

# Introduction to Column Generation and hybrid methods for Homecare Routing

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# Acknowledgment

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- The nicest slides in this presentation were contributed by several colleagues and students
  - Éric Prescott-Gagnon (JDA labs)
  - Florian Grenouilleau (Hanalog.polymtl)



An example

## Vehicle routing problem

# Vehicle routing problem

## Customers

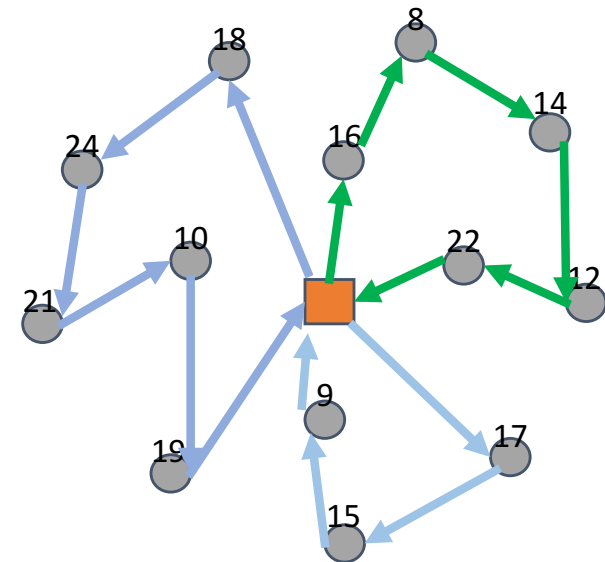
- Demand constraints

## Vehicles

- Capacity constraints
- Flow conservation constraints

## Objective:

- Find routes that minimize total distance

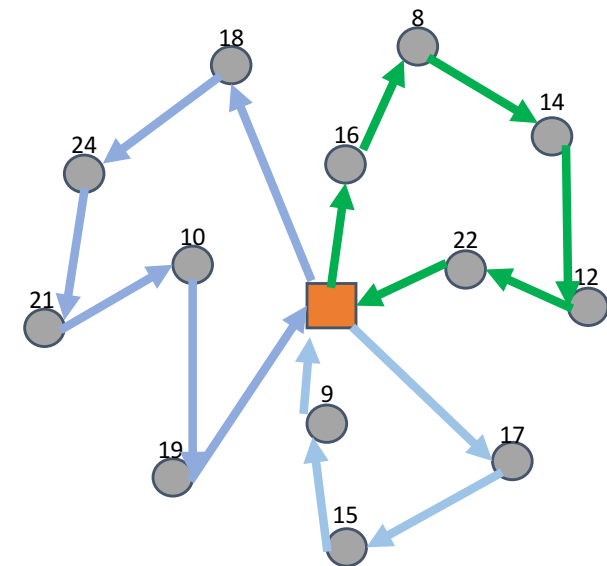




# Vehicle routing problem

Standard mip formulation:

- Scaling issues
- Symmetry
- More complex constraints add even more complexity
- Some constraints can lead to bad linear relaxations.



Enumerate all possible routes

- Much simpler formulation
- Vehicle constraints are implicitly considered in route enumeration
- Better Linear Relaxation

# Vehicle routing problem

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Enumerate all possible routes

$$\begin{array}{ll}\text{Minimize} & \sum_{p \in \Omega} c_p \theta_p \\ \text{subject to:} & \sum_{p \in \Omega} v_{ip} \theta_p = 1 \quad \forall i \in N \\ & \theta_p \in \{0,1\} \quad \forall p \in \Omega\end{array}$$

# Vehicle routing problem

Enumerate all possible routes

Minimize  $\sum_{p \in \Omega} c_p \theta_p$

subject to:  $\sum_{p \in \Omega} v_{ip} \theta_p = 1 \quad \forall i \in \boxed{N}$

$\theta_p \in \{0,1\} \quad \forall p \in \boxed{\Omega}$

$\boxed{N}$  → Set of customers

$\boxed{\Omega}$  → Set of routes

# Vehicle routing problem

Enumerate all possible routes

$$\begin{array}{ll}\text{Minimize} & \sum_{p \in \Omega} c_p \theta_p \\ \text{subject to:} & \sum_{p \in \Omega} v_{ip} \theta_p = 1 \quad \forall i \in N \\ & \theta_p \in \{0,1\} \quad \forall p \in \Omega\end{array}$$

$$= \begin{cases} 0, & \text{if route } p \text{ is used} \\ 1, & \text{otherwise} \end{cases}$$

# Vehicle routing problem

Enumerate all possible routes

Minimize  $\sum_{p \in \Omega} c_p \theta_p$  Cost of route  $p$

subject to:  $\sum_{p \in \Omega} v_{ip} \theta_p = 1 \quad \forall i \in N$   $= \begin{cases} 1, & \text{if route } p \text{ visits customer } i \\ 0, & \text{otherwise} \end{cases}$

$\theta_p \in \{0,1\} \quad \forall p \in \Omega$   $= \begin{cases} 1, & \text{if route } p \text{ is used} \\ 0, & \text{otherwise} \end{cases}$

# Vehicle routing problem

Enumerate all possible routes

Minimize

$$\sum_{p \in \Omega} c_p \theta_p$$

Cost of route  $p$

subject to:

$$\sum_{p \in \Omega} v_{ip} \theta_p = 1 \quad \forall i \in N$$

$= \begin{cases} 1, & \text{if route } p \text{ visits customer } i \\ 0, & \text{otherwise} \end{cases}$

$$\theta_p \in \{0,1\} \quad \forall p \in \Omega$$

Possibly huge number of routes

$= \begin{cases} 1, & \text{if route } p \text{ is used} \\ 0, & \text{otherwise} \end{cases}$

# Vehicle routing problem

Enumerate all possible routes

Minimize

$$\sum_{p \in \Omega} c_p x_p$$

Cost of route  $p$

subject to:

$$\sum_{p \in \Omega} v_{ip} x_p = 1 \quad \forall i \in N$$

$$= \begin{cases} 1, & \text{if route } p \text{ visits customer } i \\ 0, & \text{otherwise} \end{cases}$$

$$x_p \in \{0,1\} \quad \forall p \in \Omega$$

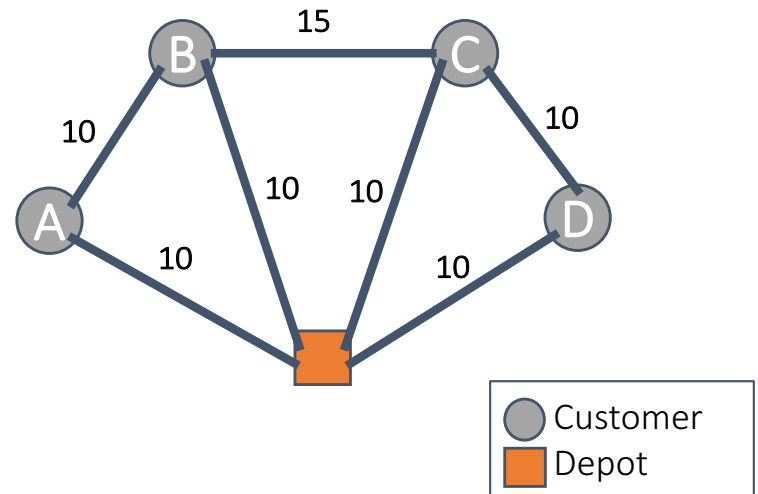
$$= \begin{cases} 1, & \text{if route } p \text{ is used} \\ 0, & \text{otherwise} \end{cases}$$

Possibly huge number of routes

A very small number of routes are interesting

# Vehicle routing problem

An example (max 2 clients)



$$\text{Min } 20x_1 + 20x_2 + 20x_3 + 20x_4 + 30x_5 + 30x_6 + 35x_7$$

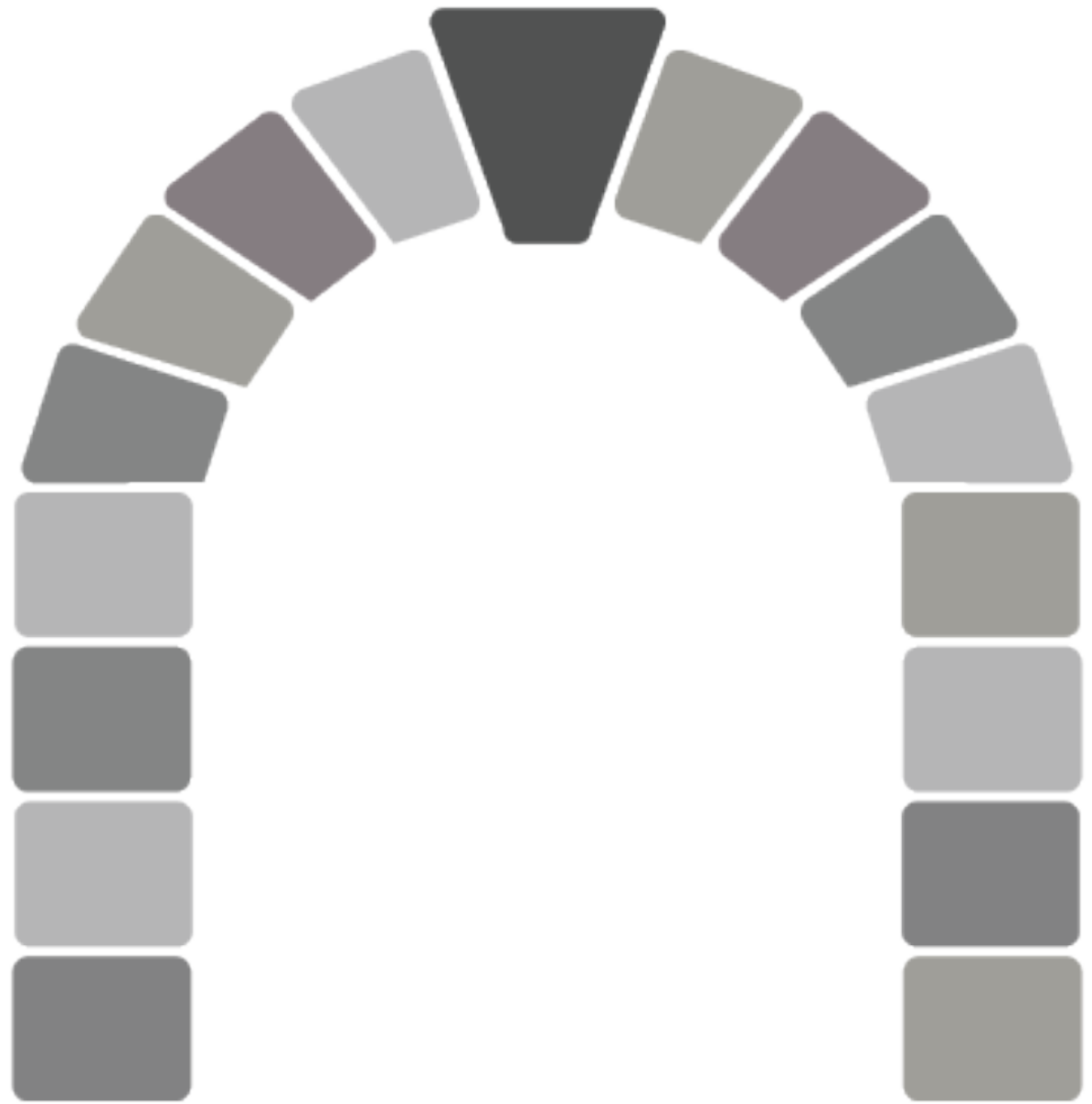
$$\text{A : } x_1 \qquad \qquad \qquad +x_5 \qquad \qquad \qquad = 1$$

$$\text{B : } \qquad \qquad +x_2 \qquad \qquad \qquad +x_5 \qquad \qquad +x_7 = 1$$

$$\text{C : } \qquad \qquad \qquad +x_3 \qquad \qquad \qquad +x_6 \qquad +x_7 = 1$$

$$\text{D : } \qquad \qquad \qquad +x_4 \qquad \qquad \qquad +x_6 \qquad \qquad \qquad = 1$$





An intuitive view of  
**Column Generation**

# Column Generation

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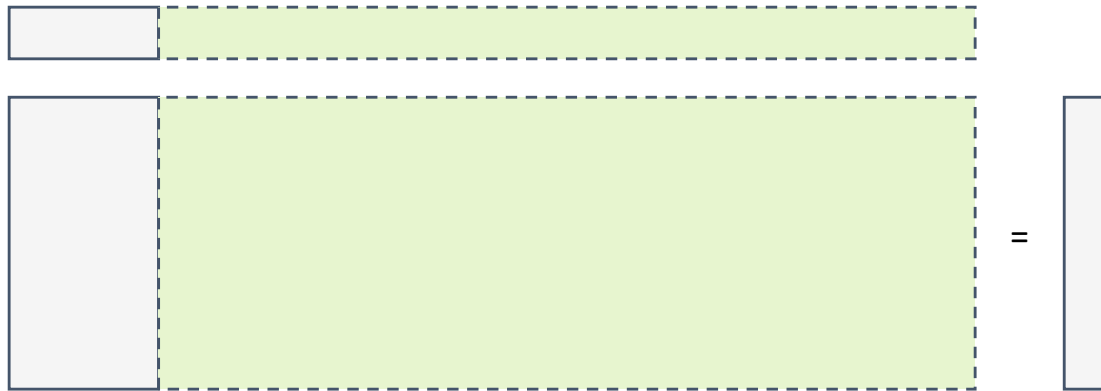
Solve linear programs with a lot of variables



# Column Generation

Solve linear programs with a lot of variables

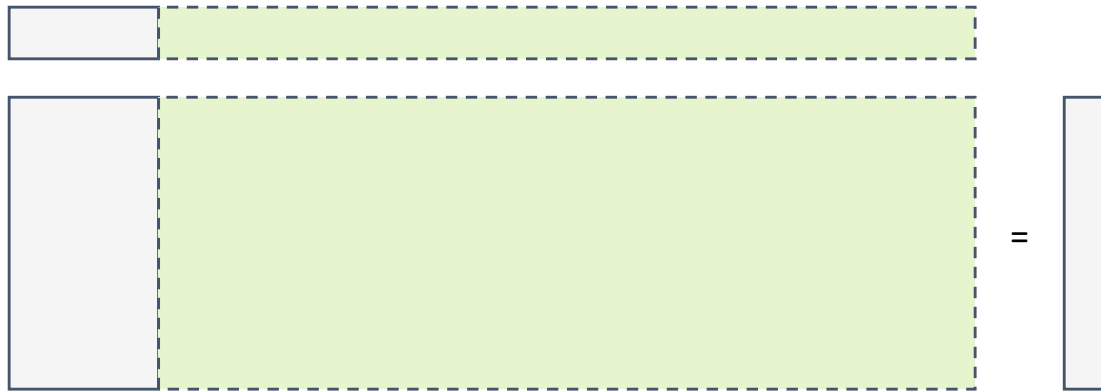
- Solve with a subset of variables



# Column Generation

Solve linear programs with a lot of variables

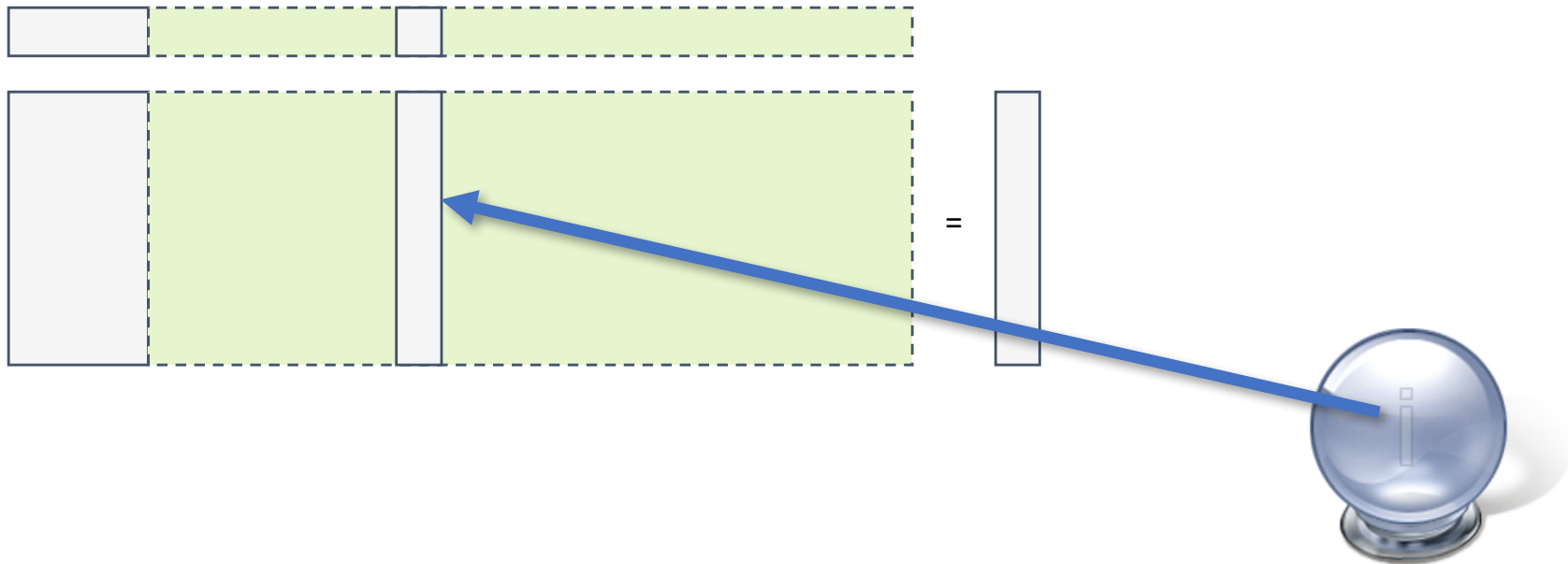
- Solve with a subset of variables



# Column Generation

Solve linear programs with a lot of variables

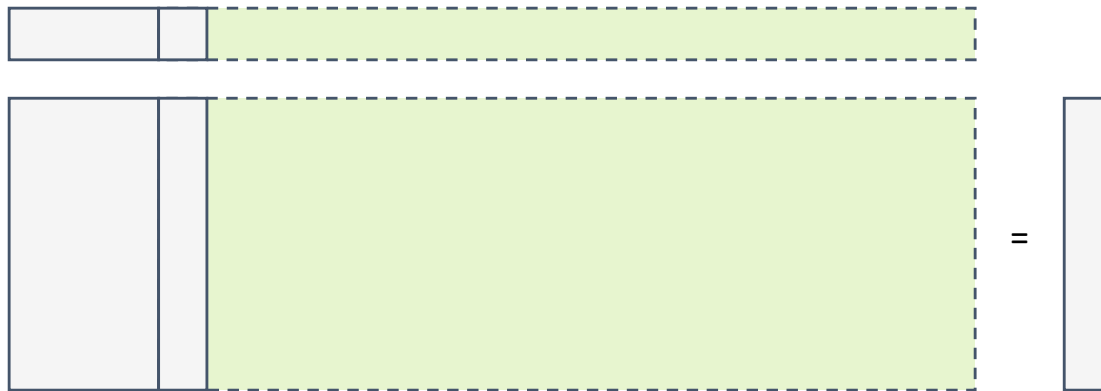
- Solve with a subset of variables



# Column Generation

Solve linear programs with a lot of variables

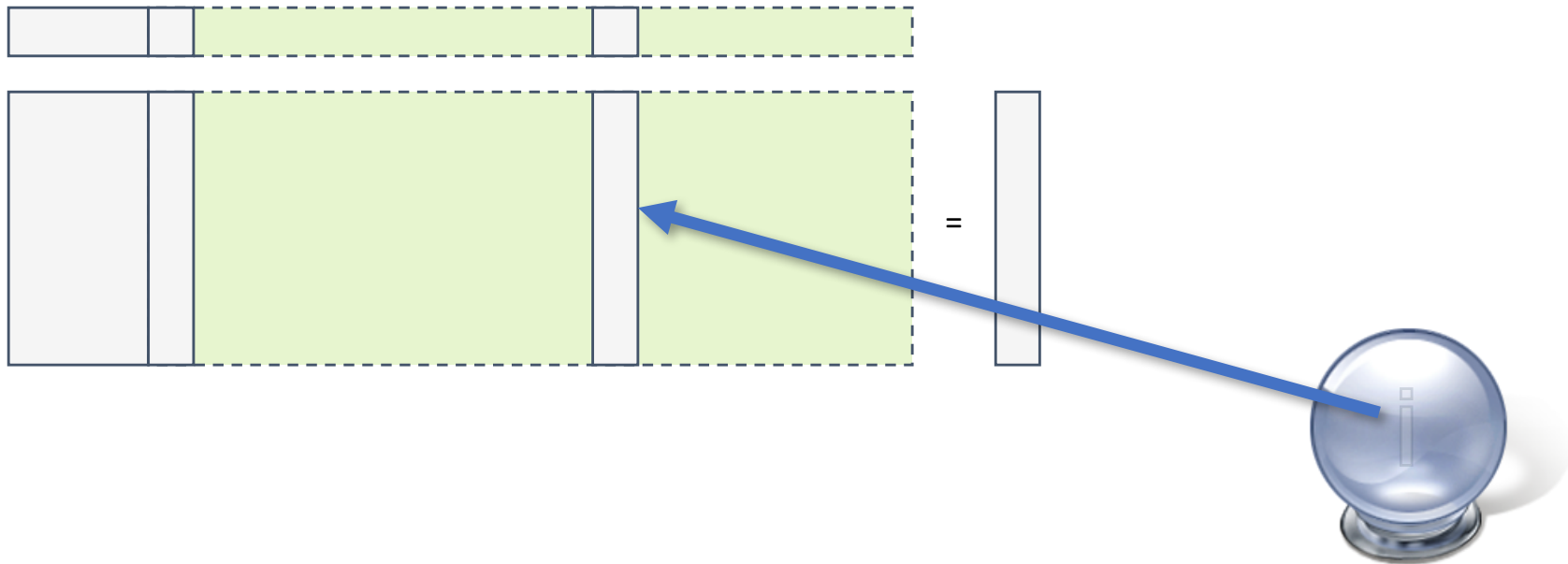
- Solve with a subset of variables



# Column Generation

Solve linear programs with a lot of variables

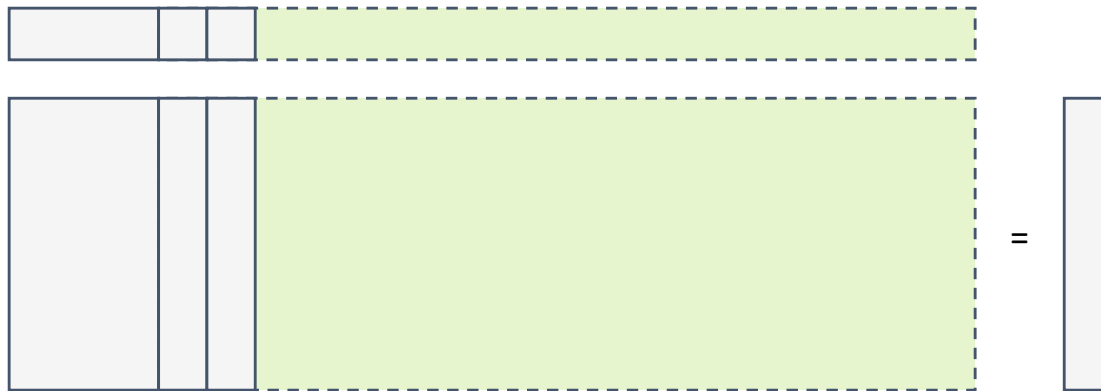
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# Column Generation

Solve linear programs with a lot of variables

- Solve with a subset of variables

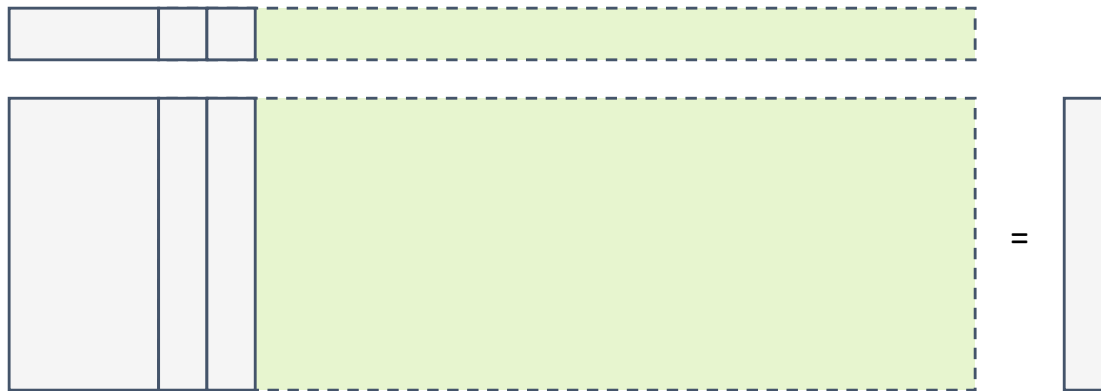




# Column Generation

Solve linear programs with a lot of variables

- Solve with a subset of variables



# Column Generation

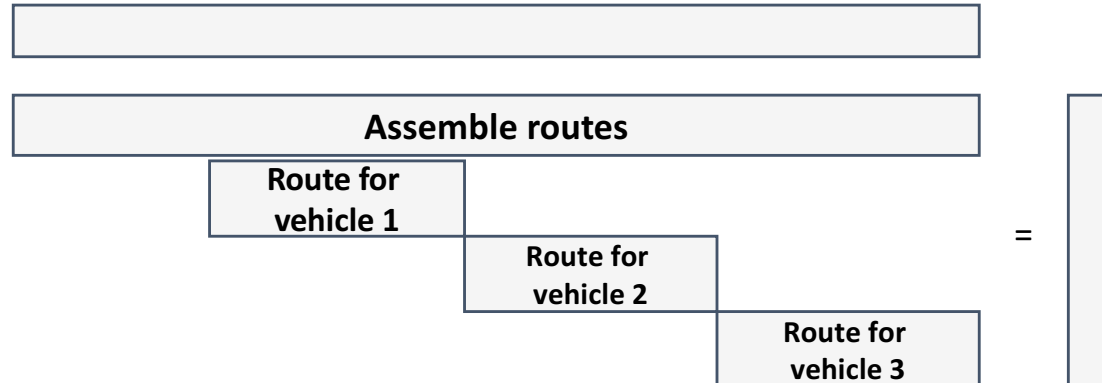
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When to use column generation?



# Column Generation

When to use column generation?



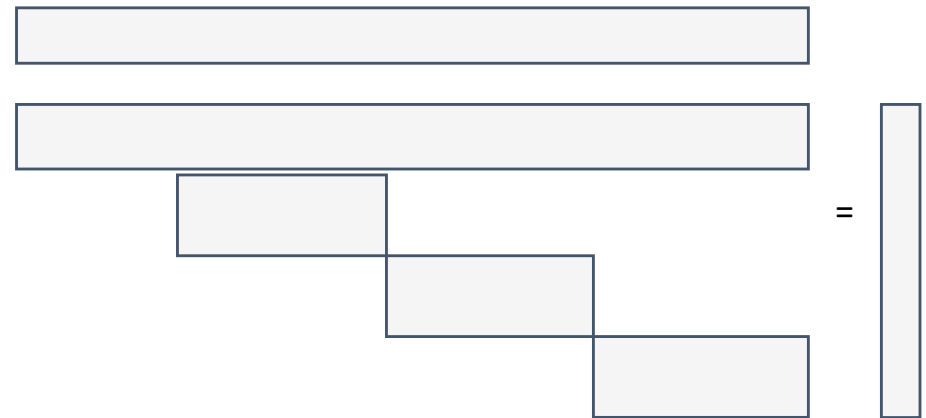
# Column Generation

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When to use column generation?

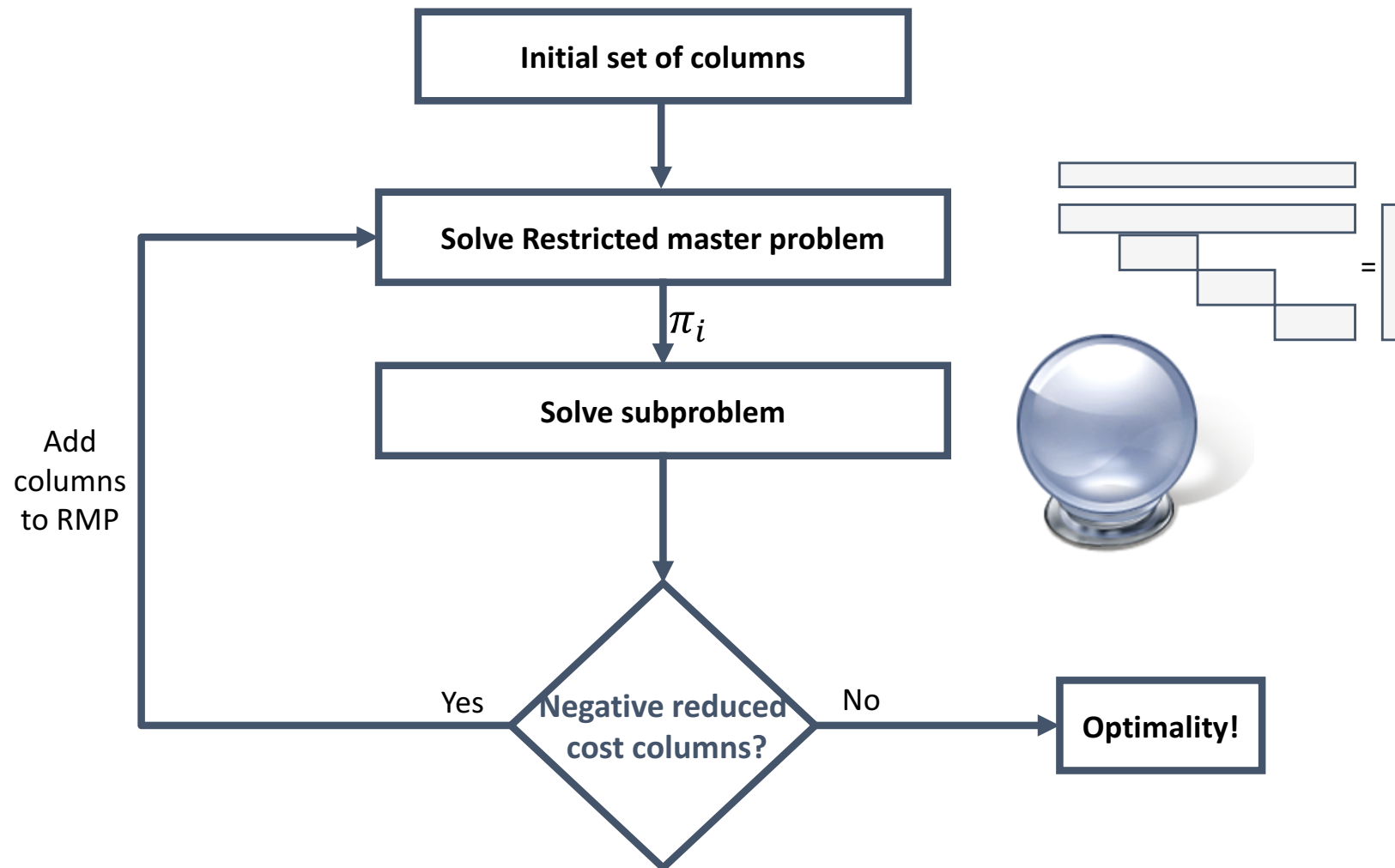
Works well generally on:

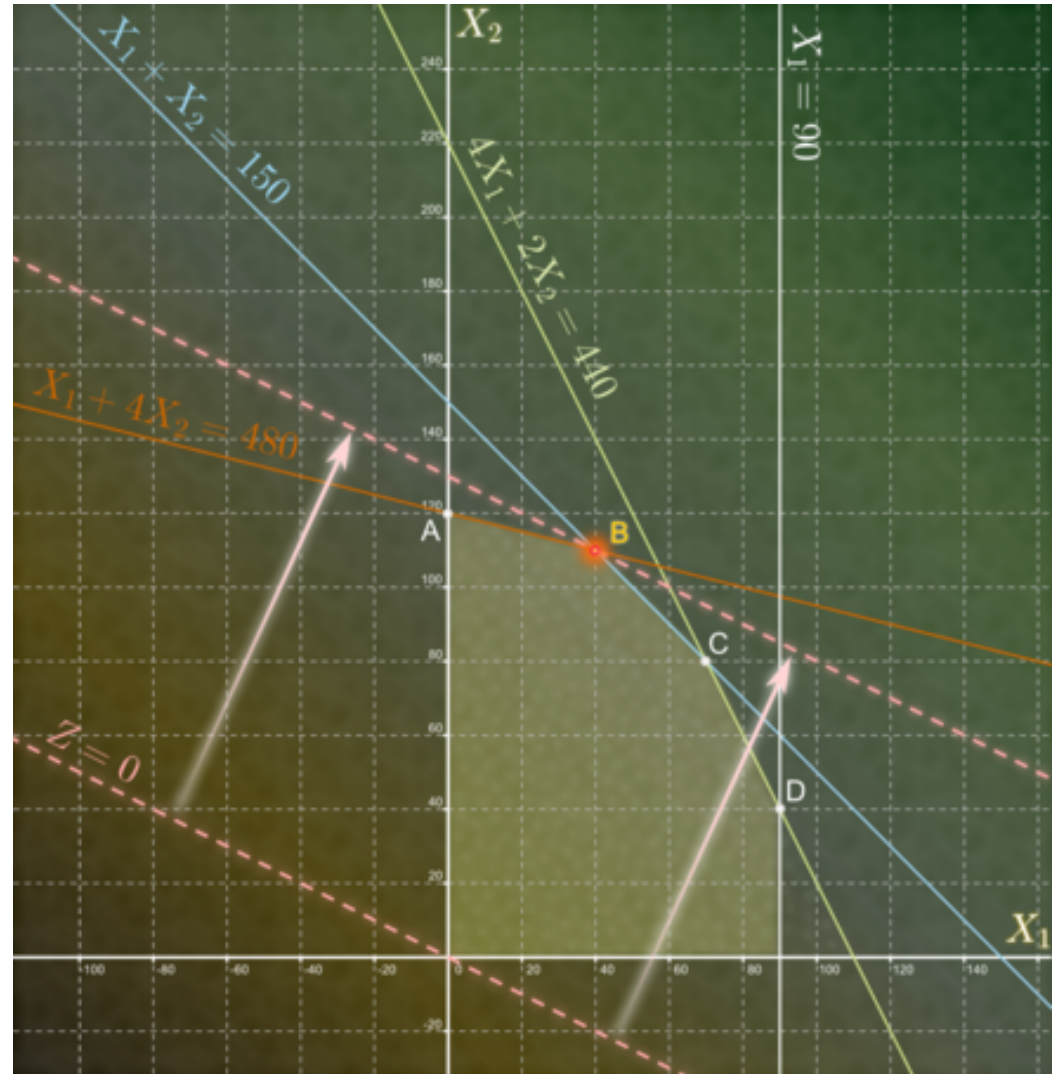
- Vehicle routing
- Airline Scheduling
- Shift Scheduling
- Jobshop Scheduling
- ...



Worked the best when part of the problem has an underlying structure: Network, Hypergraph, knapsack, etc...

# Column Generation

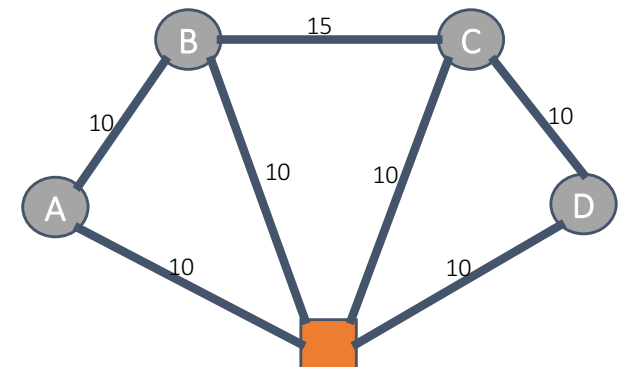




Master Problem for the  
**Vehicle routing problem**

# Vehicle routing problem

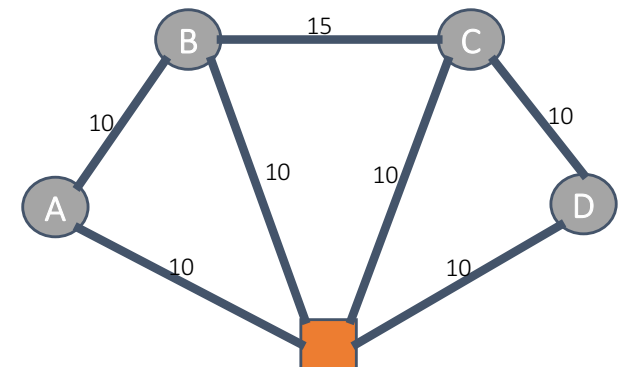
An example (max 2 clients)



# Vehicle routing problem

An example (max 2 clients)

$$\begin{array}{llllll} \text{Min} & 20x_1 & +20x_2 & +20x_3 & +20x_4 & \\ \text{A:} & x_1 & & & & = 1 \\ \text{B:} & & x_2 & & & = 1 \\ \text{C:} & & & x_3 & & = 1 \\ \text{D:} & & & & x_4 & = 1 \end{array}$$

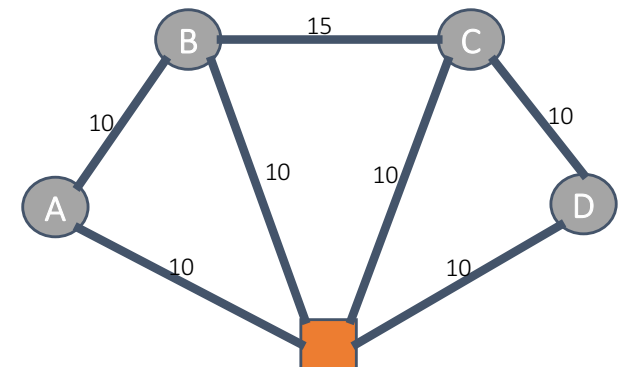




# Vehicle routing problem

An example (max 2 clients)

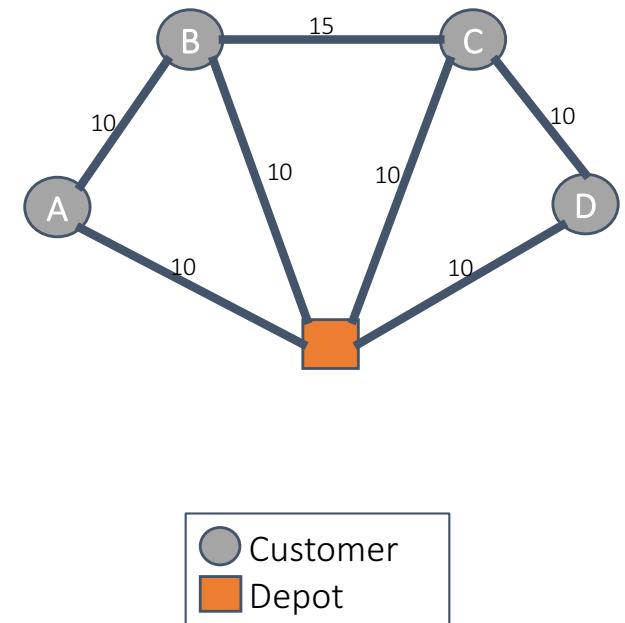
	$x_1$	$x_2$	$x_3$	$x_4$
Min	20	20	20	20
A :	1			= 1
B :		1		= 1
C :			1	= 1
D :				1 = 1



# Vehicle routing problem

An example (max 2 clients)

	$x_1$	$x_2$	$x_3$	$x_4$	
$\hat{c}$	0	0	0	0	$\pi_i$
A:	1				= 1    20
B:		1			= 1    20
C:			1		= 1    20
D:				1	= 1    20
	1	1	1	1	80

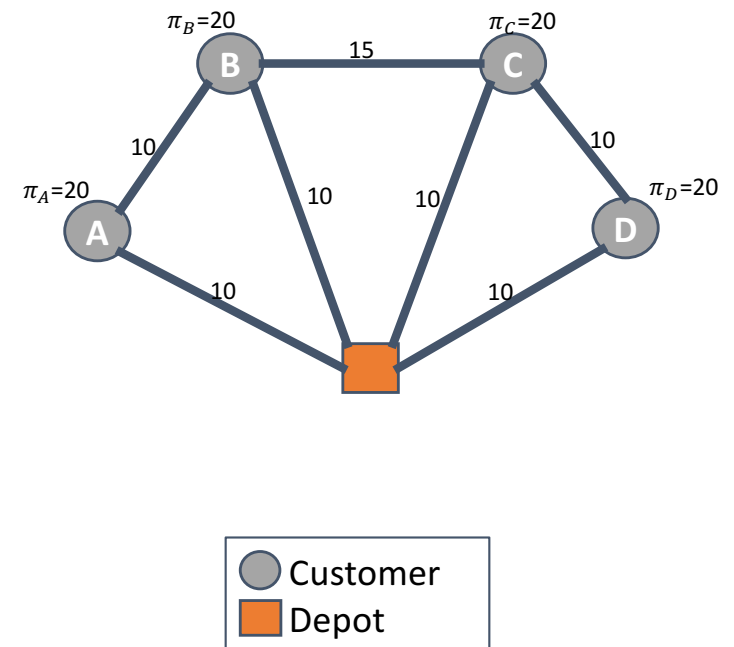


# Vehicle routing problem

An example (max 2 clients)

	$x_1$	$x_2$	$x_3$	$x_4$	
$\hat{c}$	0	0	0	0	$\pi_i$
A :	1				= 1    20
B :		1			= 1    20
C :			1		= 1    20
D :				1	= 1    20
	1	1	1	1	80

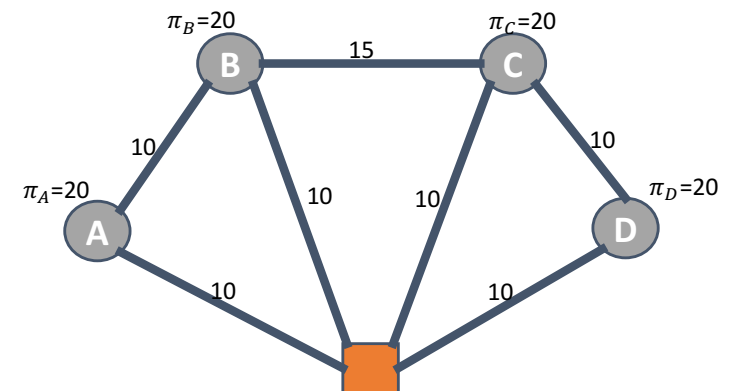
$\pi_i$  : Marginal price of visiting customer  $i$



# Vehicle routing problem

An example (max 2 clients)

	$x_1$	$x_2$	$x_3$	$x_4$	
$\hat{c}$	0	0	0	0	$\pi_i$
A :	1				= 1    20
B :		1			= 1    20
C :			1		= 1    20
D :				1	= 1    20
	1	1	1	1	80



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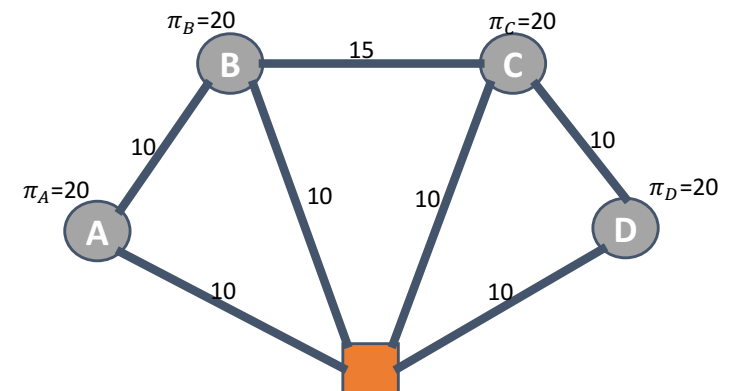
Can I find a route such that:

$$c < \sum \pi_i$$

# Vehicle routing problem

An example (max 2 clients)

	$x_1$	$x_2$	$x_3$	$x_4$	
$\hat{c}$	0	0	0	0	$\pi_i$
A :	1				= 1    20
B :		1			= 1    20
C :			1		= 1    20
D :				1	= 1    20
	1	1	1	1	80



$\pi_i$  : Marginal price of visiting customer  $i$

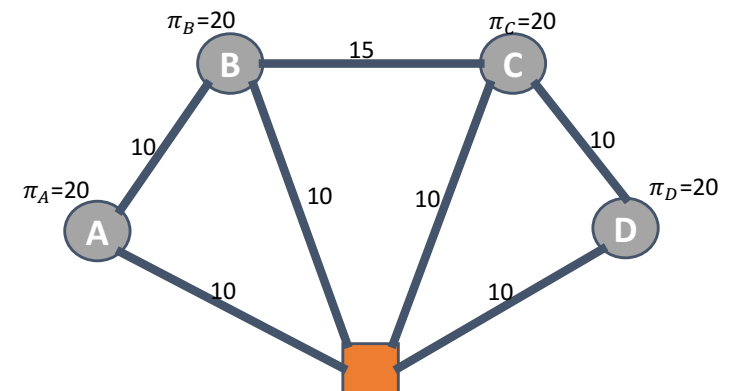
Can I find a route such that:

$$c - \sum \pi_i < 0$$

# Vehicle routing problem

An example (max 2 clients)

	$x_1$	$x_2$	$x_3$	$x_4$	
$\hat{c}$	0	0	0	0	$\pi_i$
A :	1				= 1    20
B :		1			= 1    20
C :			1		= 1    20
D :				1	= 1    20
	1	1	1	1	80



$\pi_i$  : Marginal price of visiting customer  $i$

Can I find a route such that:

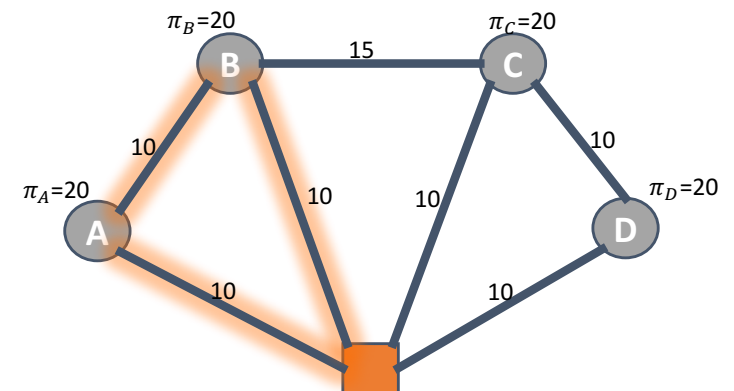
$$c - \sum \pi_i < 0$$

**Reduced cost!**

# Vehicle routing problem

An example (max 2 clients)

	$x_1$	$x_2$	$x_3$	$x_4$	
$\hat{c}$	0	0	0	0	$\pi_i$
A :	1				= 1    20
B :		1			= 1    20
C :			1		= 1    20
D :				1	= 1    20
	1	1	1	1	80



$\pi_i$  : Marginal price of visiting customer  $i$

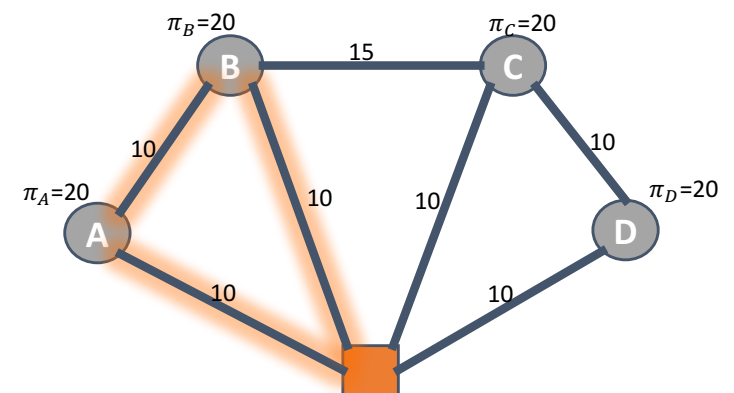
Can I find a route such that:

$$c - \sum \pi_i < 0$$

# Vehicle routing problem

An example (max 2 clients)

	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	
$\hat{c}$	0	0	0	0	-10	$\pi_i$
A :	1				1	= 1 20
B :		1			1	= 1 20
C :			1			= 1 20
D :				1		= 1 20
	1	1	1	1		80



$\pi_i$  : Marginal price of visiting customer  $i$

Can I find a route such that:

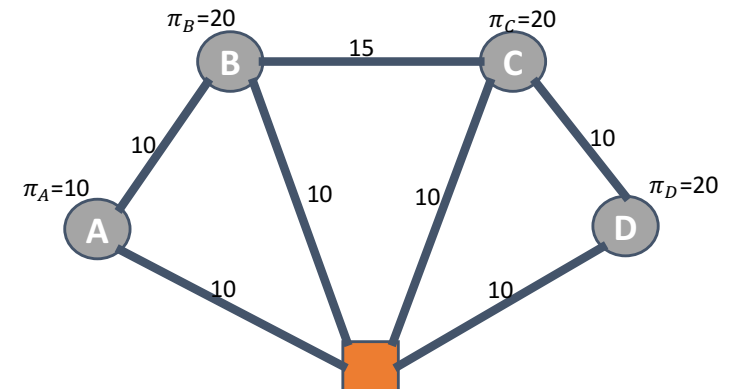
$$c - \sum \pi_i < 0$$



# Vehicle routing problem

An example (max 2 clients)

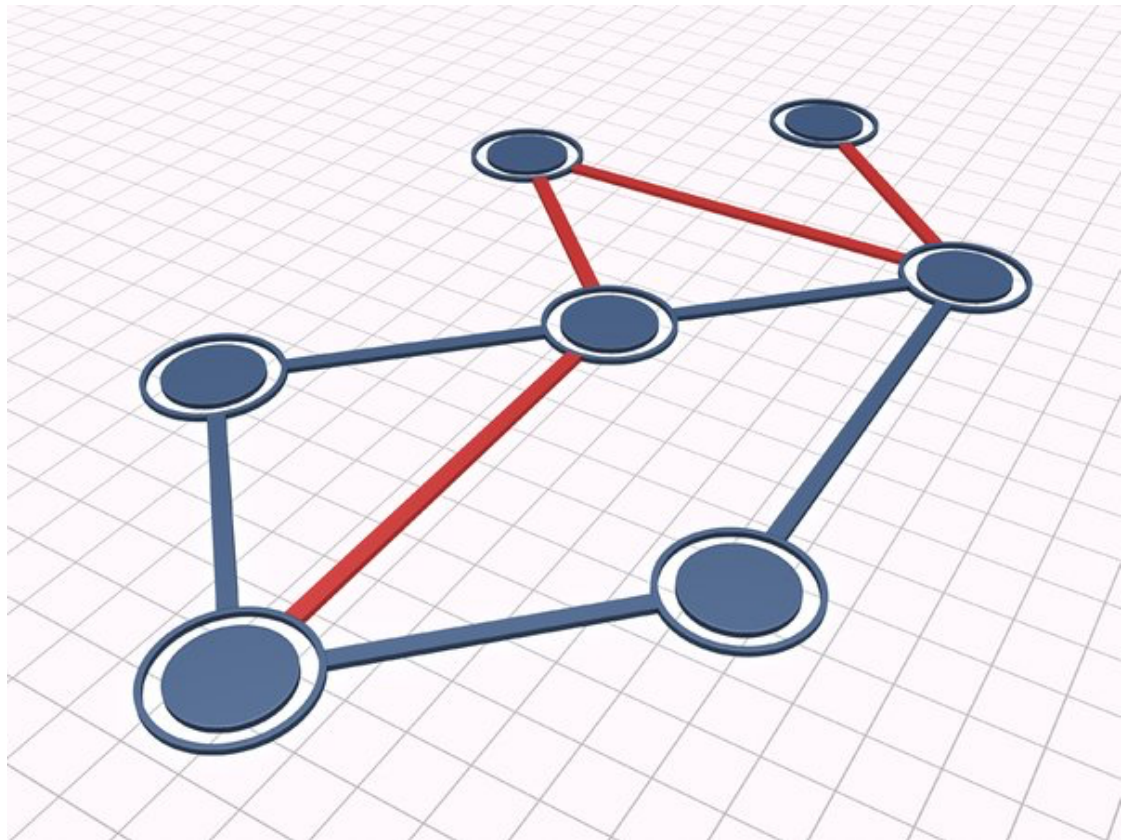
	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	
$\hat{c}$	10	0	0	0	0	$\pi_i$
A :	1				1	= 1    10
B :		1			1	= 1    20
C :			1			= 1    20
D :				1		= 1    20
		0	1	1	1	<b>70</b>



$\pi_i$  : Marginal price of visiting customer  $i$

Can I find a route such that:

$$c - \sum \pi_i < 0$$



Sub Problem for the  
**Vehicle routing problem**

# General Subproblem

---

Implicit representation of all variables

- Every possible solution to the subproblem is a variable

Optimization objective:



→ find variable with (the most) negative reduced cost

$$\begin{aligned} \text{Min } \hat{c} &= c - \sum_i a_i \pi_i & a_i &= \begin{cases} 1, & \text{if customer } i \text{ is visited} \\ 0, & \text{otherwise} \end{cases} \\ c &= \sum_x c_x x \end{aligned}$$

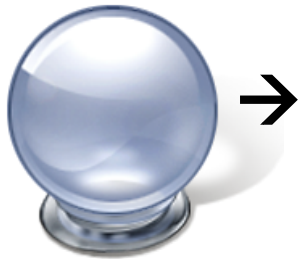
# General Subproblem

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Implicit representation of all variables

- Every possible solution to the subproblem is a variable

Optimization objective:



→ find variable with (the most) negative reduced cost

$$\text{Min } \hat{c} = \sum_x c_x x - \sum_i \pi_i a_i \quad a_i = \begin{cases} 1, & \text{if customer } i \text{ is visited} \\ 0, & \text{otherwise} \end{cases}$$

# Subproblem

Implicit representation of all variables

- Every possible solution to the subproblem is a variable

Optimization objective:



→ find variable with (the most) negative reduced cost

$$\text{Min } \hat{c} = \sum_x c_x x - \sum_i \pi_i a_i$$

$$a_i = \begin{cases} 1, & \text{if customer } i \text{ is visited} \\ 0, & \text{otherwise} \end{cases}$$

Subject to: Capacity constraints

Flow conservation constraints

**Shortest-path problem with resource constraints:  
Dynamic programming**

# Resources Constraint SPP

---

Resource  $r = 1, \dots, R$

Resource consumption  $t_{ij}^r > 0$  on each arc.

Resources window  $[a_i^r, b_i^r]$  at each node

- Resources level cannot go above  $b_i^r$  when node  $v_i$  is reached
- If  $t_{ij}^r$  is below  $a_i^r$  when node path reaches  $v_i$  then is it set to  $a_i^r$

# Resources Constraint SPP - DP

---

## Dynamic Programming Algorithm

- $L_i$  : list of labels associated with node  $v_i$
- label  $l = (c, T^1, \dots, T^R)$  where
  - a label represents a partial path from  $v_0$  to  $v_i$
  - $c$  is the cost of the label or
  - $T^r$  is the consumption level of resource  $r$
  - $v(l)$  is the node which to which  $l$  is associated

# Resources Constraint SPP - DP

---

Extending a label  $l = (c, T^1_i, \dots, T^R_i)$  from  $v_i$  to  $v_j$

- Create a label  $(c + c_{ij}, T^1 + t^1_{ij}, \dots, T^R + t^R_{ij})$ 
  - Making sure we respect  $[a^1_j, b^1_j], \dots, [a^R_j, b^R_j]$
- Insert the label in the list of labels associated with  $v_j$
- Apply **Dominance Rules**
  - Without such rules, the algorithm would enumerates all possible paths
- Resources constraints make sure the algorithm terminates



# Resources Constraint SPP - DP

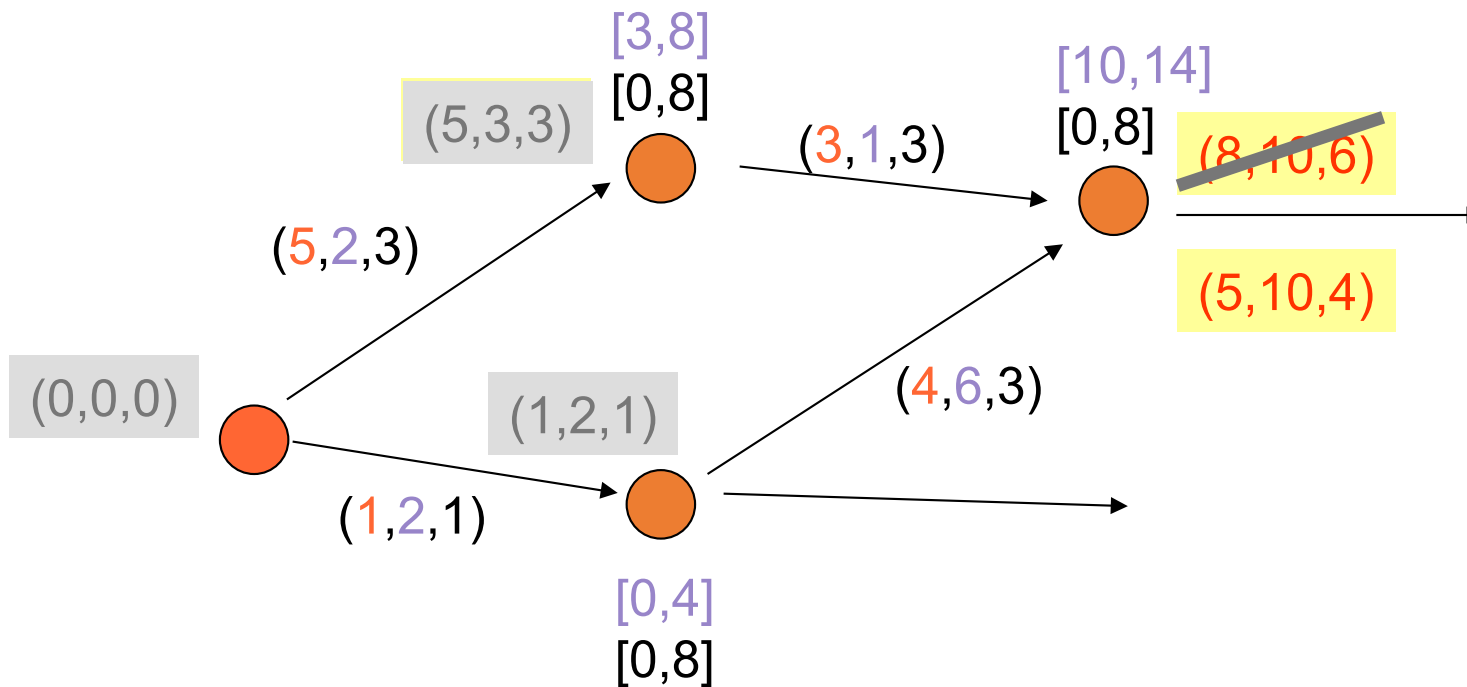
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Dominance Rules:  $I_1$  dominates  $I_2$  iff :

- $c(I_1) \leq c(I_2)$
- Every feasible **future extensions** of  $I_2$  will be feasible for  $I_1$ 
  - *Most often* we check that  $T_r(I_1) \leq T_r(I_2)$  for all  $r$

# Dominance: an example

label : (c, time, capacity)



# Subproblem – Constraint Programming

---

## "Arc Flow" model

### Objectives:

- Minimize:  $\sum_i (\text{ReducedCost}(i, S_i))$

### Variables:

- $S_i \in N$  Successor of node  $i$
- $V_i \in \{\text{False}, \text{True}\}$  Node  $i$  visited by current path
- $I_i \in [0..Capacity]$  Truck load after visit of node  $i$

### Constraints:

- $S_i = i \rightarrow V_i = \text{False}$  S-V Coherence constraints
- $\text{AllDiff}(S)$  Conservation of flow
- $\text{Circuit}(S)$  SubTour elimination constraint
- $S_i = j \rightarrow I_i + D_j = I_j$  Capacity constraints

+ Redundant Constraints from work on TSP(TW)

# Subproblem – Constraint Programming

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## ”Position” model

### Objectives:

- Minimize:  $\sum_k (\text{ReducedCost}(P_k, P_{k+1}))$

### Variables:

- $P_k \in N$  Node visited a position k
- $L_k \in [0..Capacity]$  Truck load after visiting position k

### Constraints:

- AllDiff(P)** Elementarity of the path
- $L_{k+1} = L_k + D_{P_k}$  Capacity constraints
- $P_k = \text{depot} \rightarrow P_{k+1} = \text{depot}$  Padding at the end of path

# Can you compare these models?

## "Arc Flow" model

### Objectives:

- Minimize:  $\sum_i (\text{ReducedCost}(i, S_i))$

### Variables:

- $S_i \in N$
- $V_i \in \{\text{False}, \text{True}\}$
- $I_i \in [0..Capacity]$

### Constraints:

- $S_i = i \rightarrow V_i = \text{False}$
- $\text{AllDiff}(S)$
- $\text{Circuit}(S)$
- $S_i = j \rightarrow I_i + D_j = I_j$

## "Position" model

### Objectives:

- Minimize:  $\sum_k (\text{ReducedCost}(P_k, P_{k+1}))$

### Variables:

- $P_k \in N$
- $L_k \in [0..Capacity]$

### Constraints:

- $\text{AllDiff}(P)$
- $L_{k+1} = L_k + D_{P_k}$
- $P_k = \text{depot} \rightarrow P_{k+1} = \text{depot}$

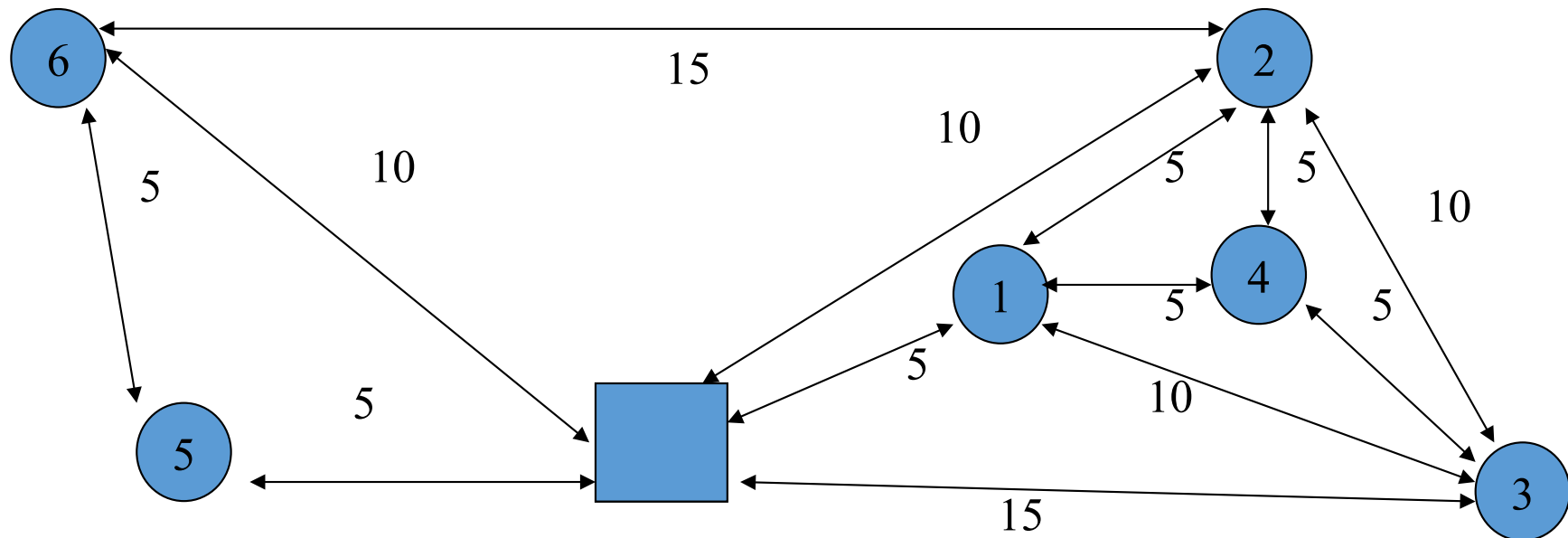


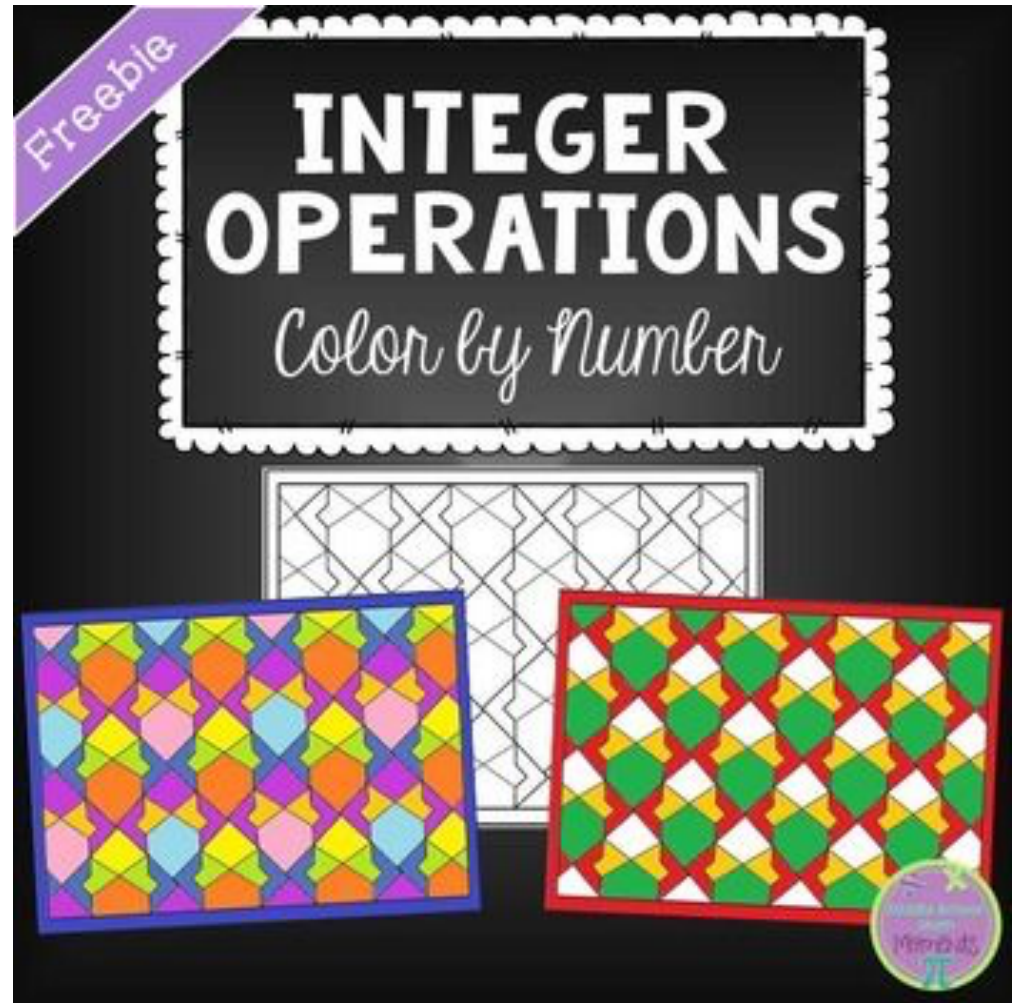
Column generation  
**In Practice**

*"I expect you all to be independent, innovative, critical thinkers who will do exactly as I say!"*

## DIY in Excell + CP Solver

- Solve the following VRP problem using ColGen, knowing that
  - A route can visit at most 4 customers





Branch-and-price

**Obtaining integer solutions**



# Branch-and-price

---

Column generation + MIP : Branch-and-price

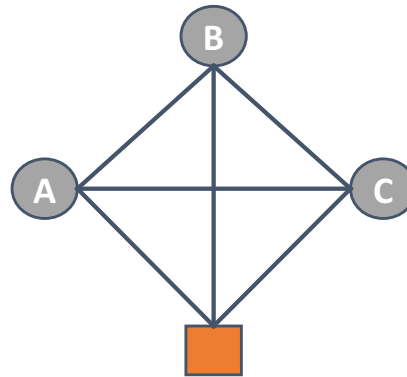
- How to obtain integer solutions?
  - Branch-and-bound -> solve LP relaxation at each node
  - Branch-and-price -> column generation to solve LP relaxation at each node

# Branch-and-price

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## Vehicle routing problem

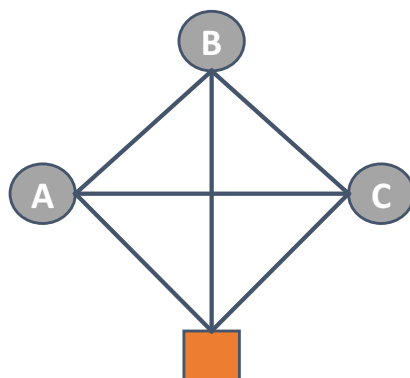
- Max 2 customers
- Cost of all arc : 1



# Branch-and-price

## Vehicle routing problem

- Max 2 customers
- Cost of all arc : 1

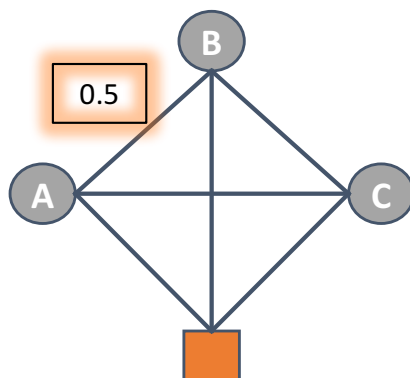


	$x_1$	$x_2$	$x_3$	
Min	3	3	3	
A :	1	1		= 1
B :	1		1	= 1
C :		1	1	= 1
OptSol:	0.5	0.5	0.5	<b>4.5</b>

# Branch-and-price

## Vehicle routing problem

- Max 2 customers
- Cost of all arc : 1

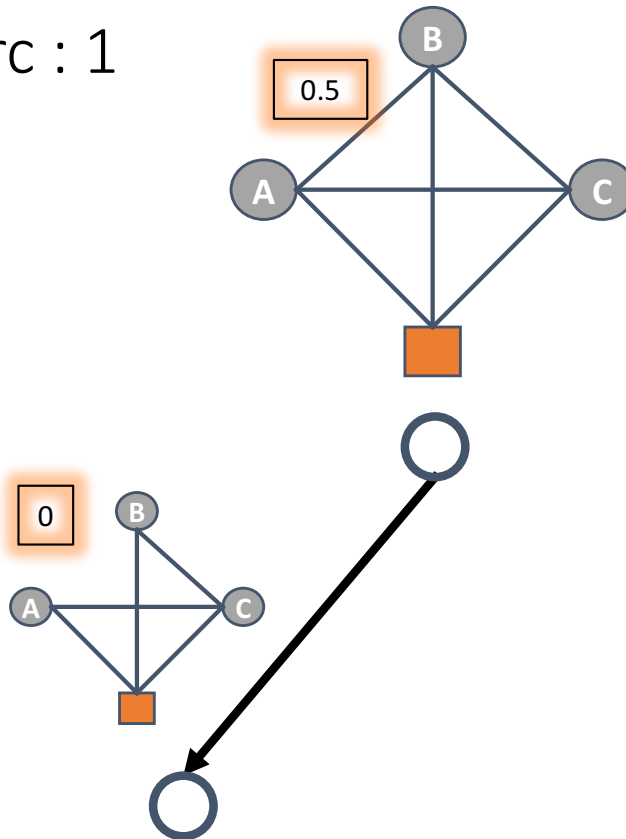


	$x_1$	$x_2$	$x_3$	
Min	3	3	3	
A :	1	1		= 1
B :	1		1	= 1
C :		1	1	= 1
OptSol:	0.5	0.5	0.5	4.5

# Branch-and-price

## Vehicle routing problem

- Max 2 customers
- Cost of all arc : 1



	$x_1$	$x_2$	$x_3$	
Min	3	3	3	
A :	1	1		= 1
B :	1		1	= 1
C :		1	1	= 1
OptSol:	0.5	0.5	0.5	<b>4.5</b>

	$x_1$	$x_2$	$x_3$	
Min	3	3	3	
A :	1	1		= 1
B :	1		1	= 1
C :		1	1	= 1

# Branch-and-price

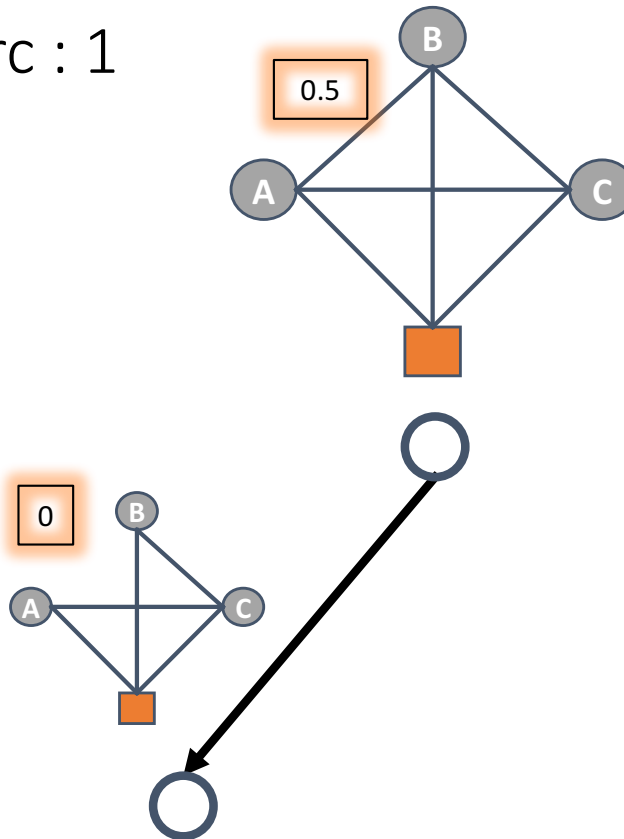
## Vehicle routing problem

- Max 2 customers
- Cost of all arc : 1

	$x_4$
	2
A :	1
B :	
C :	



	$x_1$	$x_2$	$x_3$	
Min	3	3	3	
A :	1	1		= 1
B :	1		1	= 1
C :		1	1	= 1

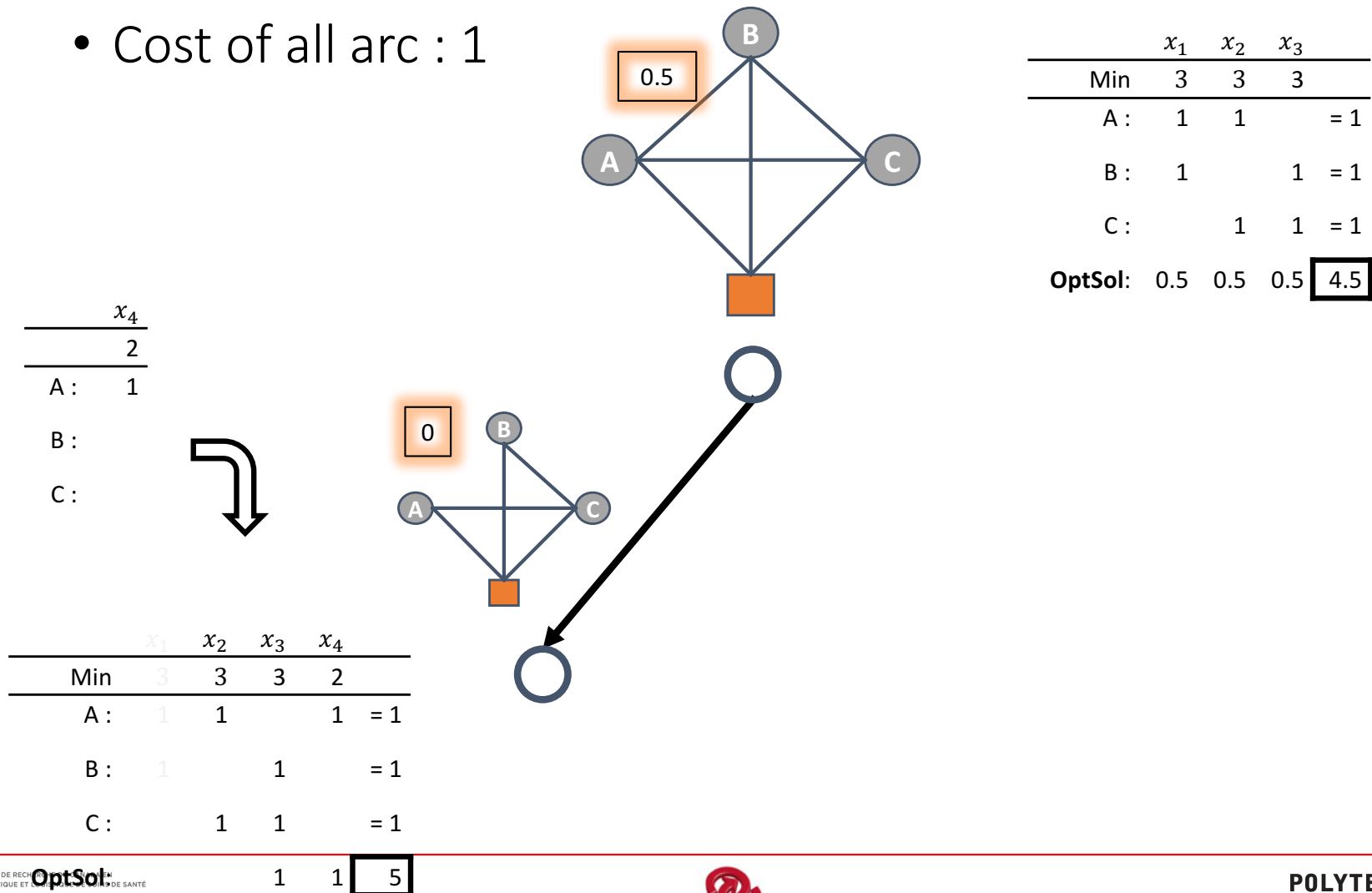


	$x_1$	$x_2$	$x_3$	
Min	3	3	3	
A :	1	1		= 1
B :	1		1	= 1
C :		1	1	= 1
OptSol:	0.5	0.5	0.5	<b>4.5</b>

# Branch-and-price

## Vehicle routing problem

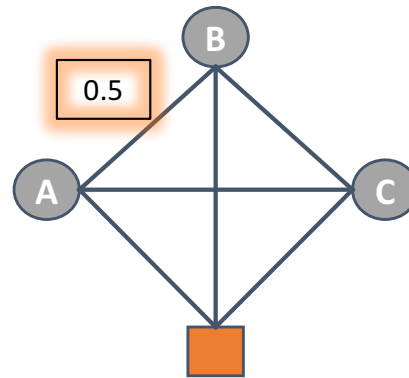
- Max 2 customers
- Cost of all arc : 1



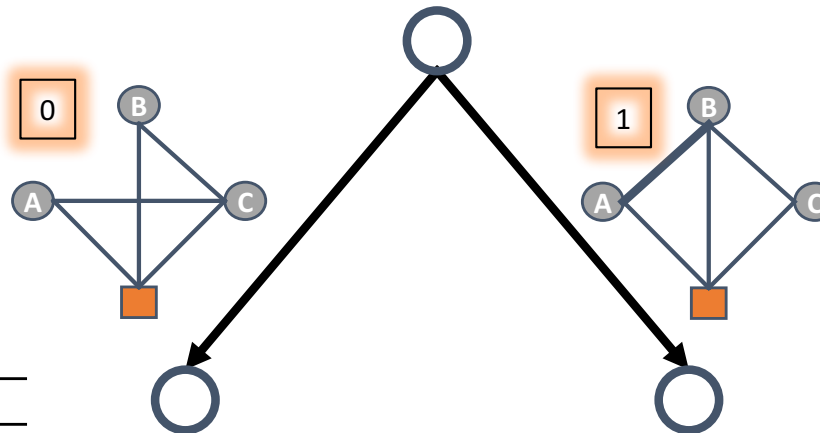
# Branch-and-price

## Vehicle routing problem

- Max 2 customers
- Cost of all arc : 1



	$x_1$	$x_2$	$x_3$	
Min	3	3	3	
A :	1	1		= 1
B :	1		1	= 1
C :		1	1	= 1
OptSol:	0.5	0.5	0.5	<b>4.5</b>



	$x_1$	$x_2$	$x_3$	$x_4$	
Min	3	3	3	2	
A :	1	1		1	= 1
B :	1		1		= 1
C :		1	1		= 1

	$x_1$	$x_2$	$x_3$	
Min	3	3	3	
A :	1	1		= 1
B :	1		1	= 1
C :		1	1	= 1

1	1	<b>5</b>
---	---	----------

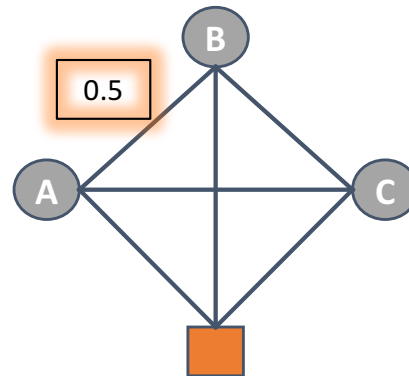


# Branch-and-price

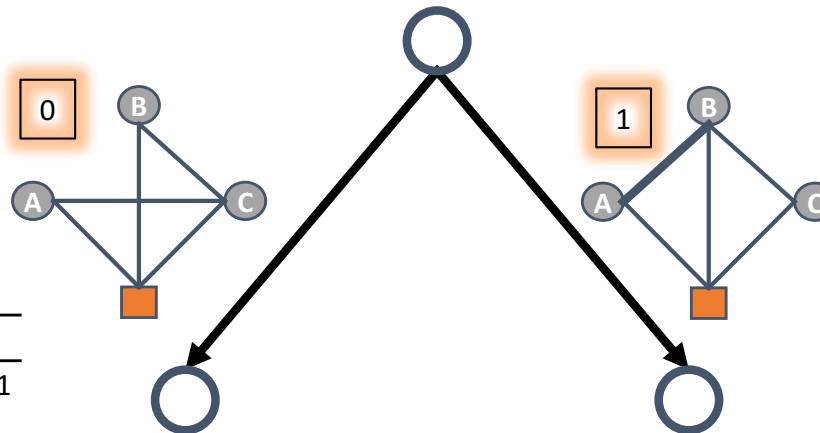
Vehicle routing problem

- Max 2 customers
- Cost of all arc : 1

Why branch on arc-flow variables?



	$x_1$	$x_2$	$x_3$	
Min	3	3	3	
A :	1	1		= 1
B :	1		1	= 1
C :		1	1	= 1
OptSol:	0.5	0.5	0.5	<b>4.5</b>



	$x_1$	$x_2$	$x_3$	$x_4$	
Min	3	3	3	2	
A :	1	1		1	= 1
B :	1		1		= 1
C :		1	1		= 1
OptSol:			1	1	<b>5</b>

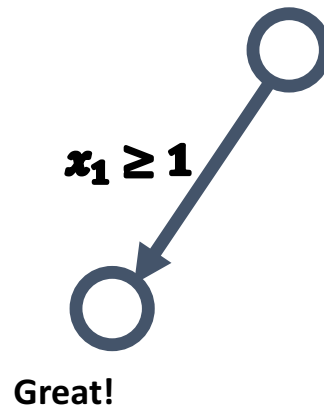
	$x_1$	$x_2$	$x_3$	$x_5$	
Min	3	3	3	2	
A :	1	1			= 1
B :	1		1		= 1
C :		1	1	1	= 1
OptSol:	1			1	<b>5</b>

# Branch-and-price

---

Branching possibilities

- Branch on master variables

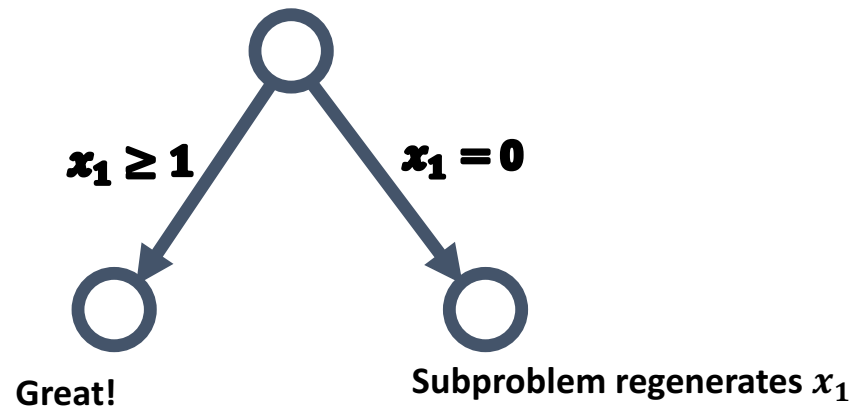


# Branch-and-price

---

## Branching possibilities

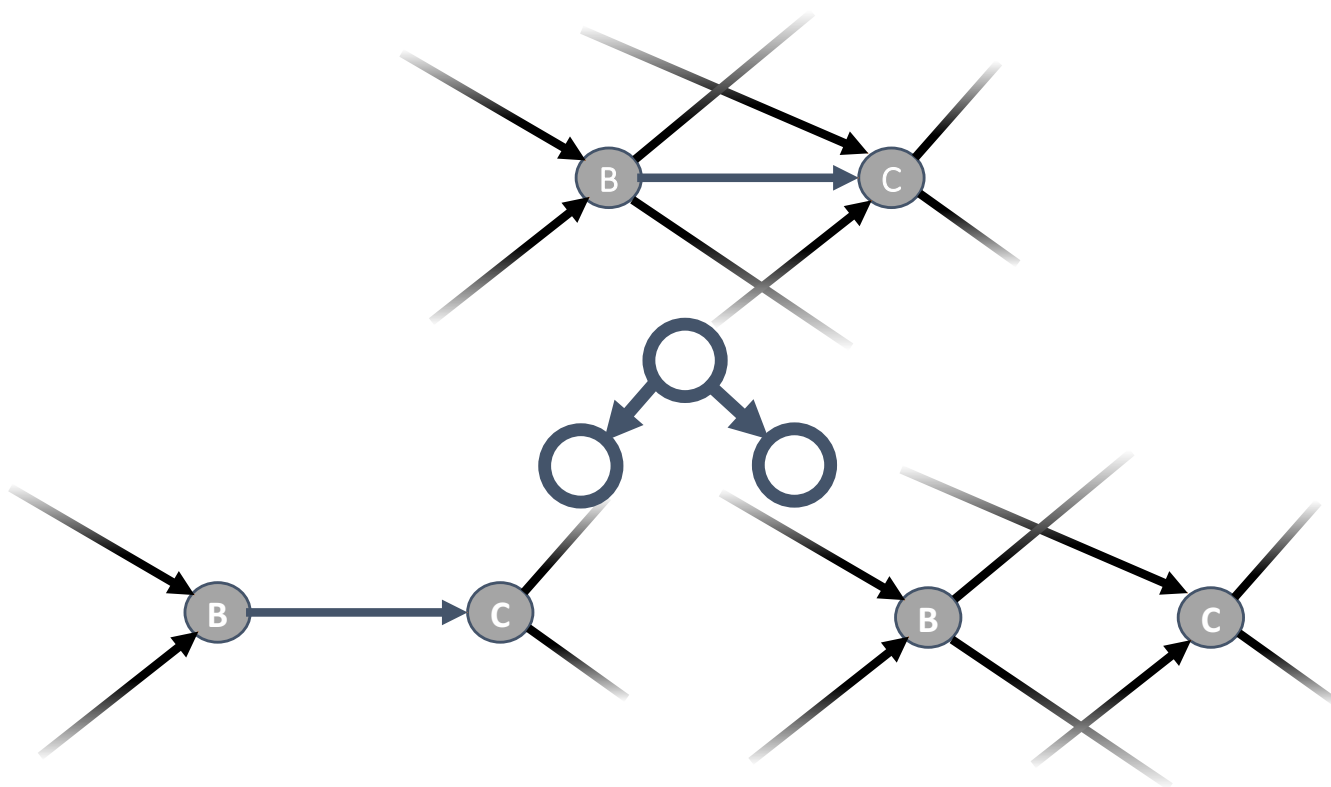
- Branch on master variables



# Branch-and-price

## Branching possibilities

- Branch on master variables... NO!
- Branch on subproblem variables

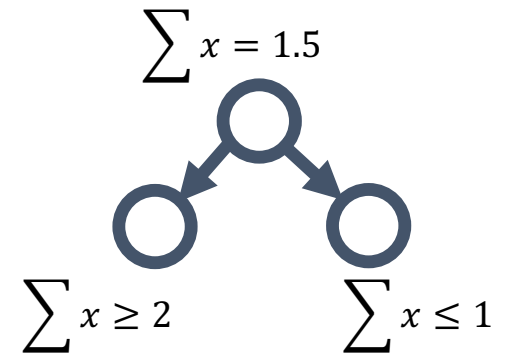


# Branch-and-price

## Branching possibilities

- Branch on master variables... NO!
- Branch on subproblem variables
- Branch on the master problem constraints
  - **BUT** adding a constraints  $c$  **requires** its dual value  $\pi_c$  must be handled in the subproblems
  - Example: Branch on the total number of vehicle used

Best branching for  
shift scheduling problem





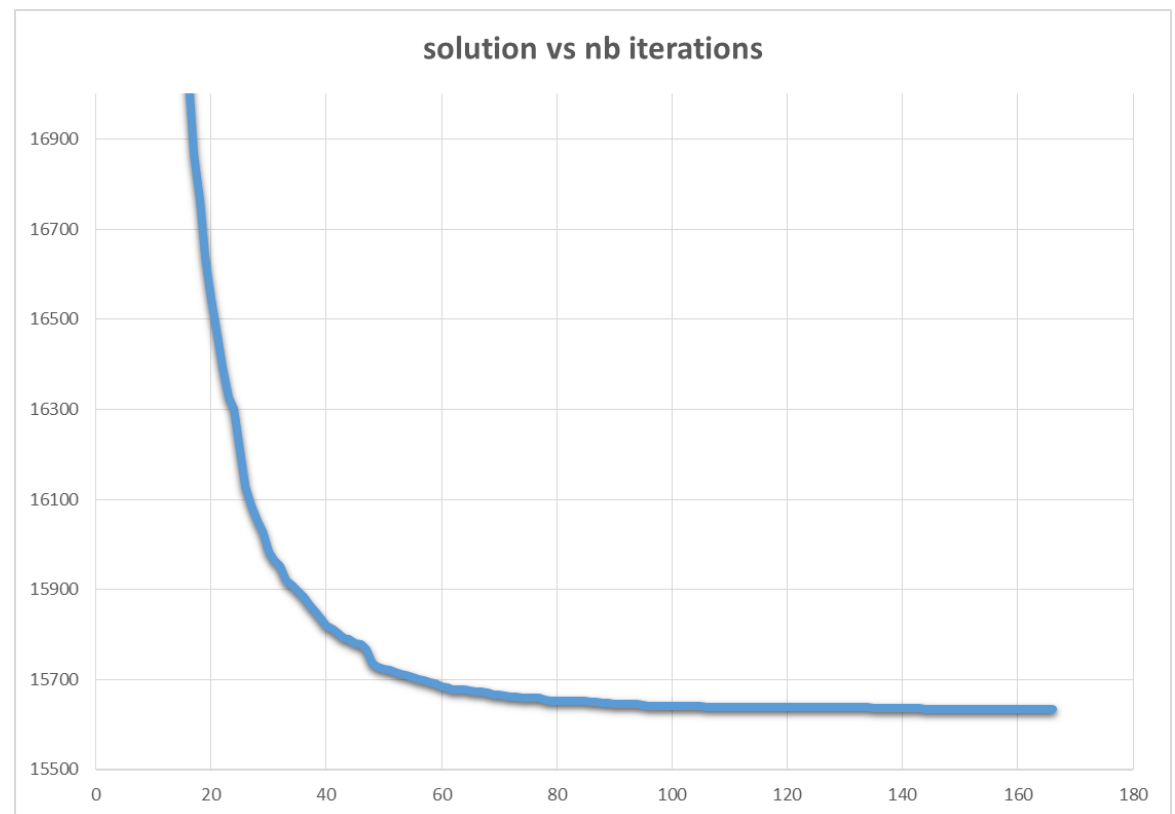
Applied column generation

## Main Challenges

# Applied column generation

## Evolution of costs

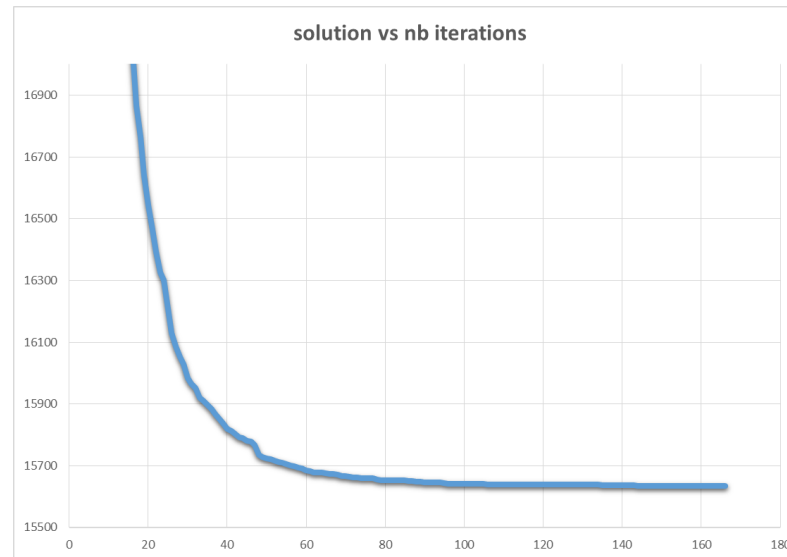
- Long convergence time



# Applied column generation

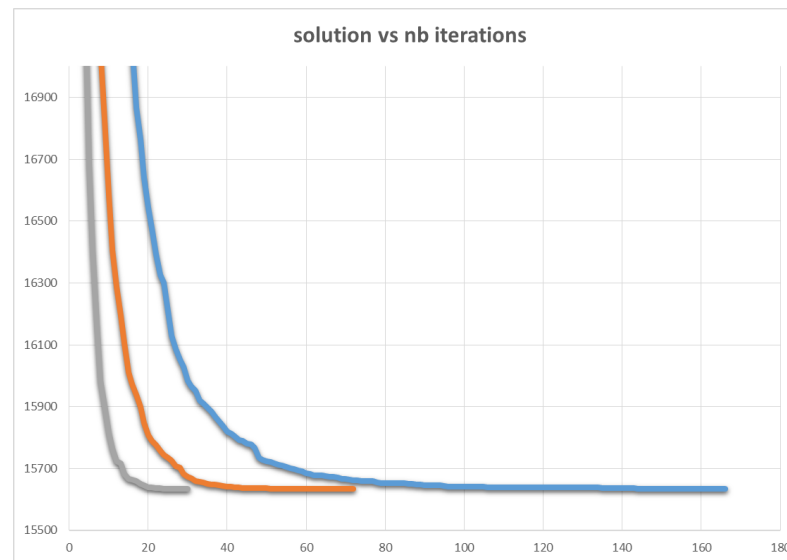
## Evolution of costs

- Long convergence time



## Speed-up techniques

- Spend more time to generate new columns
- Delete variables in RMP





# Applied column generation

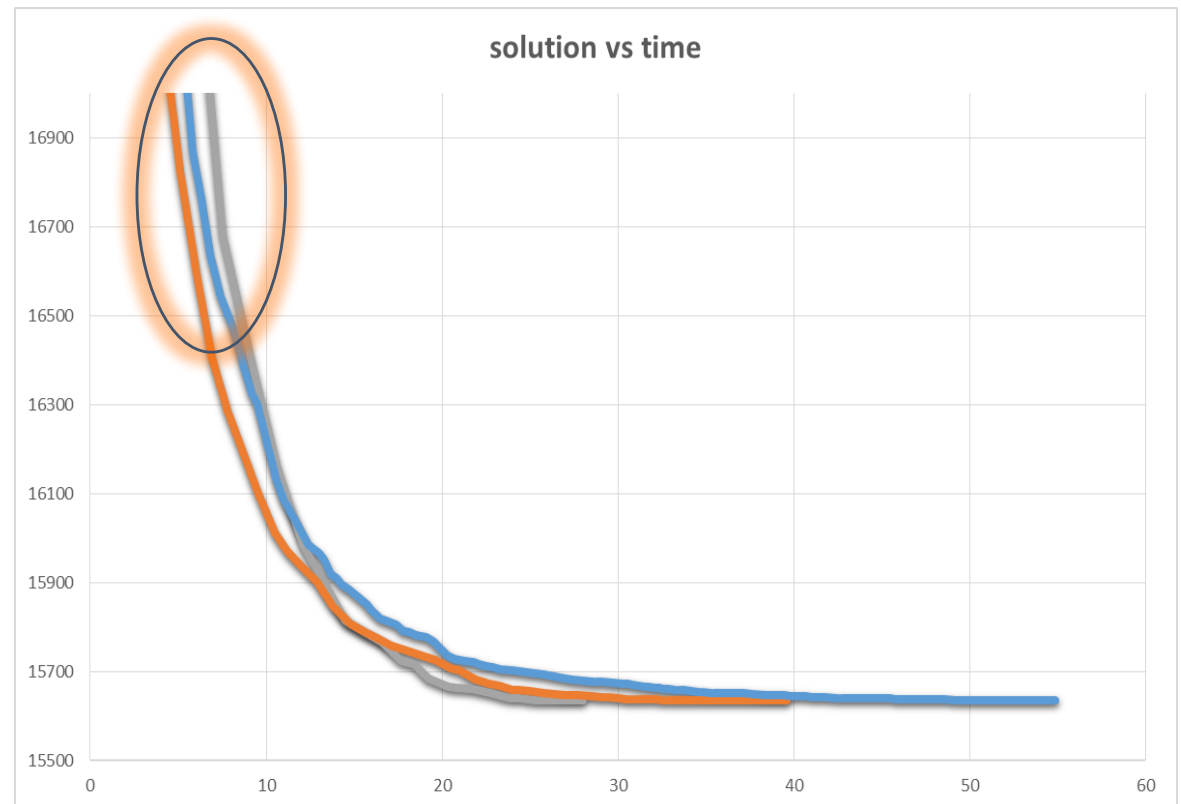
## Evolution of costs

- Long convergence time

## Speed-up techniques

- Spend more time to generate new columns
- Delete variables in RMP

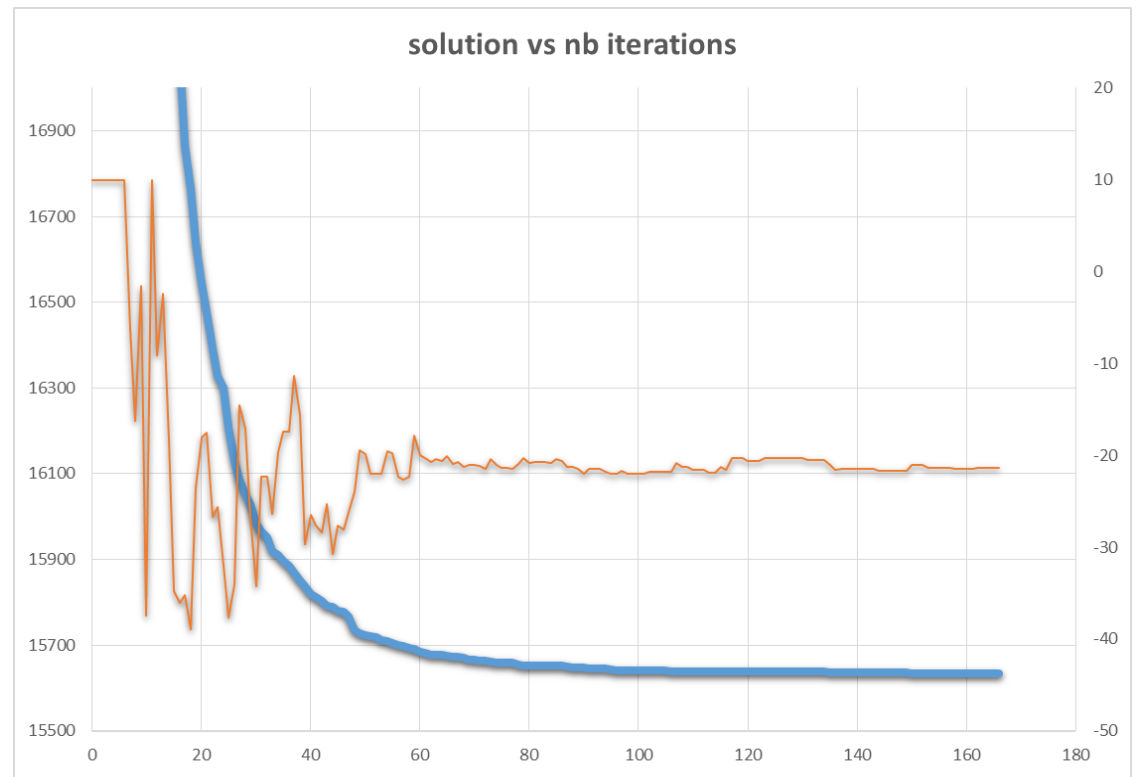
Balance between  
subproblems and  
master problem



# Applied column generation

## Stabilization

- Duals are extreme points
- Master problem is degenerated
- Tail-off effect is due to difficulty finding the right dual vector





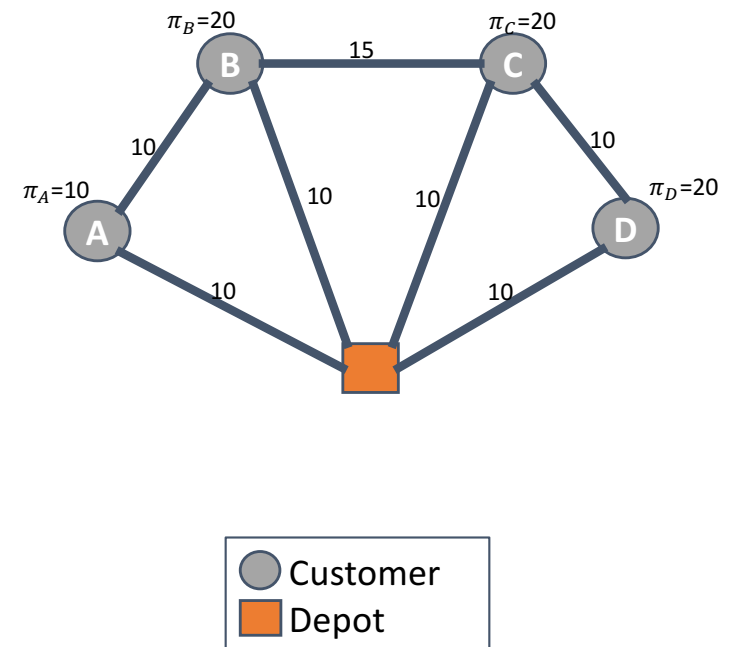
A quick look at

## **Stabilization issues**

# Column Generation

## Stabilization

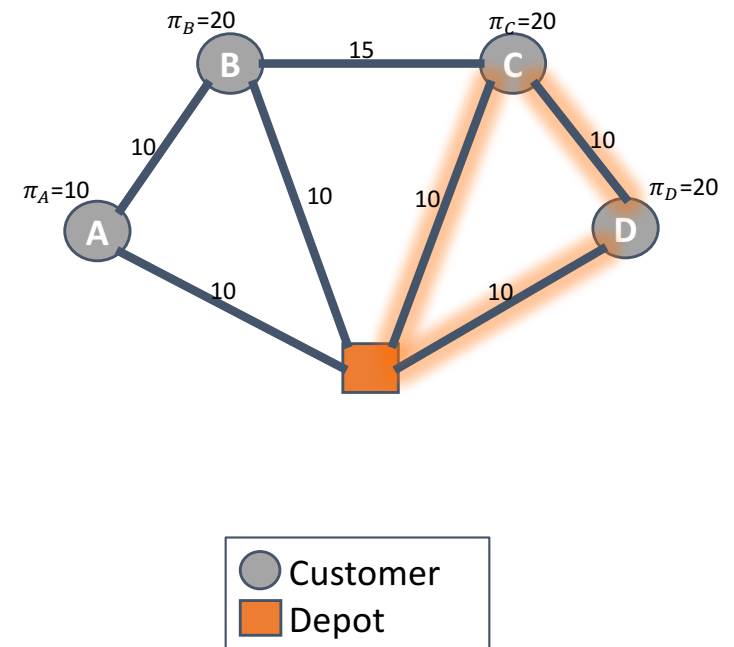
	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	
$\hat{c}$	10	0	0	0	0	$\pi_i$
A:	1				1	= 1 10
B:		1			1	= 1 20
C:			1			= 1 20
D:				1		= 1 20
		0	1	1	1	70



# Column Generation

## Stabilization

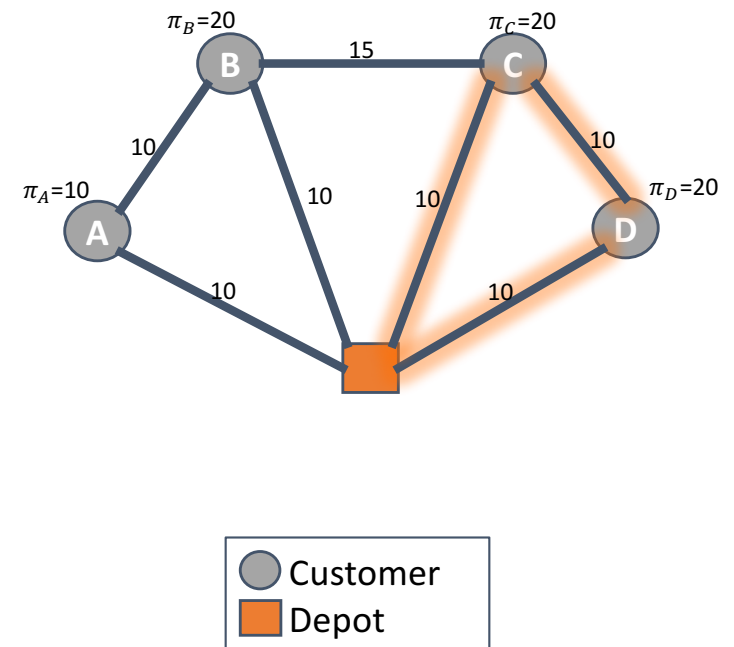
	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	
$\hat{c}$	10	0	0	0	0	$\pi_i$
A:	1				1	= 1 10
B:		1			1	= 1 20
C:			1			= 1 20
D:				1		= 1 20
		0	1	1	1	70



# Column Generation

## Stabilization

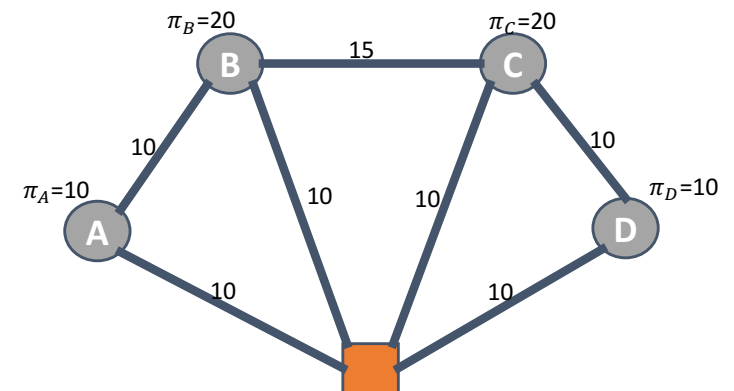
	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	
$\hat{c}$	10	0	0	0	0	-10	$\pi_i$
A:	1				1	= 1	10
B:		1			1	= 1	20
C:			1			1 = 1	20
D:				1		1 = 1	20
		0	1	1	1		70



# Column Generation

## Stabilization

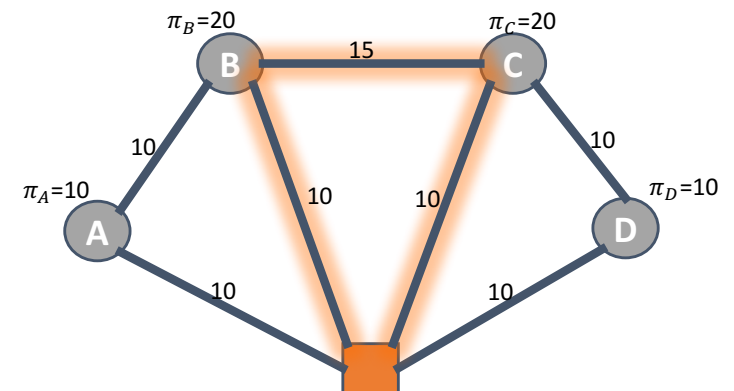
	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	
$\hat{c}$	10	0	0	10	0	0	$\pi_i$
A:	1				1		= 1 10
B:		1			1		= 1 20
C:			1			1	= 1 20
D:				1		1	= 1 10
		0	0		1	1	60



# Column Generation

## Stabilization

	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	
$\hat{c}$	10	0	0	10	0	0	$\pi_i$
A:	1				1	= 1	10
B:		1			1	= 1	20
C:			1			1 = 1	20
D:				1		1 = 1	10
		0	0		1	1	60

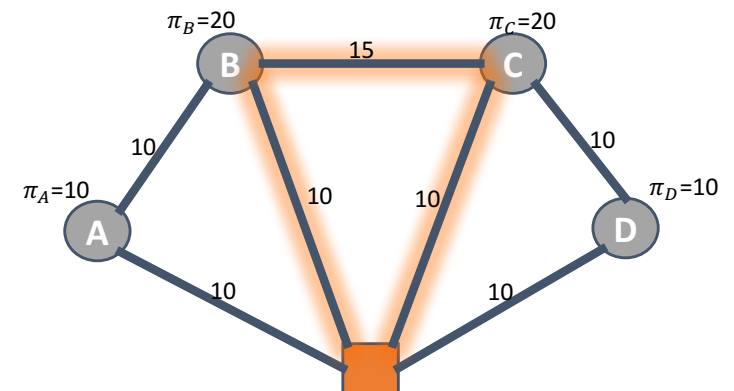




# Column Generation

## Stabilization

	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$	
$\hat{c}$	10	0	0	10	0	0	-5	$\pi_i$
A:	1				1			= 1 10
B:		1			1		1	= 1 20
C:			1			1	1	= 1 20
D:				1		1		= 1 10
		0	0		1	1		60

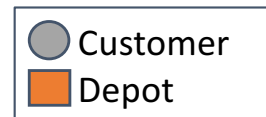
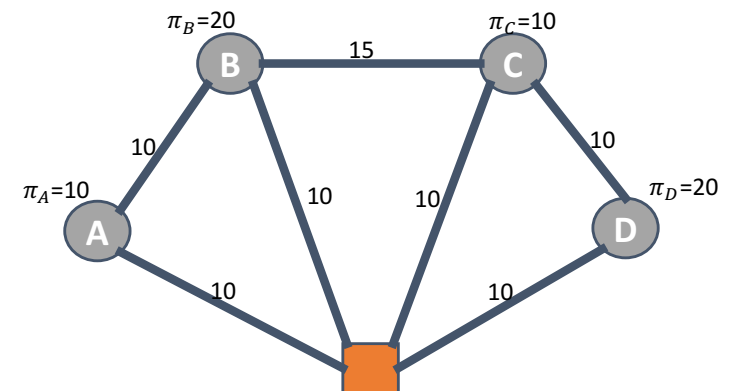


# Column Generation

## Stabilization

	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$	
$\hat{c}$	10	0	10	0	0	0	5	$\pi_i$
A:	1				1			= 1 10
B:		1			1		1	= 1 20
C:			1			1	1	= 1 10
D:				1		1		= 1 20
		0		0	1	1		60

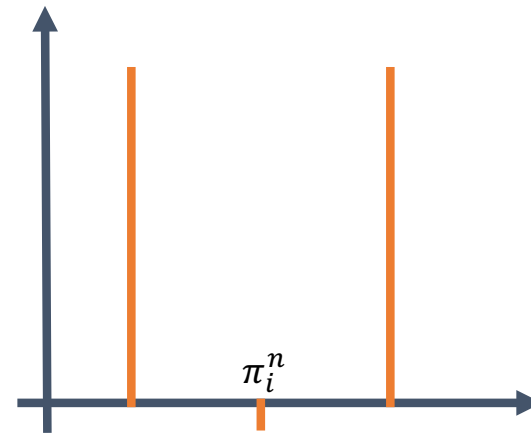
BUT THIS  
COLUMN  
IS USELESS



# Column Generation

Stabilization!

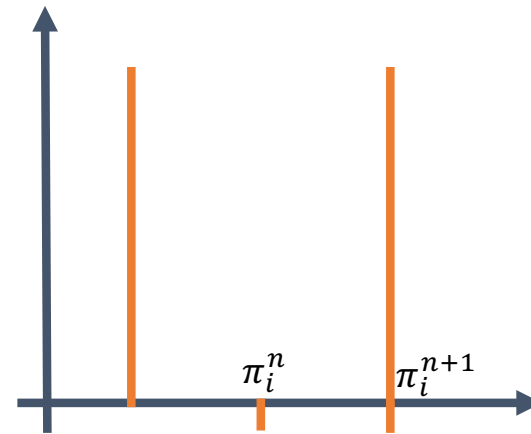
- What to do?
- Popular technique
  - Box penalization



# Column Generation

Stabilization!

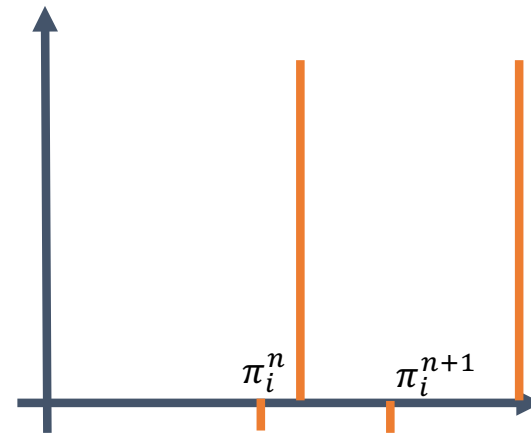
- What to do?
- Popular technique
  - Box penalization



# Column Generation

Stabilization!

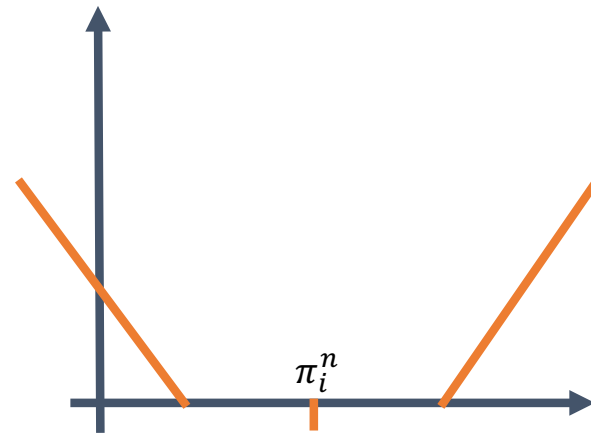
- What to do?
- Popular technique
  - Box penalization



# Column Generation

Stabilization!

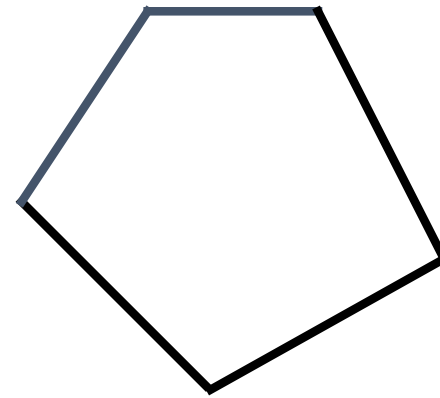
- What to do?
- Popular technique
  - Box penalization



# Column Generation

---

Optimal dual space



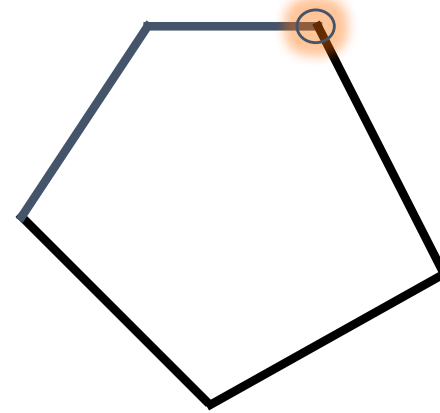
Stabilization!

- What to do?
- Popular technique
  - Box penalization
- Interior point stabilization

# Column Generation

---

Optimal dual space



Stabilization!

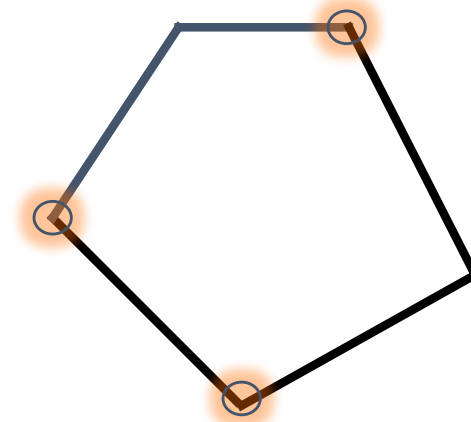
- What to do?
- Popular technique
  - Box penalization
- Interior point stabilization
  - Adding a variable to the primal is equivalent to adding a cut to the dual



# Column Generation

---

Optimal dual space

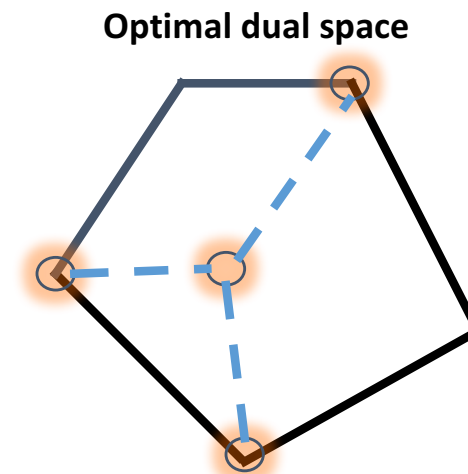


## Stabilization!

- What to do?
- Popular technique
  - Box penalization
- Interior point stabilization
  - Find multiple dual optimal extreme points

# Column Generation

	Average time	Average nb Iterations
Unstabilized	384.4 s	72.6
Box penalization	389.1 s	61.0
IPS	277.9 s	37.1



## Stabilization!

- What to do?
- Popular technique
  - Box penalization
- Interior point stabilization
  - Find multiple dual optimal extreme points
  - Do a linear combination

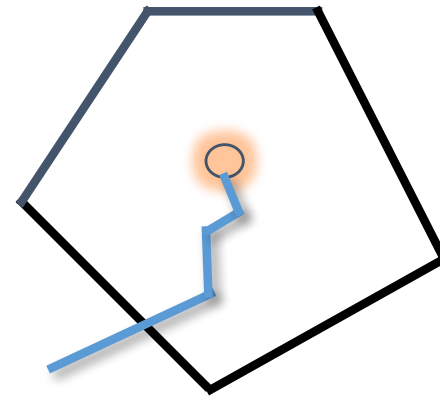
# Column Generation

---

## Stabilization!

- What to do?
- Popular technique
  - Box penalization
- Interior point stabilization
  - Find multiple dual optimal extreme points
    - Do a linear combination
  - **Simple idea: barrier algorithm without crossover**

Optimal dual space





*Back to the Primal*

**Finding good solution fast:  
An Homecare Application**

# Problem Definition

---

- Problem Definition
- Mathematical Formulation
- Resolution Method
- Computation Results
- Conclusion

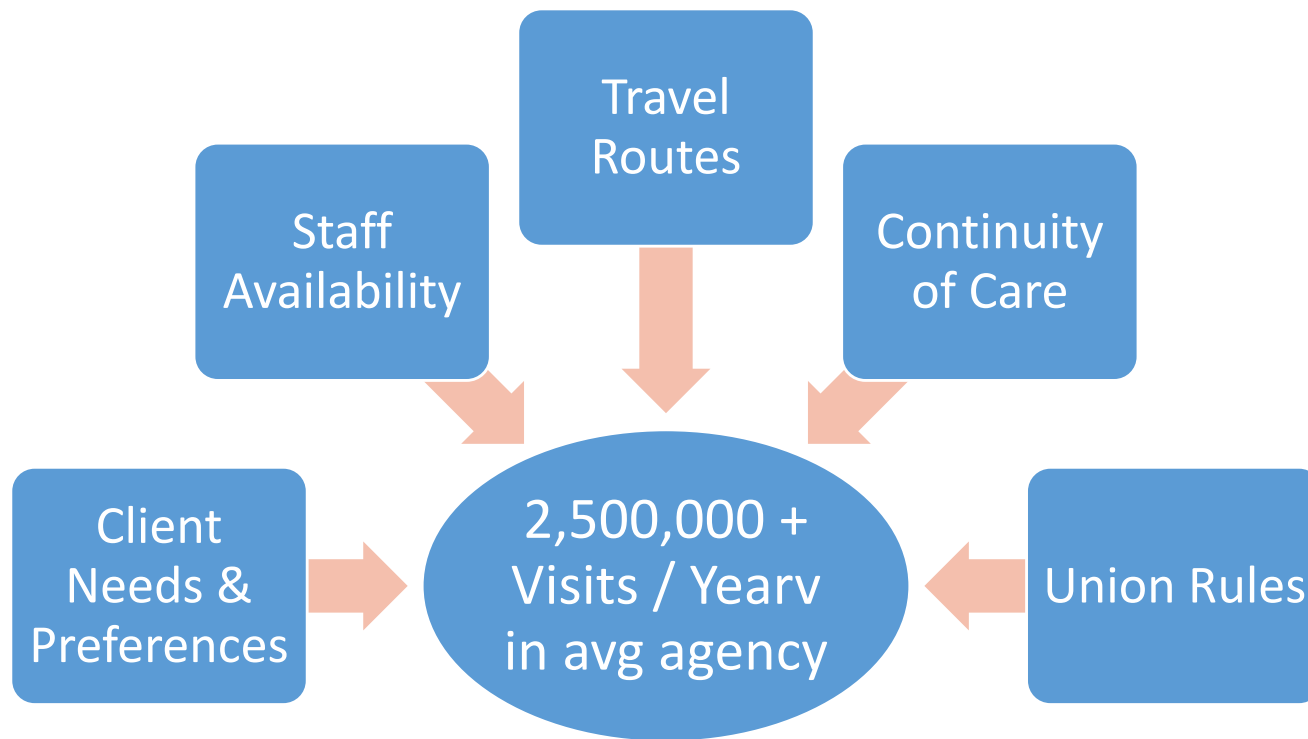
# The home care in Canada

---

- People want to **stay at home** as long as possible
- In 2012, approximately **2.2 million** people relied on home care services
- For the same cares, a patient at home costs **90% less** than a patient at the hospital
- Homecare services is one of the **fastest growing** market in the US and Canada

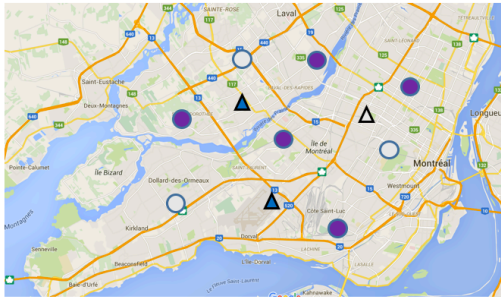
# The Scheduling Challenge

---

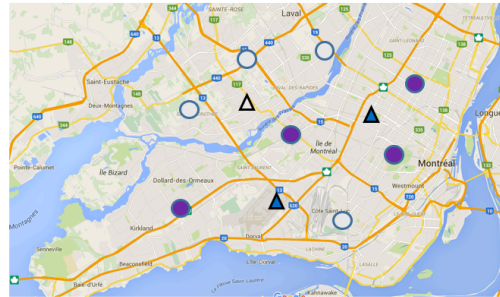


# An example

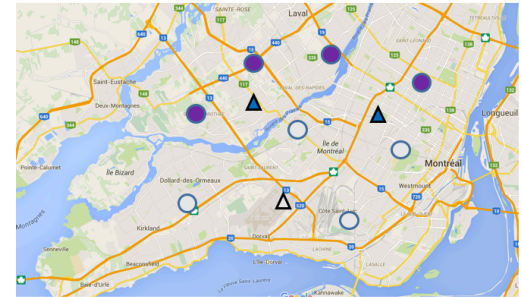
Monday



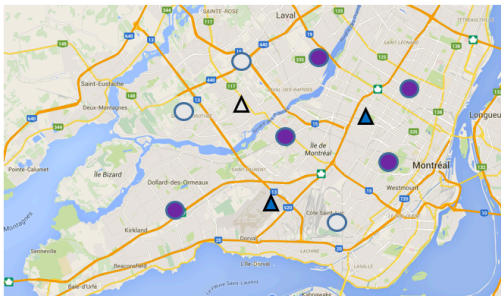
Tuesday



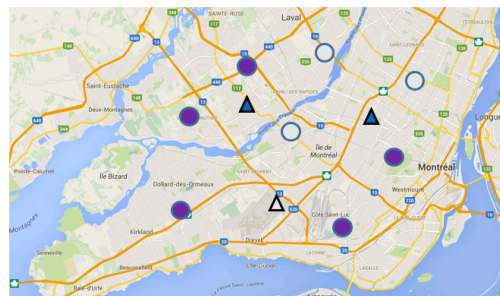
Wednesday



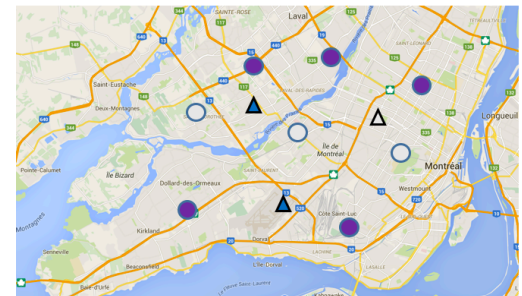
Thursday



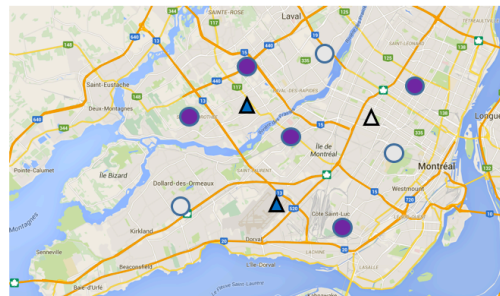
Friday



Saturday



Sunday



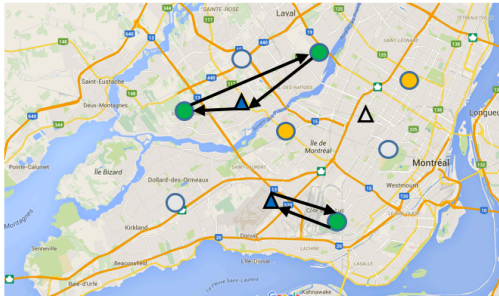
- Available day for the patient
- ▲ Work day of the nurse
- △ Patient/Nurse not available

*Each patient needs 3 visits*

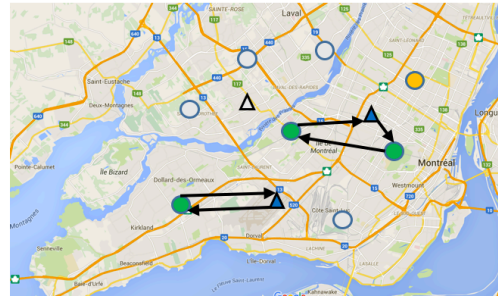


# An example

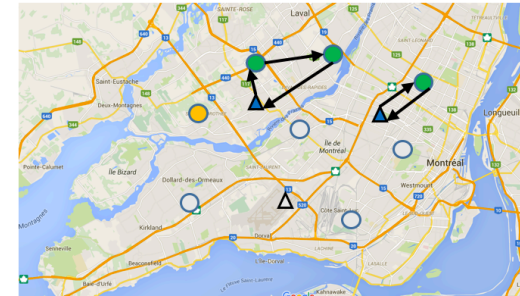
Monday



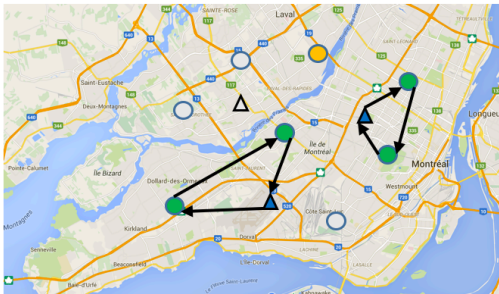
Tuesday



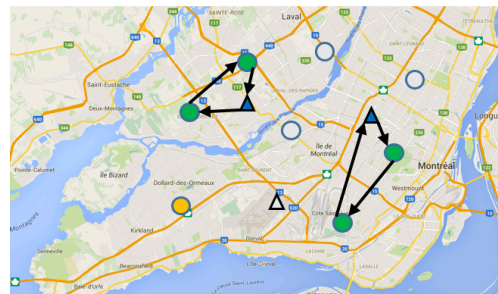
Wednesday



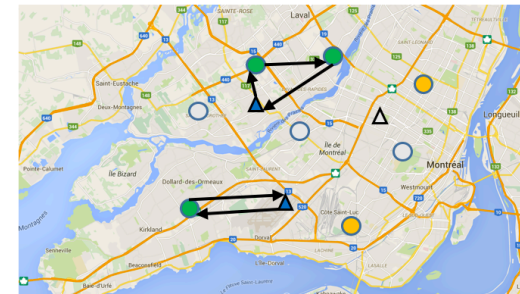
Thursday



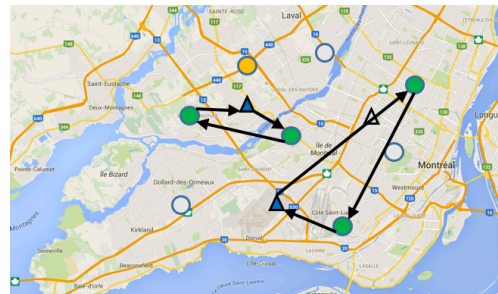
Friday



Saturday



Sunday



- Unused available day
- Used available day
- △ Patient/Nurse not available

# Problem Definition

---

- This Homcare routing problem (HHCRSP) can be described as mix between an **assignment problem**

Hard constraints	Soft constraints
<ul style="list-style-type: none"><li>• Mandatory requirements : nurse skills, type of care, ...</li><li>• Forbidden nurses</li></ul>	<ul style="list-style-type: none"><li>• Continuity of care</li><li>• Optional requirements</li></ul>

# Problem Definition

---

- The HHCRSP can be described as mix between an **assignment problem** and a **multi-attributes VRP**

Hard constraints	Soft constraints
<ul style="list-style-type: none"><li>• Mandatory requirements : nurse skills, type of care, ...</li><li>• Forbidden nurses</li><li>• Time windows</li><li>• Available days</li><li>• Workdays</li><li>• Time-dependent travel time</li></ul>	<ul style="list-style-type: none"><li>• Continuity of care</li><li>• Optional requirements</li><li>• Travel time</li><li>• Min/Max worktime week</li><li>• Min/Max worktime workday</li><li>• Number of visits over the week</li></ul>

# Problem Definition

- The HHCRSP can be described as mix between an **assignment problem** and a **multi-attributes VRP**

Hard constraints	Soft constraints
<ul style="list-style-type: none"><li>• Mandatory requirements : nurse skills, type of care, ...</li><li>• Forbidden nurses</li><li>• Time windows</li><li>• Available days</li><li>• Workdays</li><li>• Time-dependent travel time</li></ul>	<ul style="list-style-type: none"><li>• Continuity of care</li><li>• Optional requirements</li><li>• Travel time</li><li>• Min/Max worktime week</li><li>• Min/Max worktime workday</li><li>• Number of visits over the week</li></ul>

Objective function = weighted sum

# Mathematical Formulation

---

- Problem Definition
- **Mathematical Formulation**
- Resolution Method
- Computation Results
- Conclusion

# Formulation

---

- The HHCRSP can be formulated as a **set partitioning** problem
- The decision variables correspond to the **feasible routes for each nurse** for each one of his/her workdays

# Set partitioning model

Use the route  $\omega$

$P$  : Patients  
 $N$  : Nurses  
 $\Omega$  : Routes

$$\underset{x}{\text{minimize}} \quad \sum_{\omega \in \Omega} c_{\omega} x_{\omega} + C \cdot \sum_{n \in N} (o_n + u_n) + U \cdot \sum_{p \in P} z_p$$

$$\text{subject to} \quad \sum_{\omega \in \Omega_d} a_{\omega,p} x_{\omega} \leq 1 \quad \forall p \in P, \forall d \in A_d$$

$$\sum_{\omega \in \Omega} a_{\omega,p} x_{\omega} + z_p = n_p \quad \forall p \in P$$

$$\sum_{\omega \in \Omega_d \cap \Omega_n} x_{\omega} \leq 1 \quad \forall n \in N, \forall d \in W_d$$

$$\sum_{\omega \in \Omega} l_{\omega} x_{\omega} + u_n \geq \min_n \quad \forall n \in N$$

$$\sum_{\omega \in \Omega} l_{\omega} x_{\omega} - o_n \leq \max_n \quad \forall n \in N$$

$$x_{\omega} \in \{0, 1\} \quad \forall \omega \in \Omega$$

$$z_p \in \mathbb{N} \quad \forall p \in P$$

$$o_n, u_n \geq 0 \quad \forall n \in N$$

# Set partitioning model

Overtime of the nurse

$P$  : Patients  
 $N$  : Nurses  
 $\Omega$  : Routes

$$\begin{aligned}
 &\underset{x}{\text{minimize}} && \sum_{\omega \in \Omega} c_{\omega} x_{\omega} + C \cdot \sum_{n \in N} (o_n + u_n) + U \cdot \sum_{p \in P} z_p \\
 &\text{subject to} && \sum_{\omega \in \Omega_d} a_{\omega,p} x_{\omega} \leq 1 && \forall p \in P, \forall d \in A_d \\
 &&& \sum_{\omega \in \Omega} a_{\omega,p} x_{\omega} + z_p = n_p && \forall p \in P \\
 &&& \sum_{\omega \in \Omega_d \cap \Omega_n} x_{\omega} \leq 1 && \forall n \in N, \forall d \in W_d \\
 &&& \sum_{\omega \in \Omega} l_{\omega} x_{\omega} + u_n \geq \min_n && \forall n \in N \\
 &&& \sum_{\omega \in \Omega} l_{\omega} x_{\omega} - o_n \leq \max_n && \forall n \in N \\
 &&& x_{\omega} \in \{0, 1\} && \forall \omega \in \Omega \\
 &&& z_p \in \mathbb{N} && \forall p \in P \\
 &&& o_n, u_n \geq 0 && \forall n \in N
 \end{aligned}$$



# Set partitioning model

Under-used time of the nurse

$P$  : Patients  
 $N$  : Nurses  
 $\Omega$  : Routes

$$\begin{aligned}
 & \underset{x}{\text{minimize}} && \sum_{\omega \in \Omega} c_{\omega} x_{\omega} + C \cdot \sum_{n \in N} (o_n + u_n) + U \cdot \sum_{p \in P} z_p \\
 & \text{subject to} && \sum_{\omega \in \Omega_d} a_{\omega, p} x_{\omega} \leq 1 && \forall p \in P, \forall d \in A_d \\
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 \end{aligned}$$

# Set partitioning model

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 & \underset{x}{\text{minimize}} && \sum_{\omega \in \Omega} c_{\omega} x_{\omega} + C \cdot \sum_{n \in N} (o_n + u_n) + U \cdot \sum_{p \in P} z_p \\
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 & && o_n, u_n \geq 0 && \forall n \in N
 \end{aligned}$$

Non-scheduled visits

$P$  : Patients  
 $N$  : Nurses  
 $\Omega$  : Routes

# Set partitioning model

$P$  : Patients  
 $N$  : Nurses  
 $\Omega$  : Routes

$$\underset{x}{\text{minimize}} \quad \sum_{\omega \in \Omega} c_{\omega} x_{\omega} + C \cdot \sum_{n \in N} (o_n + u_n) + U \cdot \sum_{p \in P} z_p$$

$$\text{subject to} \quad \sum_{\omega \in \Omega_d} a_{\omega,p} x_{\omega} \leq 1 \quad \forall p \in P, \forall d \in A_d$$

*Max 1 visit per day*

$$\sum_{\omega \in \Omega} a_{\omega,p} x_{\omega} + z_p = n_p \quad \forall p \in P$$

$$\sum_{\omega \in \Omega_d \cap \Omega_n} x_{\omega} \leq 1 \quad \forall n \in N, \forall d \in W_d$$

$$\sum_{\omega \in \Omega} l_{\omega} x_{\omega} + u_n \geq \min_n \quad \forall n \in N$$

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*Max 1 visit per day*

$$\sum_{\omega \in \Omega} a_{\omega,p} x_{\omega} + z_p = n_p \quad \forall p \in P$$

*Nb visits per week*

$$\sum_{\omega \in \Omega_d \cap \Omega_n} x_{\omega} \leq 1 \quad \forall n \in N, \forall d \in W_d$$

$$\sum_{\omega \in \Omega} l_{\omega} x_{\omega} + u_n \geq \min_n \quad \forall n \in N$$

$$\sum_{\omega \in \Omega} l_{\omega} x_{\omega} - o_n \leq \max_n \quad \forall n \in N$$

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 $N$  : Nurses  
 $\Omega$  : Routes

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*Nb visits per week*

$$\sum_{\omega \in \Omega_d \cap \Omega_n} x_{\omega} \leq 1 \quad \forall n \in N, \forall d \in W_d$$

*Route per day*

$$\sum_{\omega \in \Omega} l_{\omega} x_{\omega} + u_n \geq \min_n \quad \forall n \in N$$

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 $N$  : Nurses  
 $\Omega$  : Routes

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*Max 1 visit per day*

$$\sum_{\omega \in \Omega} a_{\omega,p} x_{\omega} + z_p = n_p \quad \forall p \in P$$

*Nb visits per week*

$$\sum_{\omega \in \Omega_d \cap \Omega_n} x_{\omega} \leq 1 \quad \forall n \in N, \forall d \in W_d$$

*Route per day*

$$\sum_{\omega \in \Omega} l_{\omega} x_{\omega} + u_n \geq \min_n \quad \forall n \in N$$

*Minimum worktime*

$$\sum_{\omega \in \Omega} l_{\omega} x_{\omega} - o_n \leq \max_n \quad \forall n \in N$$

*Maximum worktime*

$$x_{\omega} \in \{0, 1\} \quad \forall \omega \in \Omega$$

$$z_p \in \mathbb{N} \quad \forall p \in P$$

$$o_n, u_n \geq 0 \quad \forall n \in N$$

# Ways to solve the problem

---

- Find the routes in a reasonable computation time is complex, the possibilities are :
  - Solve a heuristic Branch-And-Price using a column generation → Does not allow a current primal solution
  - Adapt a metaheuristic framework and add it some enhancements to make it the most efficient

# Outline

---

- Problem Definition
- Mathematical Formulation
- **Resolution Method**
- Computation Results
- Conclusion



# Methodology

---

- Our algorithm is based on 2 main components :
  - An **ALNS-based** framework
  - A **heuristic concentration** method

# Adaptive Large Neighborhood Search

- ALNS: introduced by Ropke and Pisinger in 2006
- Considers :
  - A large number of visits
  - A large set of constraints
- Allows to test different operators associated with different strategies

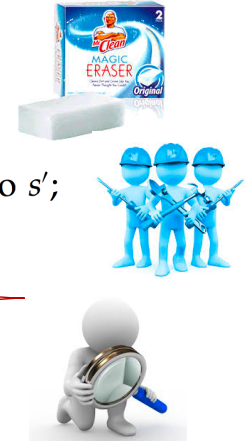
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## ALGORITHM 1: LNS HEURISTIC.

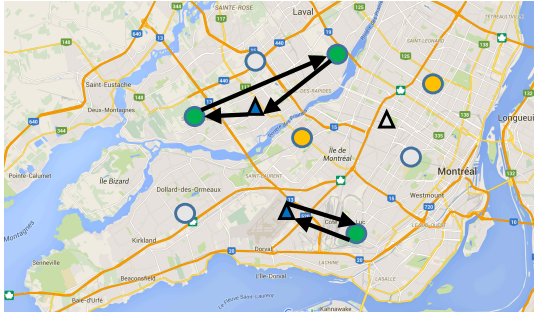
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```
1 Function LNS( $s \in \{solutions\}, q \in \mathbb{N}$ )
2   solution  $s_{best} = s$ ;
3   repeat
4      $s' = s$ ;
5     remove  $q$  requests from  $s'$ 
6     reinsert removed requests into  $s'$ ;
7     if ( $f(s') < f(s_{best})$ ) then
8        $s_{best} = s'$ ;
9     if accept( $s', s$ ) then
10       $s = s'$ ;
11   until stop-criterion met
12 return  $s_{best}$ ;
```

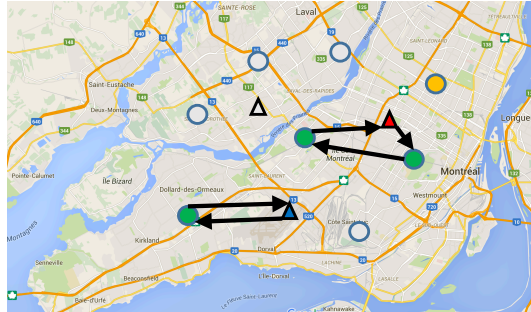
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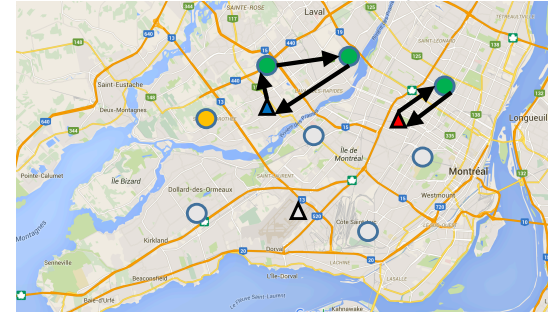
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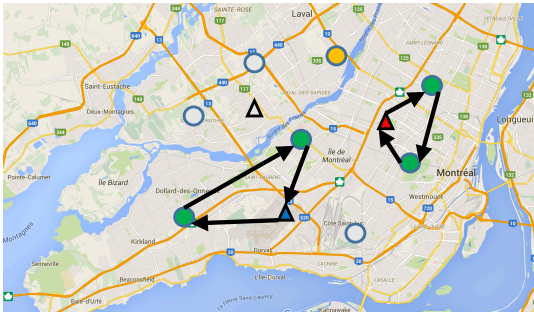
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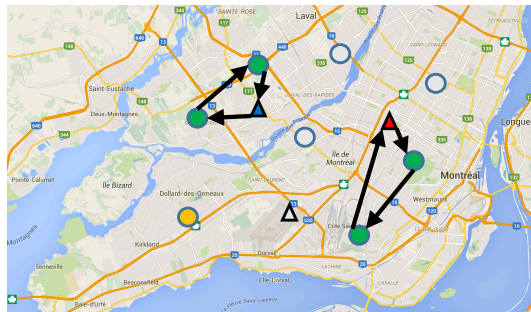
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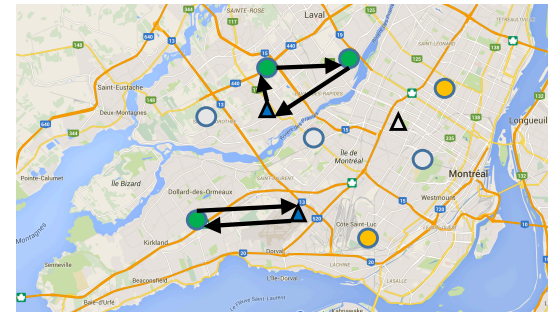
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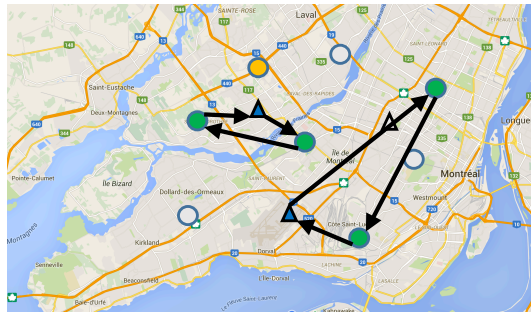
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Saturday

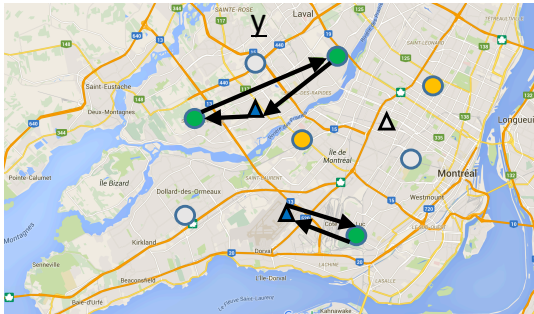


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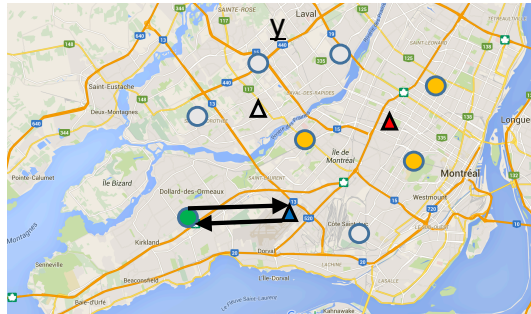


- ▲ Chosen nurse
- Unused available day
- Used available day

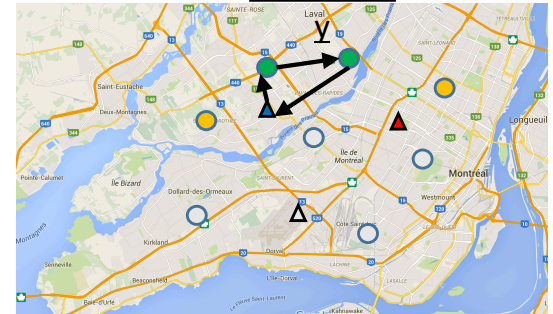
Monda



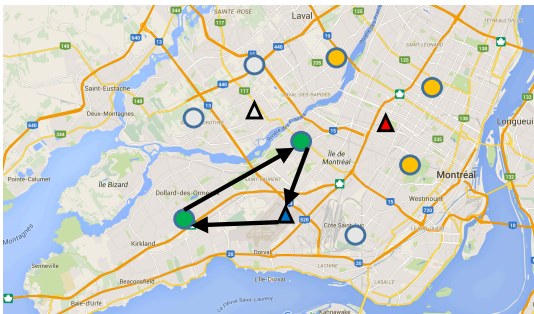
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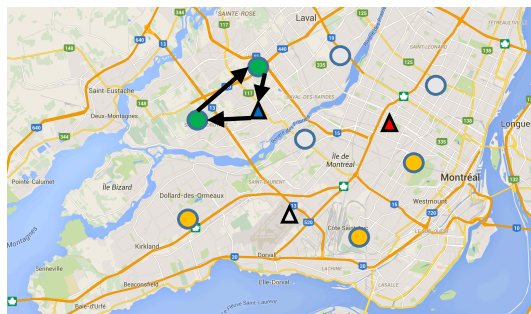
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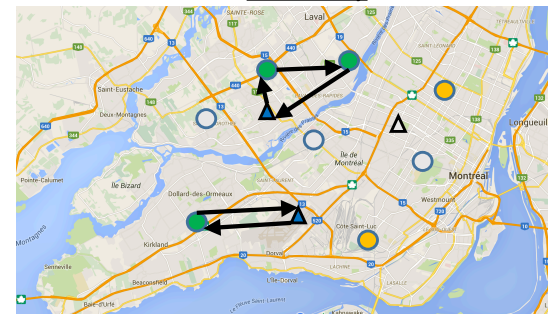
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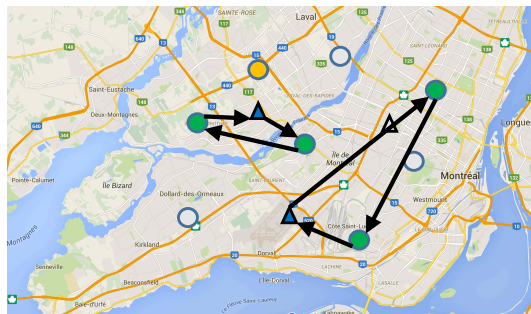
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Saturday



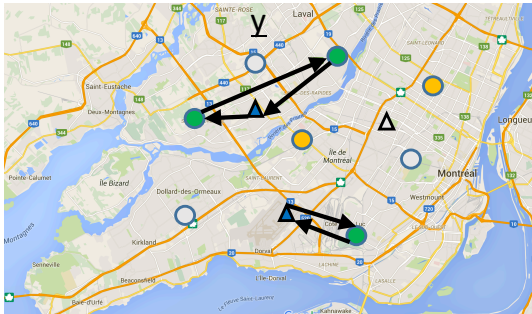
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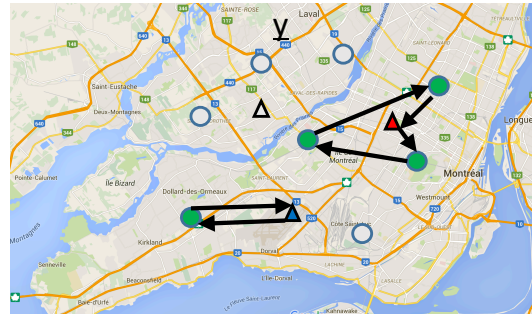
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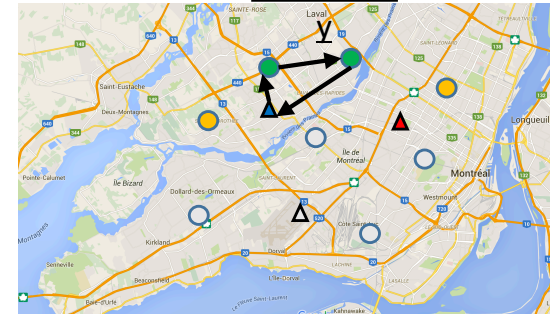
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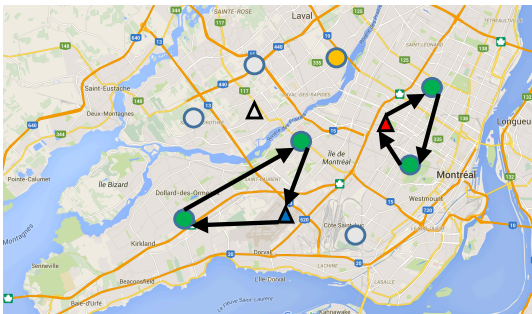
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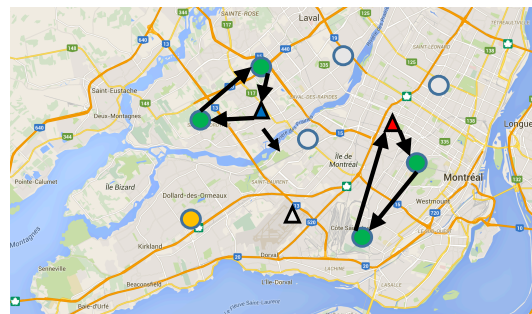
Wednesda



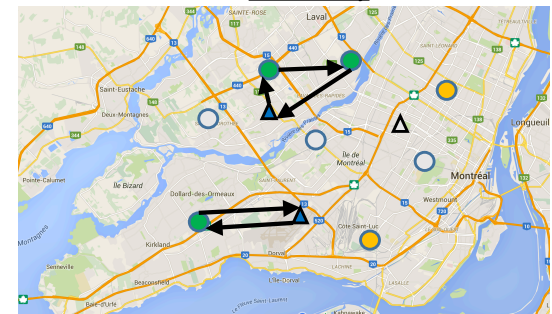
Thursday



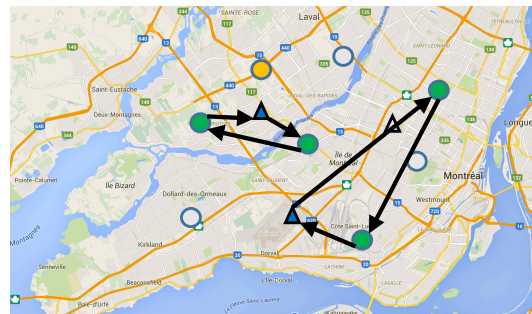
Friday



Saturday



Sunday

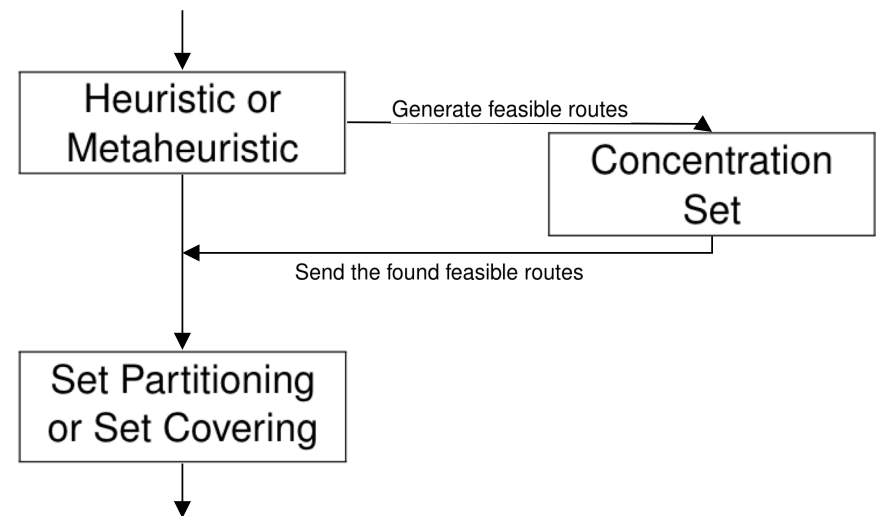


- ▲ Chosen nurse
- Unused available day
- Used available day

# Heuristic concentration

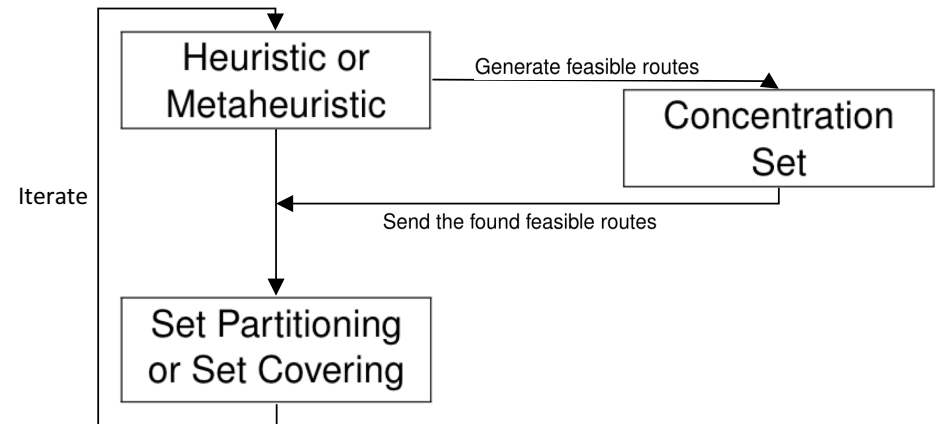
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- The heuristic concentration principle has been proposed by **Rosing et al.** in 1996
- The goal is to **keep the generated feasible routes** during the heuristic or metaheuristic then use these routes in the resolution of a **set partitioning**



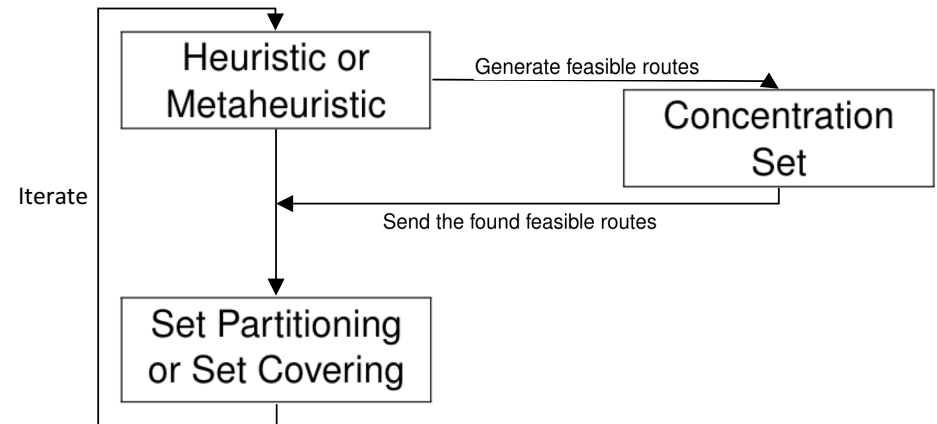
# Heuristic concentration

- Our version of the HC is close to the one developed by **Subramanian et al.** in 2013. They implemented an **ILS-RVND + set part** method
- They **iteratively call** the set partitioning to **quickly** guide the search to a **good solution**



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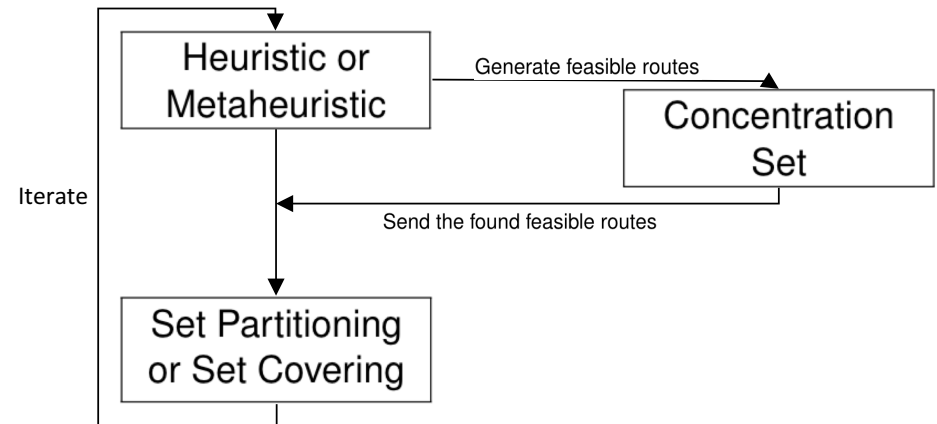


**PROBLEM** : Set partitioning in MIP = **Slow !**



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- They **iteratively call** the set partitioning to **quickly** guide the search to a **good solution**



**PROBLEM** : Set partitioning in MIP = **Slow !**

**SOLUTION** : **Relax it !**

# Overview of the method

---

Find an initial solution ;

**while** *No termination criteria met* **do**

$s \leftarrow \text{currentSolution}$  ;

    Select and apply a destroy operator on  $s$  ;

    Select and apply a repair operator on  $s$  ;

    Analyze the solution  $s$  ;

**if** *A end of segment is met* **then**

        Do the relaxed HC method ;

        Apply the local search ;

        Reset the operators' scores ;

**end**

**end**

Return the best solution found ;

# Overview of the method

---

Find an initial solution ;

*Find an initial solution heuristically*

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Do the relaxed HC method ;

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Reset the operators' scores ;

*Update the operators' scores*

**end**

**end**

Return the best solution found ;

# Relaxed heuristic concentration

$$\begin{aligned}
 & \underset{x}{\text{minimize}} && \sum_{\omega \in \Omega} c_{\omega} x_{\omega} + C \cdot \sum_{n \in N} (o_n + u_n) + U \cdot \sum_{p \in P} z_p \\
 & \text{subject to} && \sum_{\omega \in \Omega_d} a_{\omega, p} x_{\omega} \leq 1 && \forall p \in P, \forall d \in A_d \\
 & && \sum_{\omega \in \Omega} a_{\omega, p} x_{\omega} + z_p = n_p && \forall p \in P \\
 & && \sum_{\omega \in \Omega_d \cap \Omega_n} x_{\omega} \leq 1 && \forall n \in N, \forall d \in W_d \\
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 & && \sum_{\omega \in \Omega} l_{\omega} x_{\omega} - o_n \leq \max_n && \forall n \in N \\
 & && x_{\omega} \in \{0, 1\} && \forall \omega \in \Omega \\
 & && z_p \in \mathbb{N} && \forall p \in P \\
 & && o_n, u_n \geq 0 && \forall n \in N
 \end{aligned}$$

# Relaxed heuristic concentration

$$\begin{aligned}
 &\underset{x}{\text{minimize}} && \sum_{\omega \in \Omega} c_{\omega} x_{\omega} + C \cdot \sum_{n \in N} (o_n + u_n) + U \cdot \sum_{p \in P} z_p \\
 &\text{subject to} && \sum_{\omega \in \Omega_d} a_{\omega,p} x_{\omega} \leq 1 && \forall p \in P, \forall d \in A_d \\
 &&& \sum_{\omega \in \Omega} a_{\omega,p} x_{\omega} + z_p = n_p && \forall p \in P \\
 &&& \sum_{\omega \in \Omega_d \cap \Omega_n} x_{\omega} \leq 1 && \forall n \in N, \forall d \in W_d \\
 &&& \sum_{\omega \in \Omega} l_{\omega} x_{\omega} + u_n \geq \min_n && \forall n \in N \\
 &&& \sum_{\omega \in \Omega} l_{\omega} x_{\omega} - o_n \leq \max_n && \forall n \in N \\
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 &&& z_p \geq 0 && \forall p \in P \\
 &&& o_n, u_n \geq 0 && \forall n \in N
 \end{aligned}$$

We then call a **constructive heuristic** based on the **LP solution**

```

L : list of the route sorted by decreasing order of  $x_{\omega}$ 
forall route  $\omega$  in L do
    forall visit  $v$  in  $\omega$  do
        if the schedule of the visit is possible then
            schedule the visit in the route  $\omega$  ;
        end
    end
end
    
```

# Heuristic Concentration

---

## Best Solution

<i>Route 1</i>
<i>Route 2</i>
<i>Route 3</i>

## Concentration Set

<i>Route 1</i>
<i>Route 2</i>
<i>Route 3</i>

Iteration : 0

# Heuristic Concentration

---

## Best Solution

<i>Route 1</i>
<i>Route 4</i>
<i>Route 3</i>

## Concentration Set

<i>Route 1</i>
<i>Route 2</i>
<i>Route 3</i>
<i>Route 4</i>
<i>Route 5</i>

Iteration : 145



# Heuristic Concentration

## Best Solution

<i>Route 7</i>
<i>Route 4</i>
<i>Route 12</i>

## Concentration Set

<i>Route 1</i>
<i>Route 2</i>
<i>Route 3</i>
<i>Route 4</i>
<i>Route 5</i>
<i>Route 6</i>
<i>Route 7</i>
<i>Route 8</i>
<i>Route 9</i>
<i>Route 10</i>
<i>Route 11</i>
<i>Route 12</i>

Iteration : 319

# Heuristic Concentration

## Concentration Set

[illegible]

Iteration : 1000  $\rightarrow$  Solve the relaxed set partitioning

# Heuristic Concentration

## Concentration Set



## Relaxed set partitioning solution

# Heuristic Concentration

---

New Solution

---

Heuristic Concentration Selection

---

*Route 11*

*Route 32*

*Route 45*

*Route 75*

Iteration : 1000

# Heuristic Concentration

---

## New Solution

<i>Route 11</i>
<i>Route 32</i>

## Heuristic Concentration Selection

<i>Route 11</i>	
<i>Route 32</i>	
<i>Route 45</i>	
<i>Route 75</i>	

Iteration : 1000

# Heuristic Concentration

## New Solution

<i>Route 11</i>
<i>Route 32</i>
<i>Route 45</i>

?

## Heuristic Concentration Selection

<i>Route 11</i>	
<i>Route 32</i>	
<i>Route 45</i>	
<i>Route 75</i>	

Iteration : 1000

# Heuristic Concentration

## New Solution

<i>Route 11</i>
<i>Route 32</i>
<i>Route 45</i>

## Heuristic Concentration Selection

<i>Route 11</i>	
<i>Route 32</i>	
<i>Route 45</i>	
<i>Route 75</i>	

→ And we analyse the new solution

Iteration : 1000

# Overview of the method

Find an initial solution ;

*Find an initial solution heuristically*

**while** *No termination criteria met* **do**

$s \leftarrow \text{currentSolution}$  ;

Select and apply a destroy operator on  $s$  ;

*Remove a subset of the visits*

Select and apply a repair operator on  $s$  ;

*Insert the non-scheduled visits*

Analyze the solution  $s$  ;

*Update the best / current solutions*

**if** *A end of segment is met* **then**

Do the relaxed HC method ;

*Apply a heuristic concentration*

Apply the local search ;

*Apply a local search*

Reset the operators' scores ;

*Update the operators' scores*

**end**

**end**

Return the best solution found ;



# Classic ALNS operators

---

Classic **Destroy** operators :

Worst removal → Visits which cost the most

# Classic ALNS operators

---

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Worst removal → Visits which cost the most

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Classic **Repair** operators :

Greedy heuristic → Scheduled at lowest cost

# Classic ALNS operators

---

## Classic **Destroy** operators :

- Worst removal → Visits which cost the most
- Random Removal → Randomly select  $q$  visits
- Related removal → Randomly select a visit and remove it and the  $q-1$  most related

## Classic **Repair** operators :

- Greedy heuristic → Scheduled at lowest cost
- Regret-2/Regret-3 → Take into account the regret after insertion

# New Operators

---

New **Destroy** operators :

Random Patient → Randomly select a patient and remove all his visits

# New Operators

---

New **Destroy** operators :

Random Patient → Randomly select a patient and remove all his visits

Flexible patient → Remove the most flexible :  $Nb\_available / Nb\_visits$

# New Operators

---

New **Destroy** operators :

Random Patient → Randomly select a patient and remove all his visits

Flexible patient → Remove the most flexible :  $Nb\_available / Nb\_visits$

New **Repair** operators :

Random Patient → Randomly select a patient and schedule all his visits



# New operators

$$\begin{array}{ll}\text{minimize}_x & \sum_{\omega \in \Omega} c_{\omega} x_{\omega} + C. \sum_{n \in N} (o_n + u_n) + U. \sum_{p \in P} z_p \\ \text{subject to} & \sum_{\omega \in \Omega_d} a_{\omega, p} x_{\omega} \leq 1 \quad \forall p \in P, \forall d \in A_d \\ & \boxed{\sum_{\omega \in \Omega} a_{\omega, p} x_{\omega} + z_p = n_p} \quad \forall p \in P \\ & \sum_{\omega \in \Omega_d \cap \Omega_n} x_{\omega} \leq 1 \quad \forall n \in N, \forall d \in W_d \\ & \sum_{\omega \in \Omega} l_{\omega} x_{\omega} + u_n \geq \min_n \quad \forall n \in N \\ & \sum_{\omega \in \Omega} l_{\omega} x_{\omega} - o_n \leq \max_n \quad \forall n \in N \\ & x_{\omega} \in [0, 1] \quad \forall \omega \in \Omega \\ & z_p \geq 0 \quad \forall p \in P \\ & o_n, u_n \geq 0 \quad \forall n \in N\end{array}$$

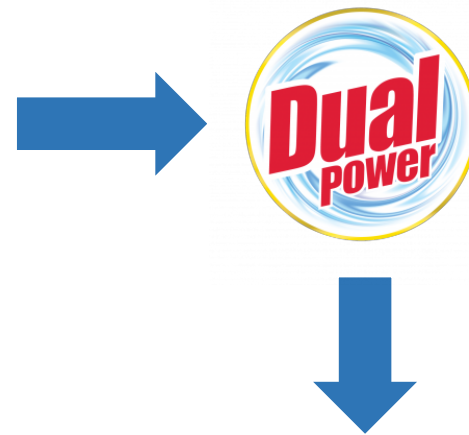
# New operators

$$\begin{array}{ll}
 \underset{x}{\text{minimize}} & \sum_{\omega \in \Omega} c_{\omega} x_{\omega} + C. \sum_{n \in N} (o_n + u_n) + U. \sum_{p \in P} z_p \\
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# New operators

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 \end{array}$$



Focus on the highest dual values !

# New Operators

---

## New Destroy operators :

- Random Patient → Randomly select a patient and remove all his visits
- Flexible patient → Remove the most flexible :  $\text{Nb\_available} / \text{Nb\_visits}$
- Dual Patient → Remove the patients with **the lowest dual value**

## New Repair operators :

- Random Patient → Randomly select a patient and schedule all his visits
- Dual Patient → Prioritize the patient with the highest dual values

# Outline

---

- Problem Definition
- Mathematical Formulation
- Resolution Method
- **Computation Results**
- Conclusion

# Instances generation

---

- We have generated 3 sets of 20 pseudo-instances

Instance	Patient	Visits	Nurse	Workdays
Small	40	120	5	25
Medium	80	225	10	45
Large	150	430	20	90

Table 1: Instances' characteristics

- The algorithm is implemented in C++, the set partitioning calls Cplex and each instance runs during 10 minutes /  $10^5$  iterations

# Experiments: Impact of the new operators

---

	Classic	All	
		Gap	CPU
Small	512169,0577	<b>-9,38%</b>	<4 min
Medium	613572,3348	<b>-6,48%</b>	10 min
Large	799746,4565	<b>-8,19%</b>	10 min
Mean		<b>-8,01%</b>	

Table 1: Evolution of the costs with the new operators

# Experiments: Impact of the set partitioning

---

	Classic	All		All + Set Part	
		Gap	CPU	Gap	CPU
Small	512169,0577	-9,38%	<4 min	<b>-15,29%</b>	<6 min
Medium	613572,3348	-6,48%	10 min	<b>-18,32%</b>	10 min
Large	799746,4565	-8,19%	10 min	<b>-18,70%</b>	10 min
Mean		-8,01%		<b>-17,44%</b>	

Table 2: Evolution of the costs with the set partitioning



# Experiments: Impact of the dual operators

---

	Classic	All		All + Set Part		All + SP + Dual	
		Gap	CPU	Gap	CPU	Gap	CPU
Small	512169,0577	-9,38%	<4 min	-15,29%	<6 min	-15,28%	<6 min
Medium	613572,3348	-6,48%	10 min	-18,32%	10 min	-18,29%	10 min
Large	799746,4565	-8,19%	10 min	-18,70%	10 min	<b>-20,53%</b>	10 min
Mean		-8,01%		-17,44%		<b>-18,03%</b>	

Table 3: Evolution of the costs with the dual operators

# Analysis of the operators

---

Can we remove some useless operators ?

# Analysis of the operators

---

Can we remove some useless operators ?

Goal : Keep the **top-3** destroy and repair operators

# Analysis of the operators

---

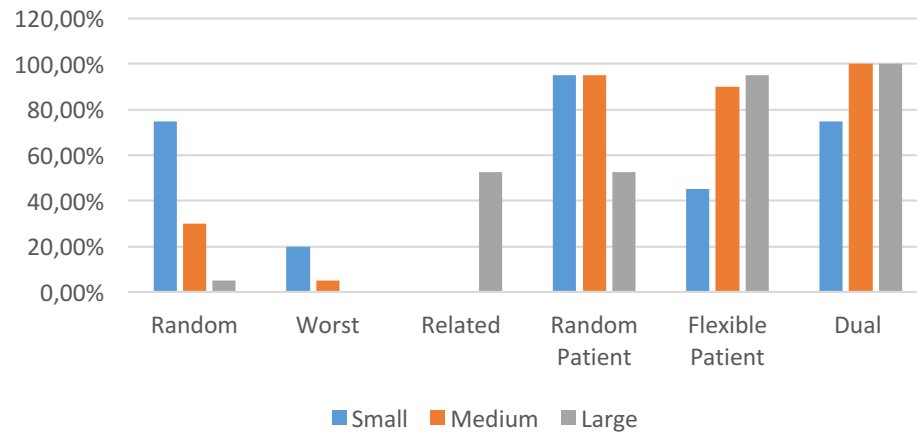
Can we remove some useless operators ?

Goal : Keep the **top-3** destroy and repair operators

Idea : Keep the operators which are **the less often rejected** at the end of the iteration

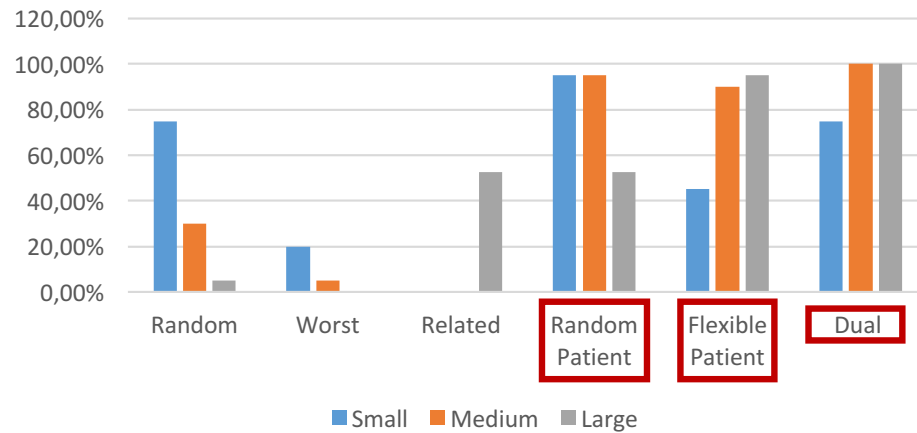
# Analysis of the operators

Comparison of the destroy operators



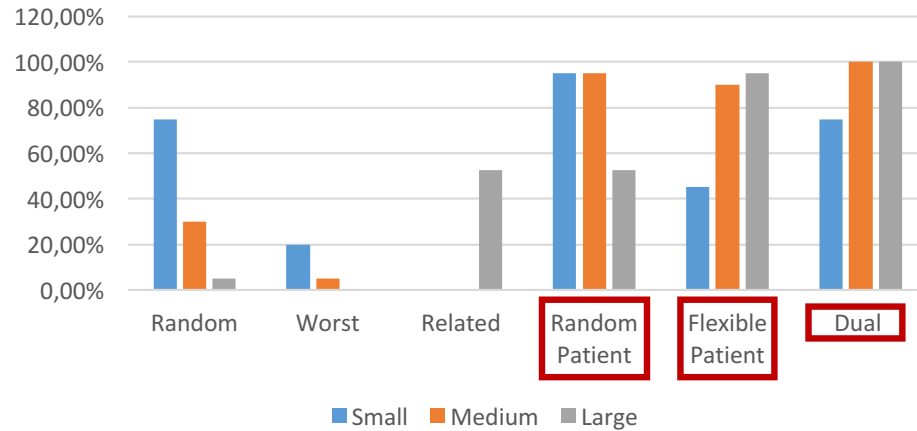
# Analysis of the operators

Comparison of the destroy operators

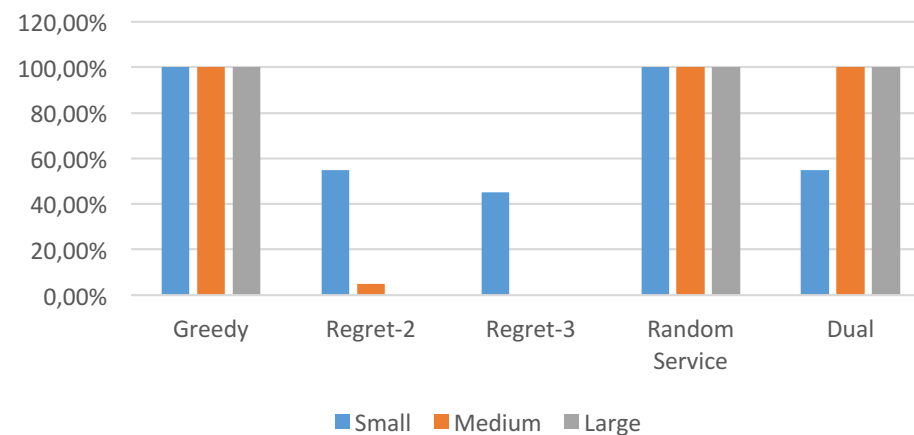


# Analysis of the operators

## Comparison of the destroy operators

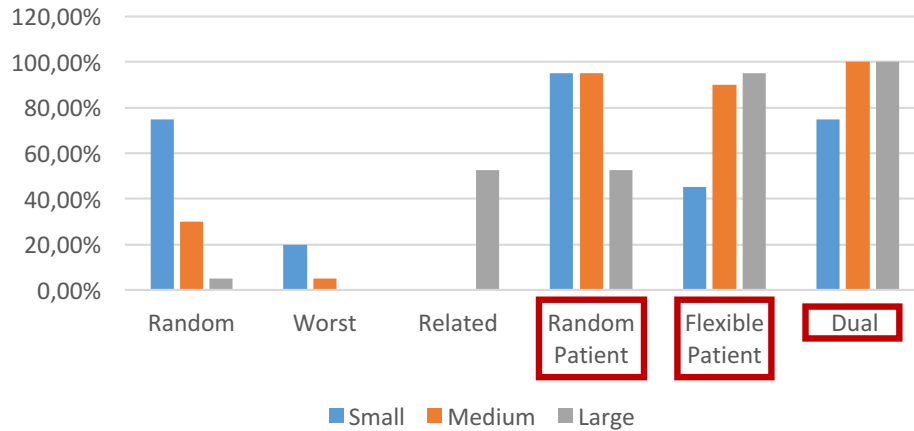


## Comparison of the repair operators

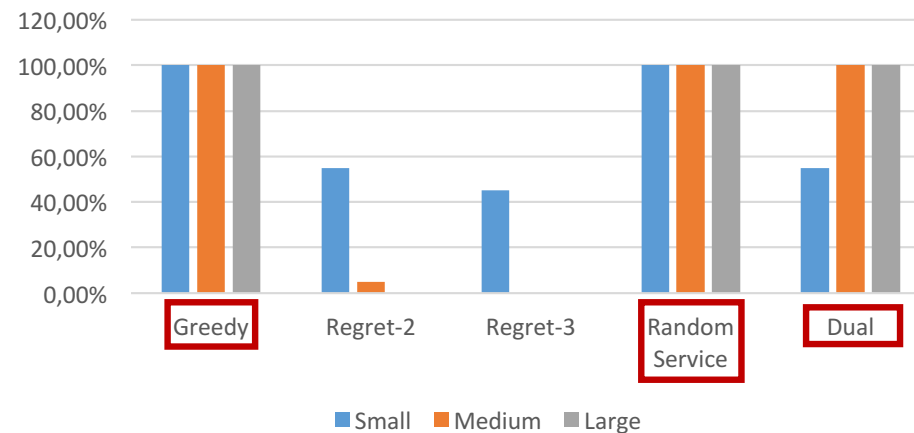


# Analysis of the operators

## Comparison of the destroy operators



## Comparison of the repair operators





# Experiments: Selection of the best operators

---

	Classic	All		All + Set Part		All + SP + Dual		Selected	
		Gap	CPU	Gap	CPU	Gap	CPU	Gap	CPU
Small	512169,0577	-9,38%	<4 min	-15,29%	<6 min	-15,28%	<6 min	-14,86%	<4 min
Medium	613572,3348	-6,48%	10 min	-18,32%	10 min	-18,29%	10 min	<b>-18,86%</b>	10 min
Large	799746,4565	-8,19%	10 min	-18,70%	10 min	-20,53%	10 min	<b>-20,92%</b>	10 min
Mean		-8,01%		-17,44%		-18,03%		<b>-18,22%</b>	

Table 4: Evolution of the costs with the selected operators

# Real instances

---

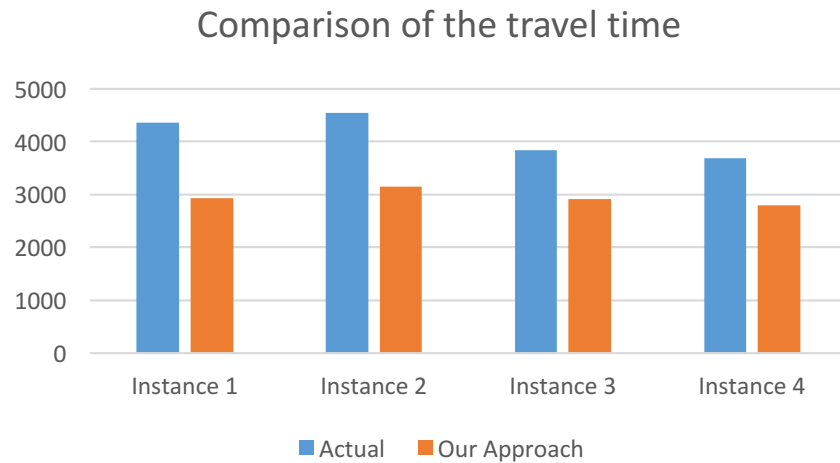
We have taken 4 real instances corresponding to 1 week of work

Name	Patient	Visit	Nurse	Workday
Instance 1	149	325	11	40
Instance 2	137	340	11	40
Instance 3	145	311	11	35
Instance 4	146	324	11	40

Table 5: Real instances

# Real instances' results

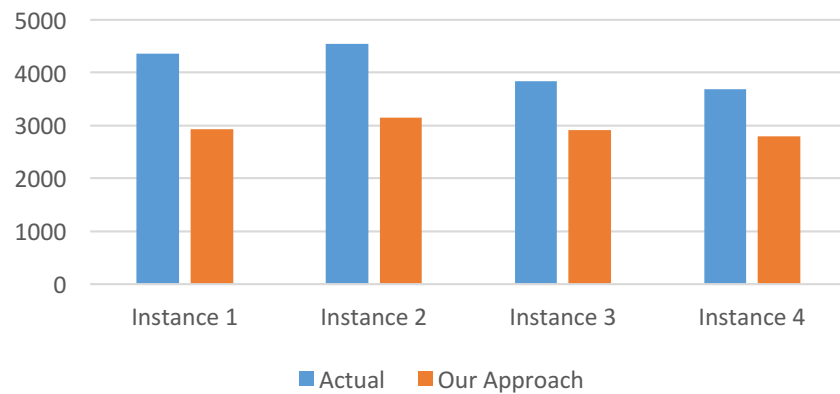
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Reduction of the travel time by  
**28,31%** in comparaison with the  
actual solution

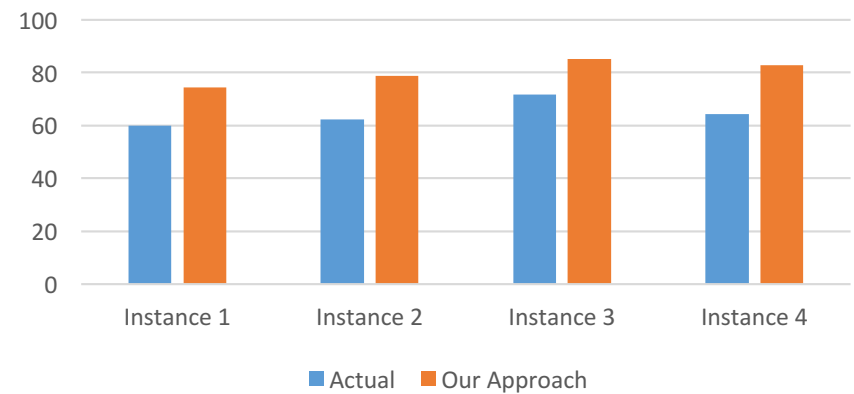
# Real instances' results

Comparison of the travel time



Reduction of the travel time by **28,31%** in comparaison with the actual solution

Comparison of the continuity of care

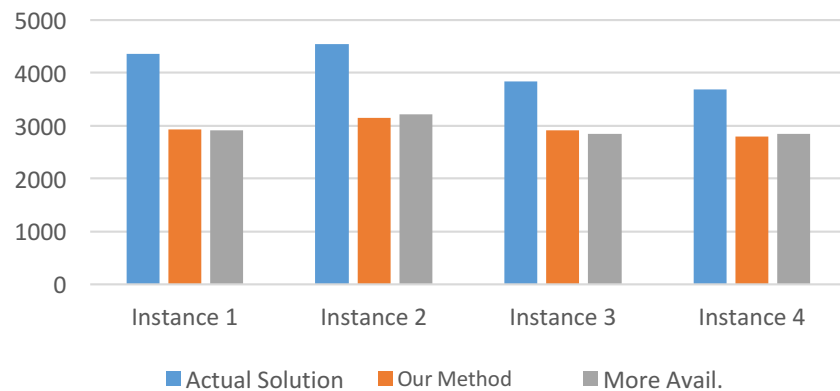


Increase of the fidelity by **15,70%** in comparaison with the actual solution

# Real instances' results

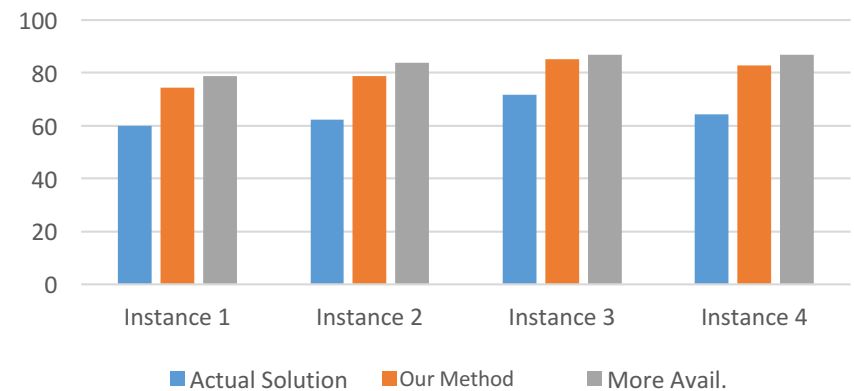
*+ 1 available day for 40% of the patients*

Comparison of the travel time



Reduction of the travel time by **28,03%** in comparaison with the actual solution

Comparison of the continuity of care



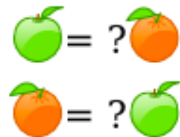
Increase of the fidelity by **19,44%** in comparaison with the actual solution

---

# what's next

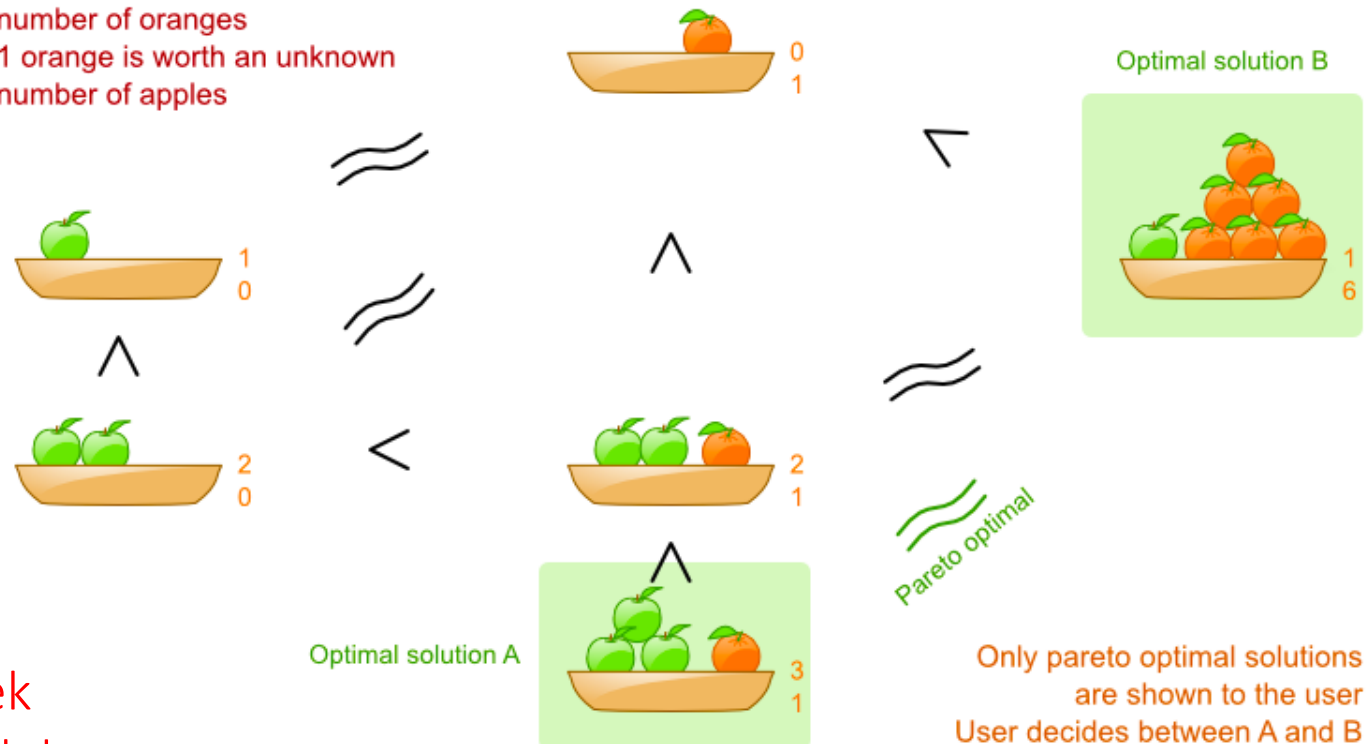
# The multi-objective nature of the challenge

## Pareto optimization scoring



1 apple is worth an unknown  
number of oranges  
1 orange is worth an unknown  
number of apples

Maximize apples and oranges harvest  
Don't compare apples and oranges



### Soft constraints

- Continuity of care
- Optional requirements
- Travel time
- Min/Max worktime week
- Min/Max worktime workday
- Number of visits over the week

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# Controlling the Transition

---



Actual  
schedule



Fully reshuffled  
optimized schedule



Daily scheduling decision



Operational  
optimized schedule



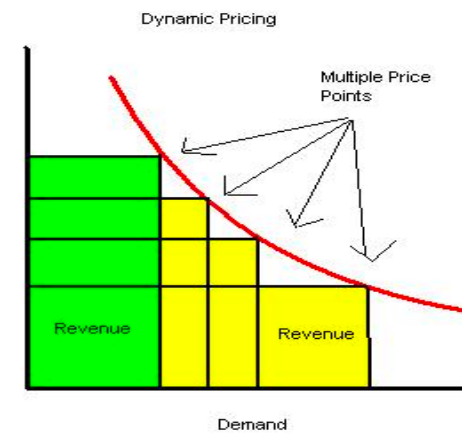
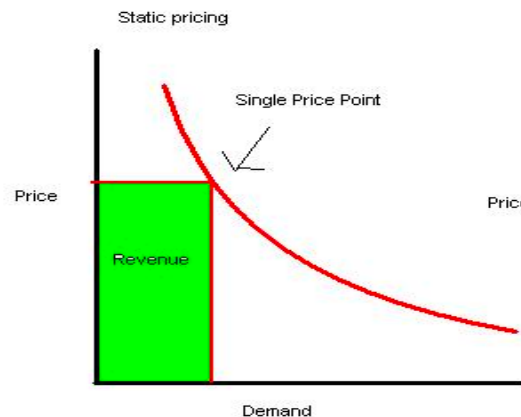
# Self Service and Dynamic Pricing

As demand for service, and **self-service** increases...

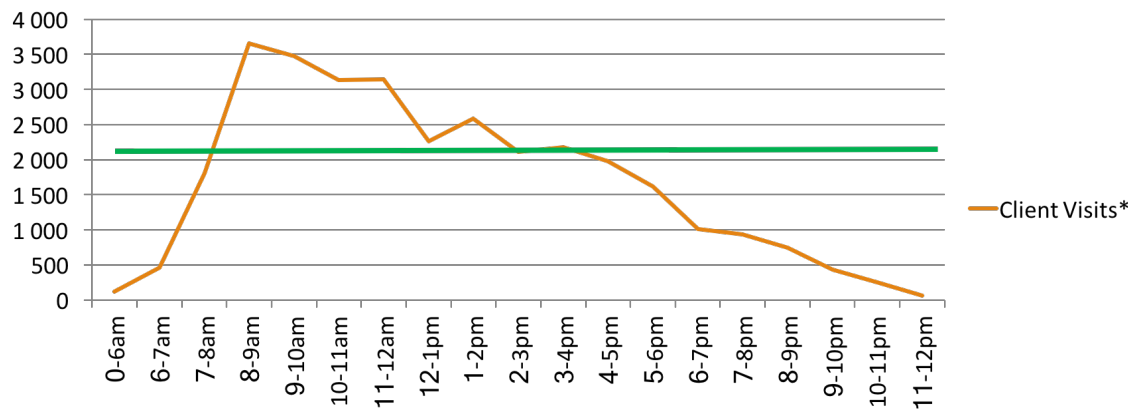
→ how can we balance **resource utilization**



Dynamic Pricing  
the future of ecommerce



Client Visits – Daily Trend



the  
PRICE  
is  
Right

# User Experience

---



- Fully-automated scheduling (i.e. without human intervention) is highly complex.
- How do we leverage the optimization engine for decision support?
- Decision: Focus on our primary use case - *new client schedule setup*.

# User Experience

### Constraints

**Service Department**  
- Nursing


**Visits Frequency**  
- From 2017-05-01  
- To 2017-11-19  
- 5 visits - weekly  
- 1h per visit  
- Mo-Tu-We-Th-Fr

**Required Skills**  
- Home Support Worker I  
- First Aid

**Client Schedule**  
- Keep current visits  
- Unavailabilities

**Employee Schedule**  
- Keep current visits  
- Unavailabilities

**Blocked Employees**  
- Marcel Proust



Regenerate Options

Associated Employee

☒

Experienced Employee

☐

Optional Skills

+

French

x

Food Handling Certificate

x

Group

Toronto East

v

Minimum Time Between Visits

30

minutes

x

Continuity of Care

☒

Preferred Time

0:00

0:00

Preferred Days

+

Mo

x

Tu

x

We

x

Th

x

Fr

x

Seniority

☒

Employee Guaranteed Hours

☐

# User Experience

**AlayaCare** | Sandrine Fortin

Overview | Care Documentation | **Services** | Care Team | Schedule | Accounting | Tasks | Settings

**Services > Personal Support > Coordinate Service**

**Constraints**

- Associated Employee: [x]
- Food Handling Certificate: [x]
- French: [x]
- Toronto East: [x]
- 30 min between visits: [x]
- Regenerate Options: [button]
- Continuity of Care: [x]
- Mo: [x] Tu: [x] We: [x] Th: [x] Fr: [x] Seniority: [x]

**Service Department** - Nursing

**Visits Frequency**

- From 2017-05-01
- To 2017-11-19
- 5 visits - weekly
- 1h per visit
- Mo-Tu-We-Th-Fr

**Required Skills**

- Home Support Worker I
- First Aid

**Client Schedule**

- Keep current visits
- Unavailabilities

**Employee Schedule**

- Keep current visits
- Unavailabilities

**Blocked Employees**

- Marcel Proust

**Option A**

- +55 Min/Week
- 0 Conflicts
- 100% Optional Skills
- 0h Over Capacity

Employee	Days	Time	Status
Jackie Mitchell, PSS	Mo, Tu, Th	9:00 - 10:00	✓
Bobby McBob, PSS	We, Fr	13:00 - 14:00	⚠

**Option B**

- +42 Min/Week
- 0 Conflicts
- 100% Optional Skills
- 0h Over Capacity

Employee	Days	Time	Status
Jackie Mitchell, PSS	Mo, Tu, Th	9:00 - 10:00	✓
Peter Gabriel, PSS	We, Fr	9:00 - 10:00	⚠

**Option C**

- +53 Min/Week
- 0 Conflicts
- 50% Optional Skills
- 0h Over Capacity

Employee	Days	Time	Status
Jackie Mitchell, PSS	Mo, Tu, Th	9:00 - 10:00	✓
Mark Hamill, PSS	We, Fr	9:00 - 10:00	⚠

**Option D**

- +45 Min/Week
- 8 Conflicts
- 100% Optional Skills
- 8h Over Capacity

Employee	Days	Time	Status
Jackie Mitchell, PSS	Mo, Tu, Th	9:00 - 10:00	✓
Denise Sutherland, PSS	We, Fr	9:00 - 10:00	⚠

**Constraints**

- Associated Employee: [x]
- Food Handling Certificate: [x]
- French: [x]
- Toronto East: [x]
- 30 min between visits: [x]
- Regenerate Options: [button]
- Continuity of Care: [x]
- Mo: [x] Tu: [x] We: [x] Th: [x] Fr: [x] Seniority: [x]

**Service Department** - Nursing

**Visits Frequency**

- From 2017-05-01
- To 2017-11-19
- 5 visits - weekly
- 1h per visit
- Mo-Tu-We-Th-Fr

**Required Skills**

- Home Support Worker I
- First Aid

**Client Schedule**

- Keep current visits
- Unavailabilities

**Employee Schedule**

- Keep current visits
- Unavailabilities

**Blocked Employees**

- Marcel Proust

**Scheduling Details**

Name	Seniority	Continuity	Skills	Availability	Work Hours per Week	Caseload	Travel Time
Jackie Mitchell, PSS	2012-02-24	91%	100%	27/27	0 26 30	5/6	~ +25 min/week
Bobby McBob, PSS	2010-04-15	6%	100%	18/18	0 12 24	2/4	~ +30 min/week

**Daily Route**

Thursday May 04, 2017 (Jackie Mitchell)

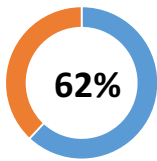
Clients (5)	Time (9h30)	Service
Gregory Petit	7:30 - 8:30	Personal Support
Sandrine Fortin	9:00 - 10:00	Personal Support
Maggie Labelle	10:30 - 11:30	Personal Support
Sandra d'Angelo	13:00 - 14:00	Personal Support
Neil Grunberg	14:30 - 15:30	Personal Support

**Scheduled Time** 5h/6h **Travel Time** 1h57/2h30

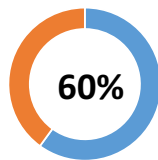
# User Experience

## System Usability Scale Results

### Current System

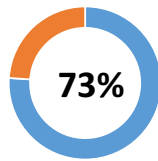


Usability

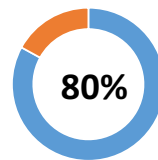


Learnability

### Prototype



Usability



Learnability

“I really like it. This is stimulating”

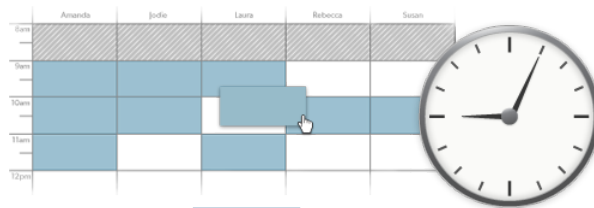
“Straight forward and not repetitive”

“It saves a lot of time”

“Pretty simple after getting used to it”

# ROI

## Reduced Time to Schedule



33  
%

~\$115,000 / annually

## Lower Recruitment Costs



6%  
\*

~\$24,000 / annually

\* Based on a 25% reduction in employee turnover.



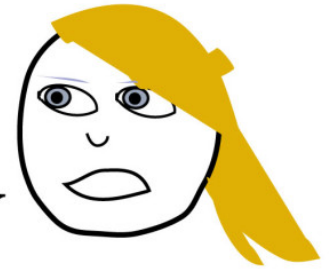
Any Questions ?

**Thank you !**



**I think when I grow up  
I will want to do science as a  
Postdoctoral Fellow!**

**That sounds weird!  
What in the world do Postdocs  
actually do to have fun?**



**They do lots of research  
without having to get any grants!  
What could be nicer than that?  
And, they get paid, too!!**

*Dr. M  
August, 2015*

If you are on the Postdoc market

**Contact US !**