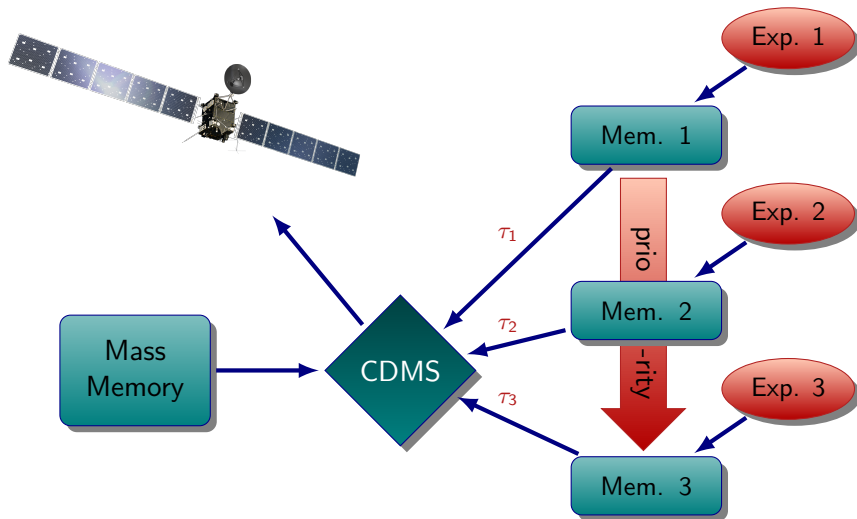
## Command and Data Management Subsystem

(non-visibility)



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(visibility)



### Original implementation

IlcReservoir constraints and optional **transfer tasks**

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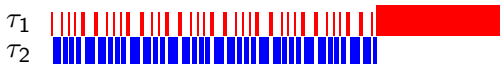
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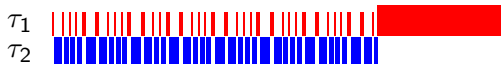
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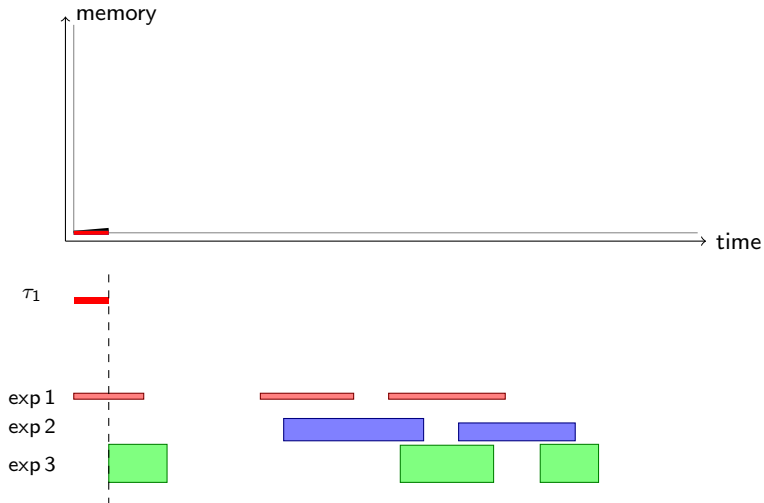


- Modeled as **bandwidth sharing**

- ▶ Depends on priority, production and transfer rates

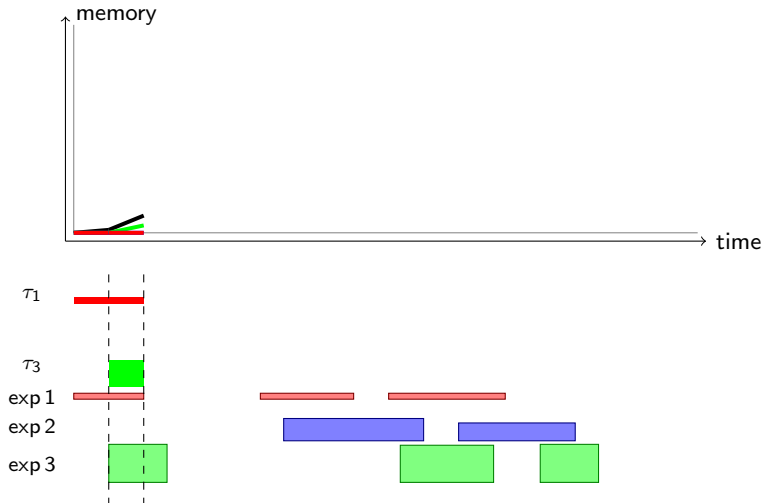


## Checking the Constraint

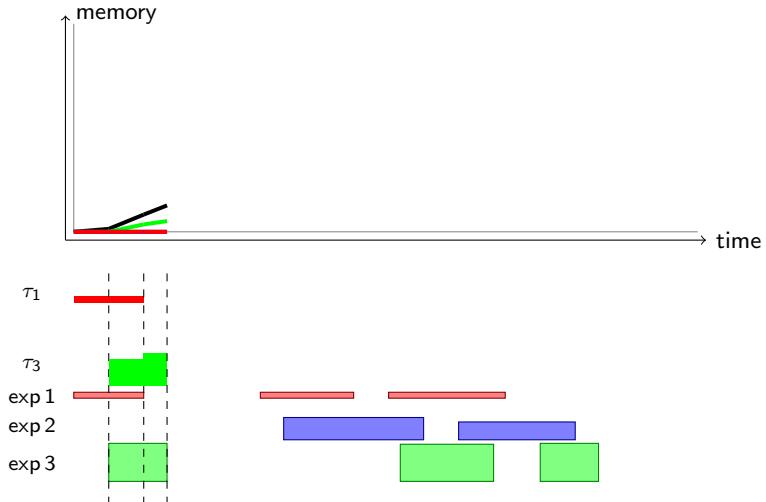




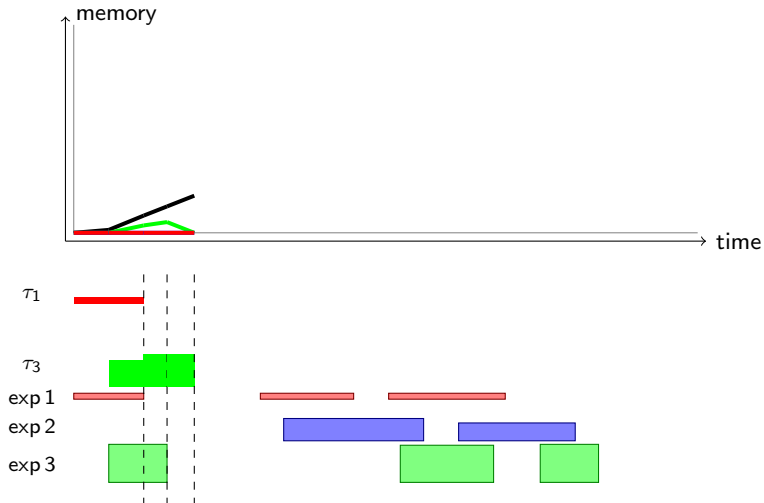
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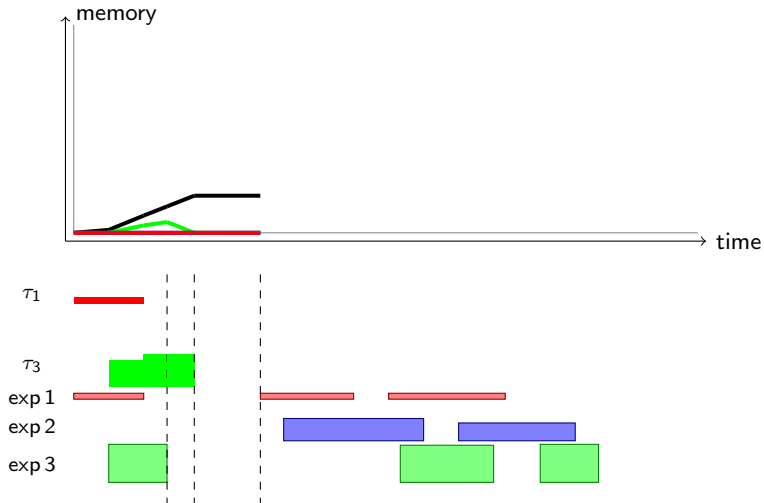
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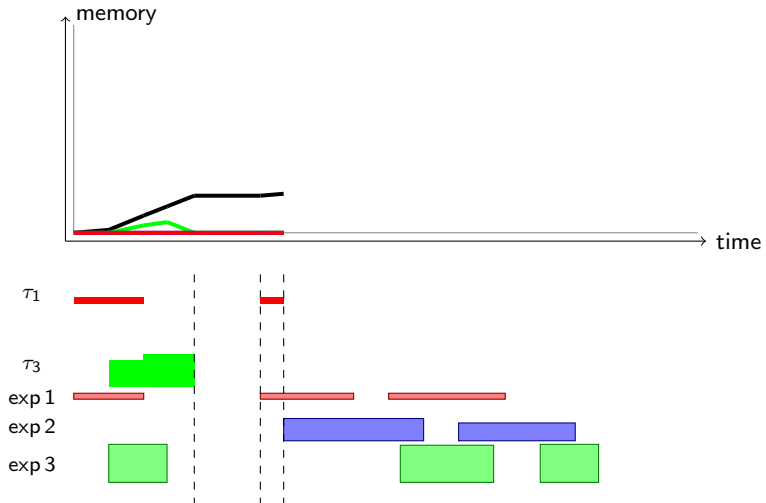
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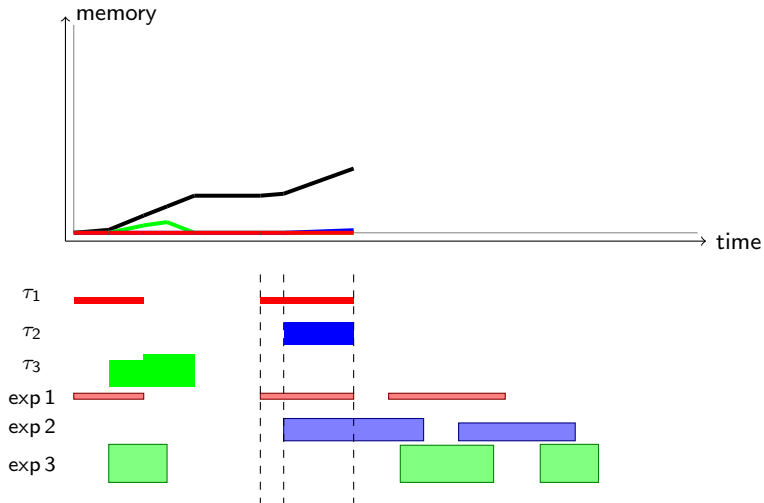
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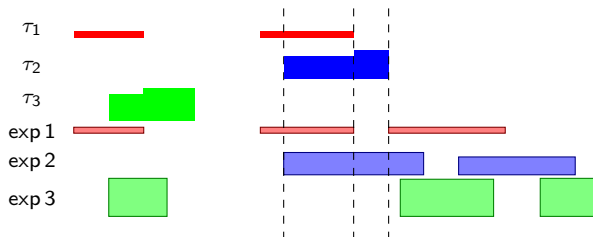
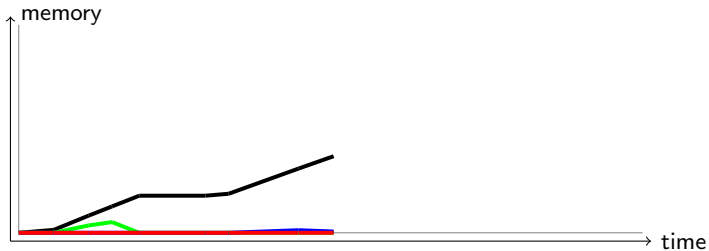
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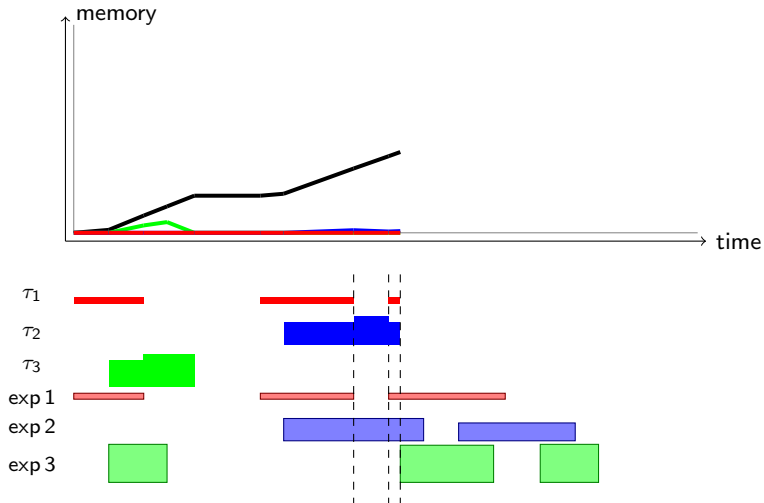
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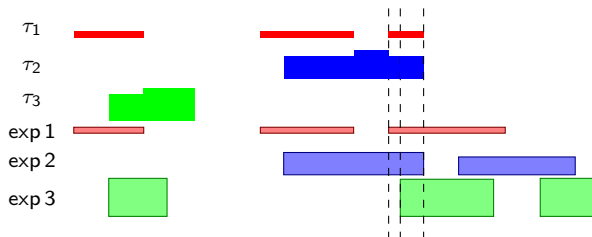
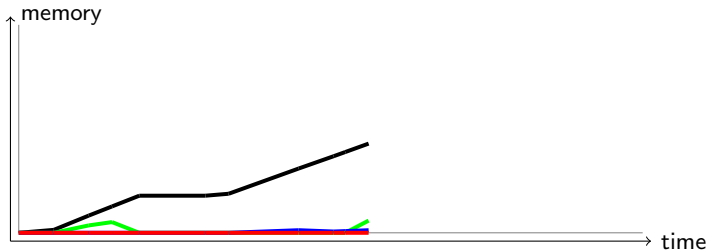


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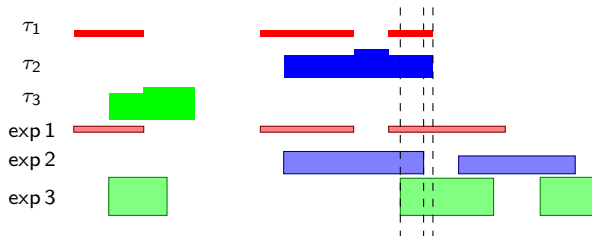
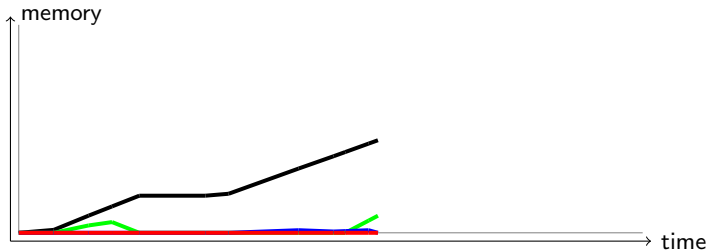




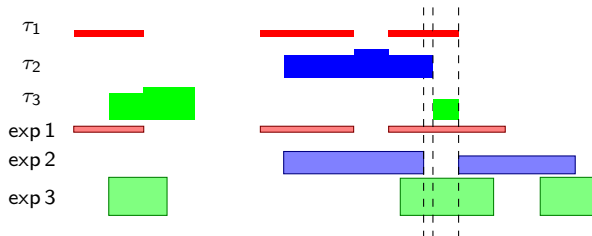
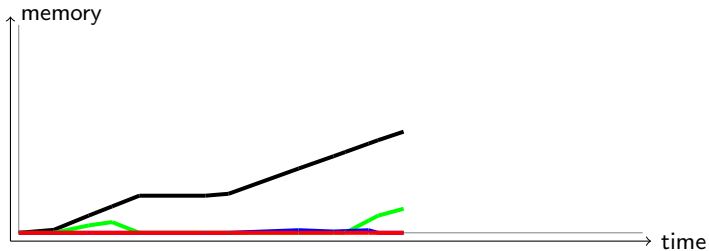
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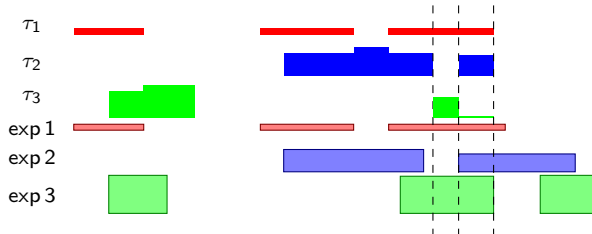
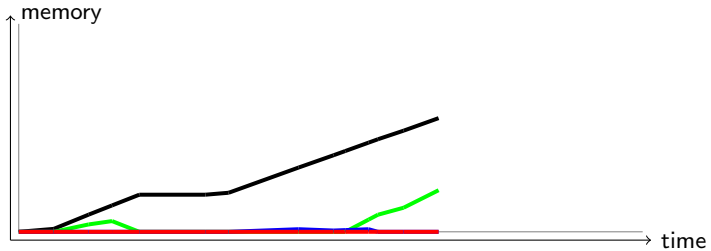
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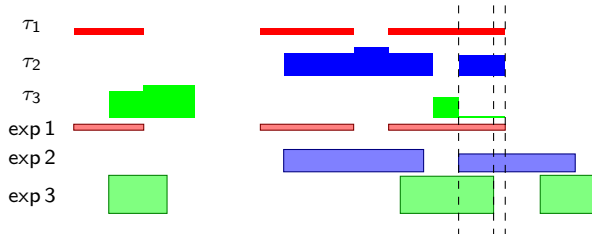
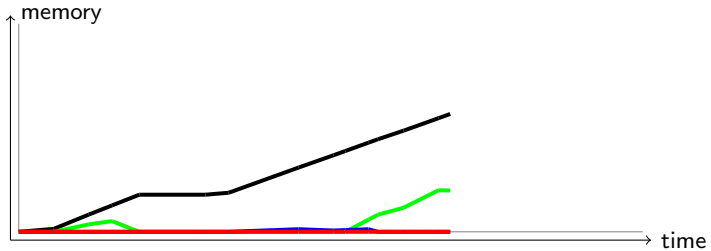
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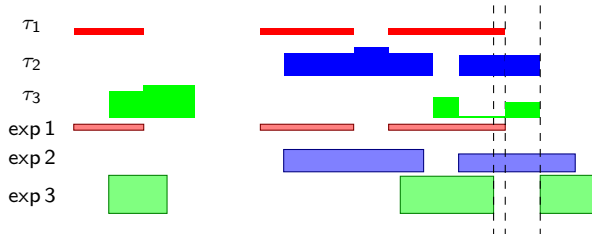
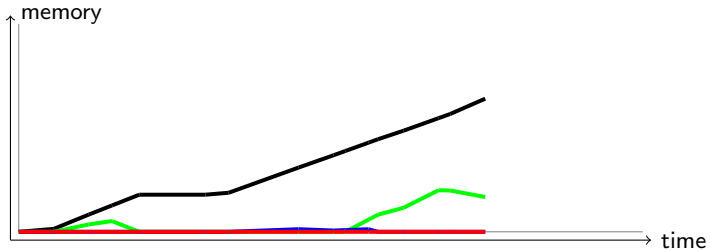
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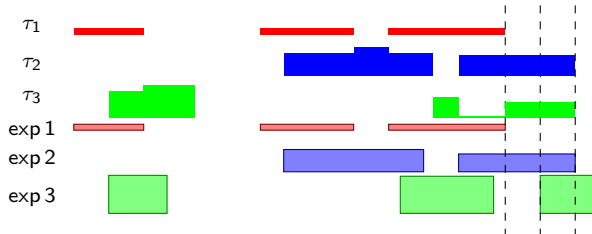
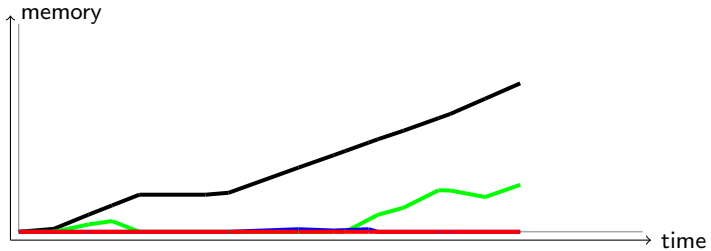
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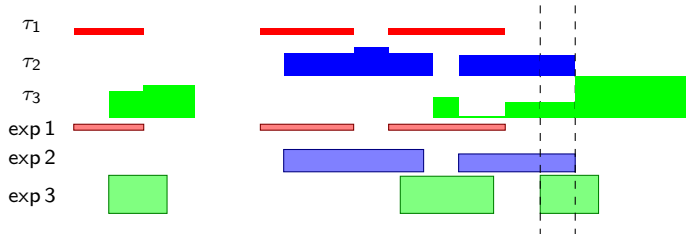
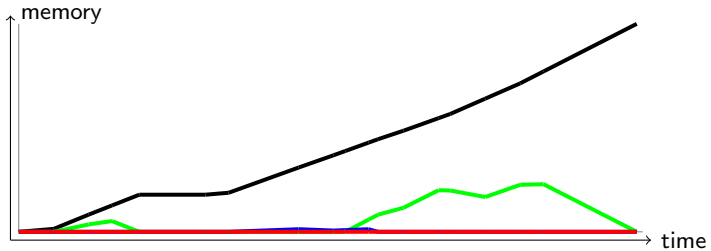
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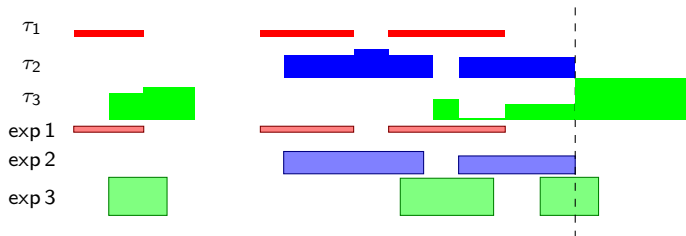
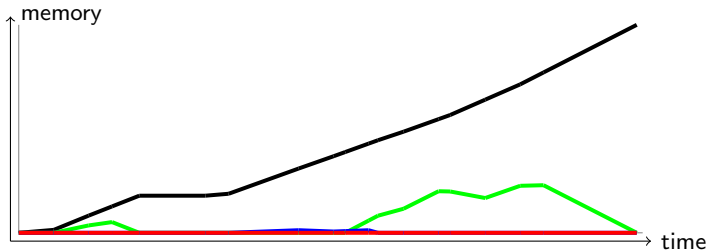


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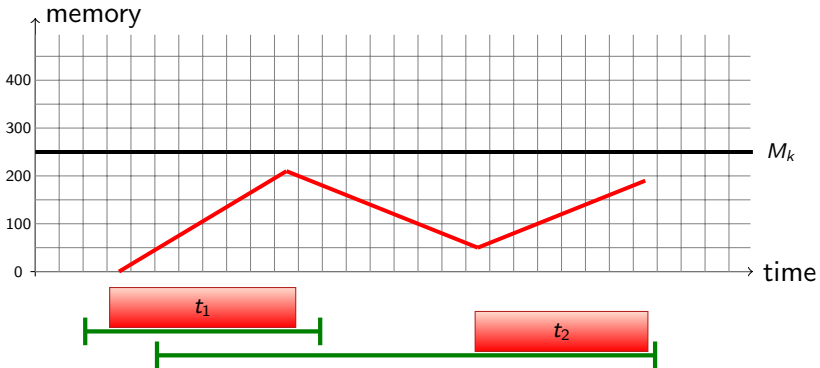
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- Bound adjustments? Two principles:
  - ▶ Producing too much data too quickly can lead to data loss
  - ▶ Filling up the mass memory while not in visibility can lead to data loss

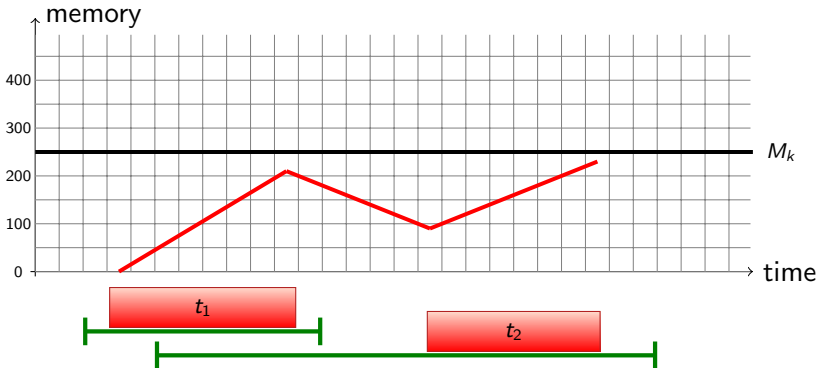
## For a set of tasks

- **lower bound** on how much time the CDMS needs to transfer without data loss



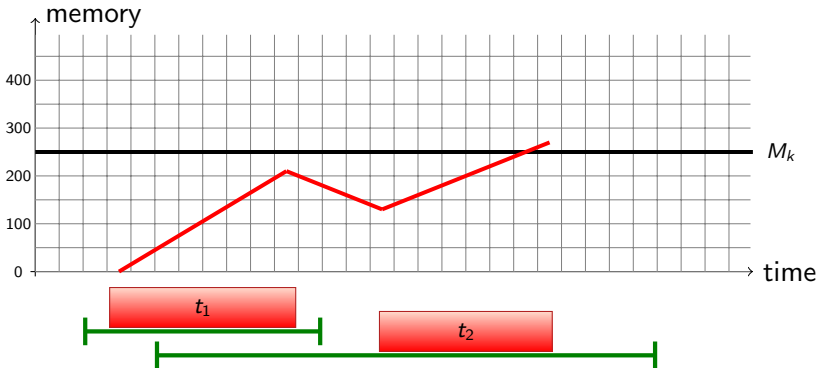
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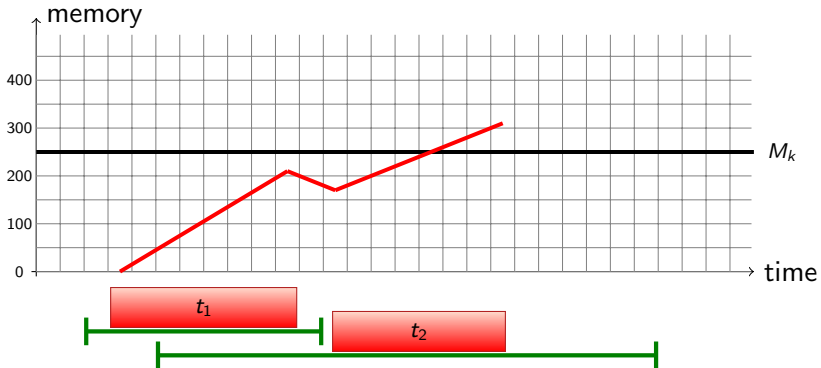
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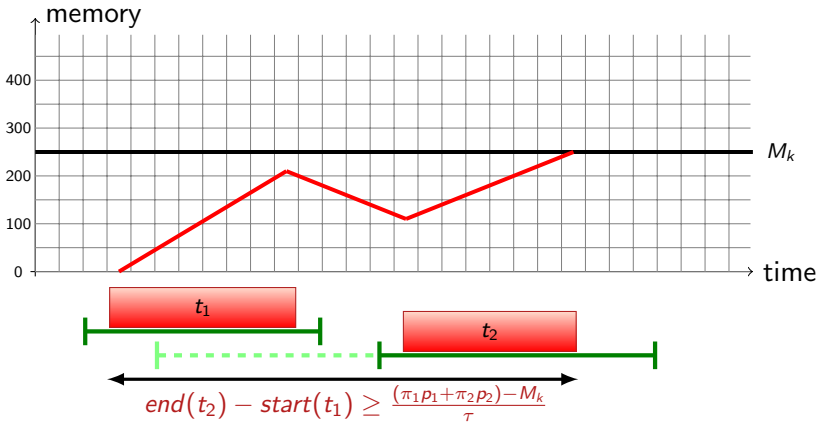
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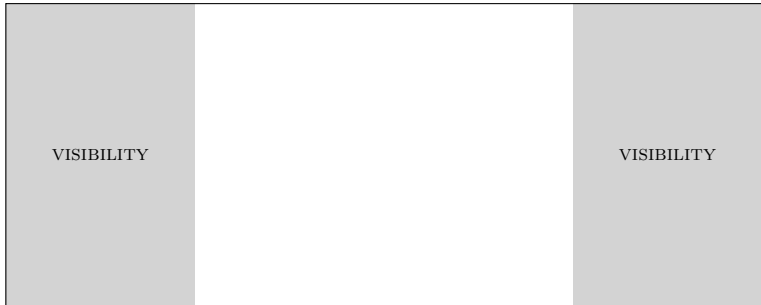
### Filtering rule

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- Induced constraint:

$$\text{Makespan}(\Omega) \geq \frac{(\sum_{t_{ki} \in \Omega} \pi_i p_i) - M_k}{\tau} + T_k(a, b)$$

## Propagation: visibility

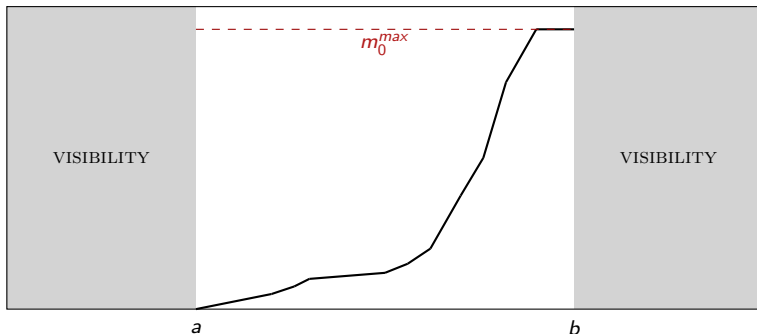
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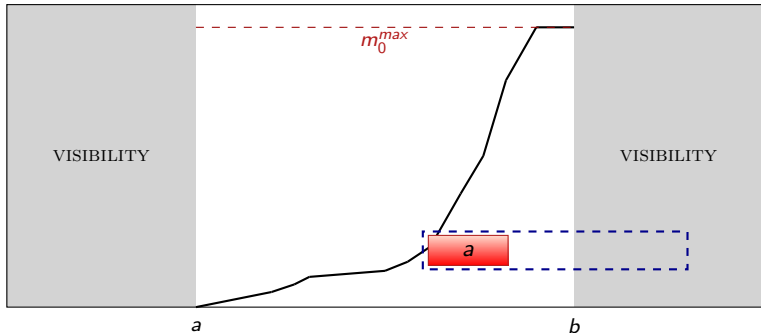
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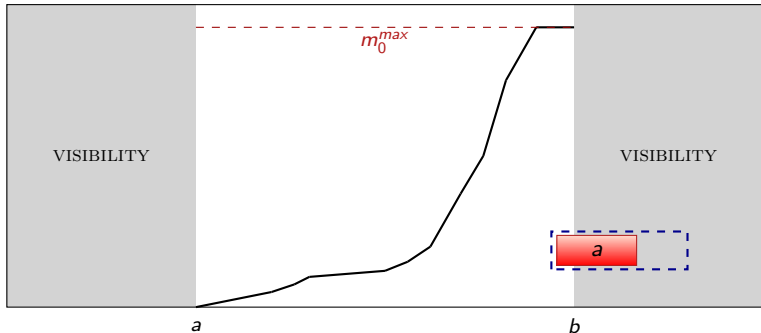
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  - ▶ Filtering: bound start time w.r.t. this quantity of data and production rate





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- Hybrid approaches (CP & MIP, CP & SAT,...)

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